

Prospectus

North Carolina State University

School of Design

92 94



Prospectus

The 1992-1994 *Prospectus* is published by the School of Design, North Carolina State University, Box 7701, Brooks Hall, Raleigh, NC, 27695-7701. (919) 515-2202

© 1993 School of Design, North Carolina State University. All rights reserved.

Publication Design:
Andrew Blauvelt & Jeffrey Rooney,
School of Design

Three-dimensional Photography:
Bob Donnan Photography, Raleigh

Two-dimensional Photography:
Ken Zirkel, School of Design

Copy Writing:
Kenneth Friedlein, School of Design

Documentary Assistant:
Tonya Locke, School of Design

Photographic Credits:

Cover: Andrew Blauvelt / Jeffrey Rooney, School of Design
Page 3: Andrew Blauvelt / Jeffrey Rooney, School of Design
Page 7: Adam Smith, School of Design
Page 10: (left to right, clockwise) Andrew Blauvelt / Jeffrey Rooney, Craig Premo, and Kelly Brookshire, School of Design
Page 11: Carol Finley, School of Design
Page 16: (left) Kelly Brookshire and (right) Ron Mathews, School of Design
Page 17: Andrew Blauvelt / Jeffrey Rooney, School of Design
Page 32: (left) Craig Premo and (right) Matthias Brendler, School of Design
Page 33: Adam Smith, School of Design
Page 44: (top) Adam Smith and (bottom) Craig Premo, School of Design
Page 45: Andrew Blauvelt / Jeffrey Rooney, School of Design
Page 50: (top) John D'Amelio and (bottom) Ron Mathews, School of Design
Page 51: Jenny Hastings, School of Design
Page 58: Kelly Brookshire, School of Design
Page 59: Gina Thompson, School of Design
Page 64: Andrew Blauvelt / Jeffrey Rooney, School of Design

Colophon:

Printed in an edition of 2,000 copies by Theo Davis Sons, Inc., of Zebulon, North Carolina, on Gilbert Esse White Blue Smooth Text and Gilbert Esse Light Gray Blue Smooth Cover.

Typeset in Adobe Trade Gothic Condensed and Emigré Arbitrary Sans on the Macintosh using Quark Express 3.1.1.

Electronic imaging on the Macintosh using a LaCie Silverscanner and Adobe Photoshop 2.0.

This publication was funded through the generosity of the NCSU School of Design Foundation, Inc.

Contents

Design Foundation	63
Administration & Staff	62
Study Abroad Programs	59
Landscape Architecture	51
Industrial Design	45
Graphic Design	33
Architecture	17
Environmental Design	11
Design Fundamentals	07
School of Design	05
Dean's Foreword	04

Dean's Foreword

According to Webster's, a prospectus "... defines the course or nature of something not yet existent or developed." We offer this Prospectus of the School of Design to all who may be interested in our collective futures.

Designers are nostalgic about the future. While this publication describes the School's history, its educational units, lists faculty, staff, visitors, and celebrates student projects produced last year in our studios—all things that exist in the past—it is actually about the future. The *Prospectus* is an invitation for all who read it to join us as we incorporate those things "not yet existent" and improve those things "not yet developed."

For prospective students, this book may indicate that the School of Design is a place where your talents can thrive in a challenging environment of thought and action. Our thousands of alumni throughout the design world will use it to compare the School of the present with the School remembered. Practicing designers, tempered by their day-to-day actualities of production, will evaluate our ambitions for the School against your expectations of our graduates and the research of the faculty. Student and faculty colleagues in other design schools will discover the potentials for future collaborations. The University and the citizens of our State will see in these pages confirmation of the unique educational opportunities afforded by the School for those who will shape our future. The members of the School of Design Foundation, by providing critical support to students and faculty which creates our margin of excellence, will see reward for your contributions demonstrated in the accomplishments of others.

This *Prospectus* will be of greatest value, however, to the faculty and students of the School of Design. This book serves as a mirror to a point of time in our lives. By viewing our own descriptions of ourselves, new initiatives and resolutions evolve which will influence the future of the School of Design. For designers, the only reason to know "what is" is to produce "what can be."

Tom Regan

School of Design

Now in its fifth decade, the School of Design at North Carolina State University has concerned itself from the beginning with preparing the designers who, in the broadest sense, shape the world. Design education is more than an attempt to “teach” a set of technical skills. The environment—including the spaces in which people live and work, the products they consume, the messages they receive—have a powerful impact on how humans function as a society. Good design, therefore, requires attention and sensitivity to social, economic, political and behavioral issues. The aim of all design curriculums in the School of Design—architecture, design, graphic design, industrial design, and landscape architecture—is to develop the designer’s perception, knowledge base, skills and analytic, problem-solving abilities.

The School of Design admits students through a selective process that ensures a highly motivated and heterogeneous group. The entering student body consistently ranks at the top of academic achievement, and the School’s graduation rate is the highest within the University. While providing undergraduate and graduate study in multiple disciplines and encouraging individual plans of study, the School functions as a unified, interactive education center, dedicated to preparing designers who are capable of shaping the environment at whatever scale they choose, but always in response to the needs of society.

The School of Design offers undergraduate instruction leading to the Bachelor of Environmental Design degree in architecture, design, graphic design, industrial design, and landscape architecture. Learning activities consist of: 1) general education courses including English, mathematics, humanities, social sciences, and the natural sciences; 2) support courses dealing with knowledge and skills applicable to design, such as communication and graphics, human behavior, environment, history, philosophy, physical elements and systems, methods and management, and 3) studios which provide the arena for students to apply their expanding knowledge and skills to problems, both theoretical and real.

After a common Design Fundamentals program in the first year, the studios relate to the student's declared disciplinary major. The curriculum path is flexible, affording students the opportunity to concentrate in one area while also making contact with other design disciplines. In addition to their faculty mentors, students are exposed to a broad range of design professionals through guest lectures, juries, projects and workshops.

Graduate studies, designed for students building on undergraduate training and professional experience as well as those coming from unrelated backgrounds to pursue advanced design degrees, are offered in the Departments of Architecture, Landscape Architecture, Industrial Design and Graphic Design.



PROGRAM IN

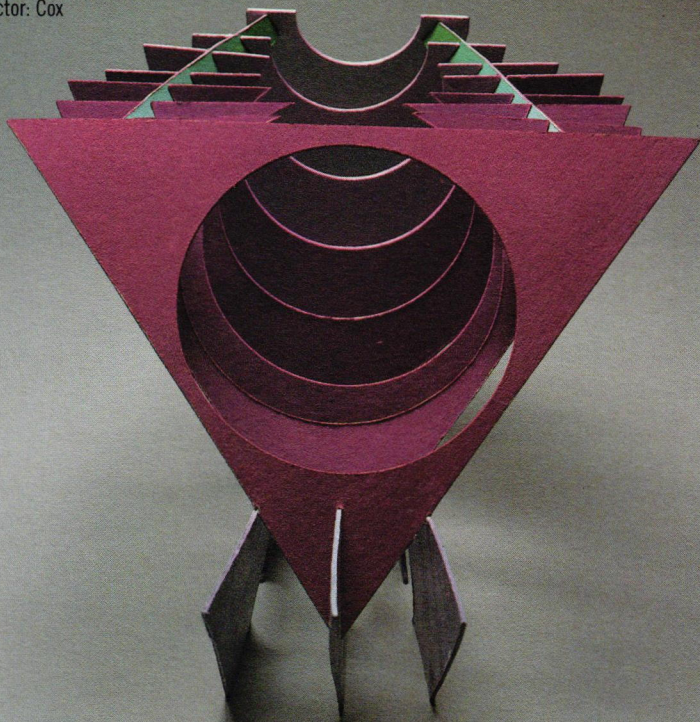
The Design Fundamentals Program consists of two consecutive studio experiences. DF 101 and 102 serve as the first studio introduction to all of the School's Departments — Architecture, Design, Graphic Design, Industrial Design, and Landscape Architecture. These studio courses examine the techniques and attitudes dealing with the identification, solution, and evaluation of problems arising from the design of physical artifacts in the natural and built environment. The design studio process includes the acquisition of languages and skills appropriate to design studies.

Design studios are central to the designer's education because they are the primary means by which concepts, theoretical propositions, processes and technical skills are explored and tested.

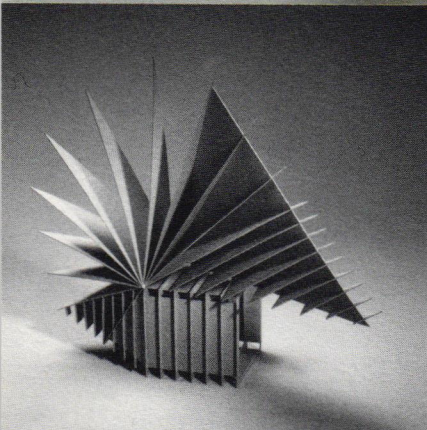
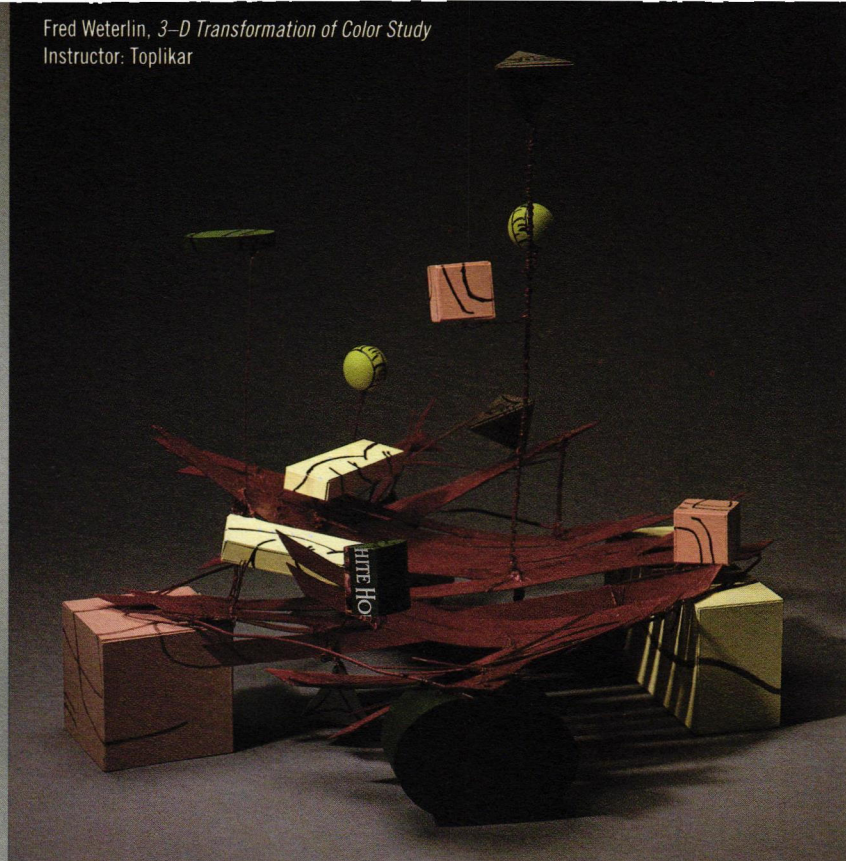
The studio structure is largely determined by the necessity for a continuing dialogue between the students and the professors. Students work on various projects in design studios with the assistance and supervision of the professor. The relationship is tutorial in nature and the studio experience extends beyond studio projects to encompass research, reading, and writing requirements.

DESIGN FUNDAMENTALS

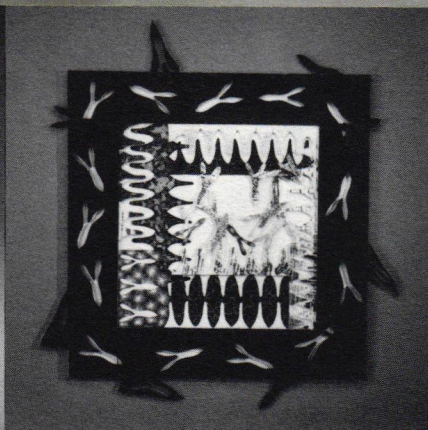
Kevin Jones, *Form and Chroma Study*
Instructor: Cox



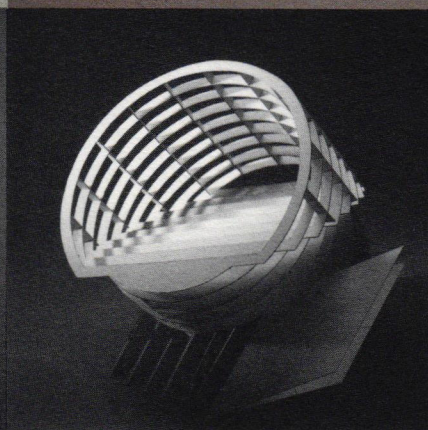
Fred Weterlin, *3-D Transformation of Color Study*
Instructor: Toplikar



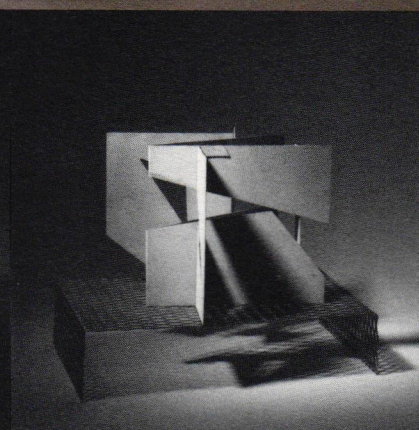
Raymond Duffy, *Form and Chroma Study*
Instructor: Cox



Molly McGaughey, *Wall Relief*
Instructor: Toplikar

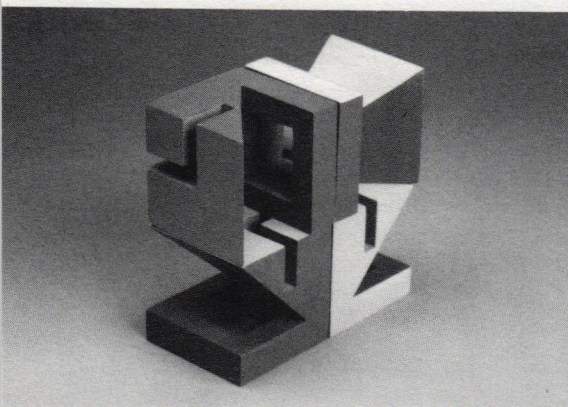


Matthew Thomason, *Serial Plane Form Study*
Instructor: Cox

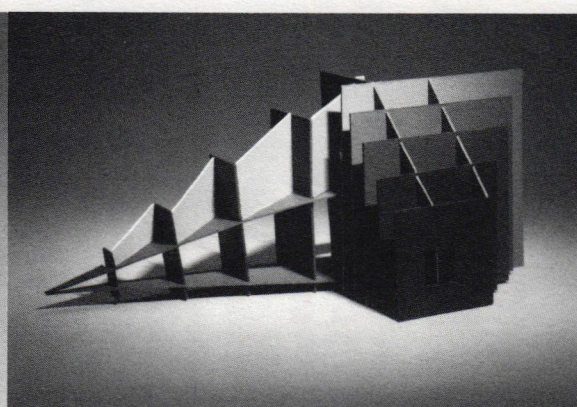


Filiz Durmas, *3-D Construction*
Instructor: Magallanes

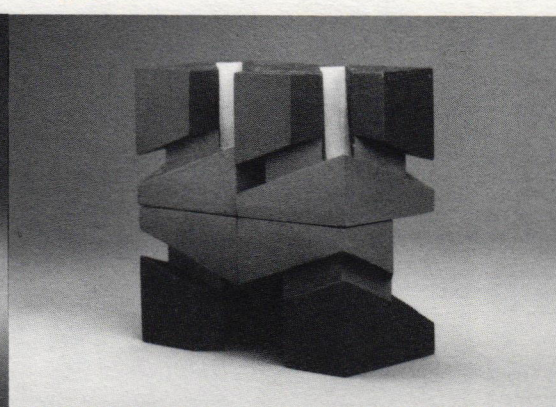
Riyad Ghannam, *Form and Chroma Study*
Instructor: Porter



John Cruz, *Serial Plane Form Study*
Instructor: Cox



Brian Jones, *Form and Chroma Study*
Instructor: Cox





Various Students, *Birdhouse Projects*
Instructor: Wilchins



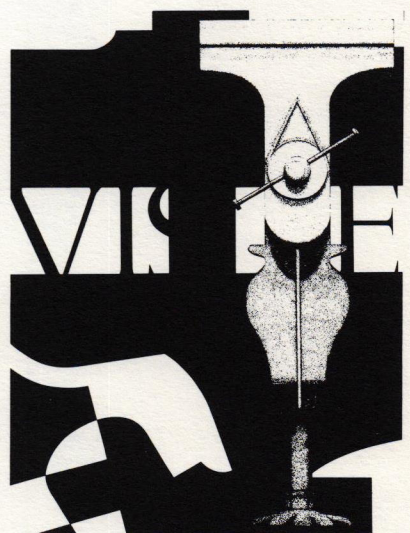
Anne Beamon, *Figure / Ground Composition*
Instructor: Cox



Various Students, *Color Studies*
Instructor: Rieder



Abram Claiborne, *Figure / Ground Composition*
Instructor: Cox



Mat Thomason, *Serial Plane Form Study*
Instructor: Cox

Faculty

Professors: Wayne Taylor

Michael Pause

Associate Professors: Chandra Cox

Lope Max Diaz

Charles Joyner

Marienetta Porter

Susan Toplikar

Susan Wilchins

Assistant Professor: Fernando Magallanes

Visiting Lecturer: Kathleen Rieder

The Program in Design Fundamentals provides all incoming students to all departments with their first design studio experience. Students take courses in the humanities and sciences in addition to their studio requirements.

The design studio is a six-hour course which meets three days a week and represents the teaching philosophy of the School with its tutorial and highly interactive learning environment.

The first semester studio gives students exposure to designing and the design process, focusing on the elements common to all design disciplines: start-up activity, research, generating alternative solutions, developing and refining a solution, implementing that solution and evaluating the results. In the second semester studio, students are exposed to the scales of design represented in all of the School's degree programs —architecture, design, graphic design, industrial design, and landscape architecture— by offering a range of introductory experiences to increase students' awareness of the disciplinary choices available to them.



Program in Design Fundamentals



DEPARTMENT OF

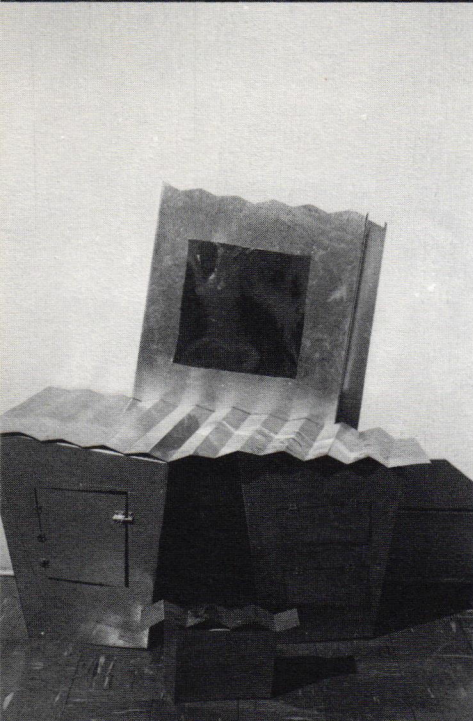
The Department of Design provides multidisciplinary studio and classroom experiences in the education of students pursuing the Bachelor of Environmental Design degree in Design and of graduates and undergraduates in other disciplines at the School of Design. A diverse faculty offers instruction in drawing, painting, photography, sculpture, and textile design. These specialized courses, as well as classes in color theory, geometry, and design theory, are open to students in other disciplines, which allows individuals in other departments to take a minor concentration in Design.

The studio is central to design education. Studio instruction is experiential in nature and requires that students engage as active participants. Questions of time, materials, processes, precedents, aesthetics, and ethics provide the context for the activity called “design.” Students are encouraged to exercise flexible creative thinking as they analyze problems in the physical world and synthesize appropriate solutions. Among other objectives, students deal with ambiguity and uncertainty in the search for solutions, as well as to critically evaluate their own and others’ work.

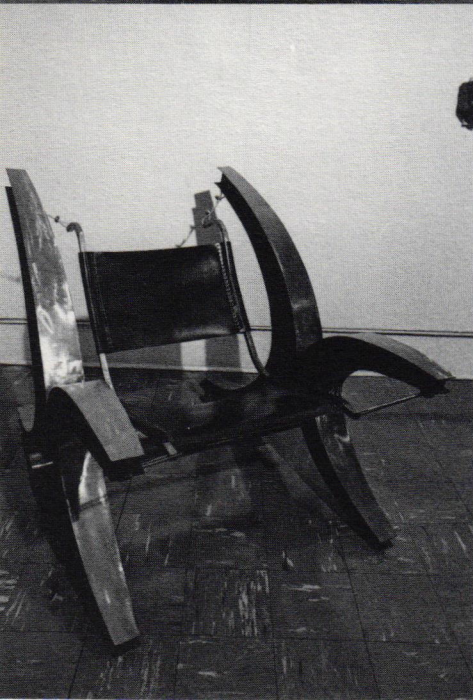
DESIGN



Paul Boulifard, *Lighting Unit*
Instructors: Taylor & Raymond



Ginny Bivens, *Dressing Table*
Instructors: Taylor & Raymond

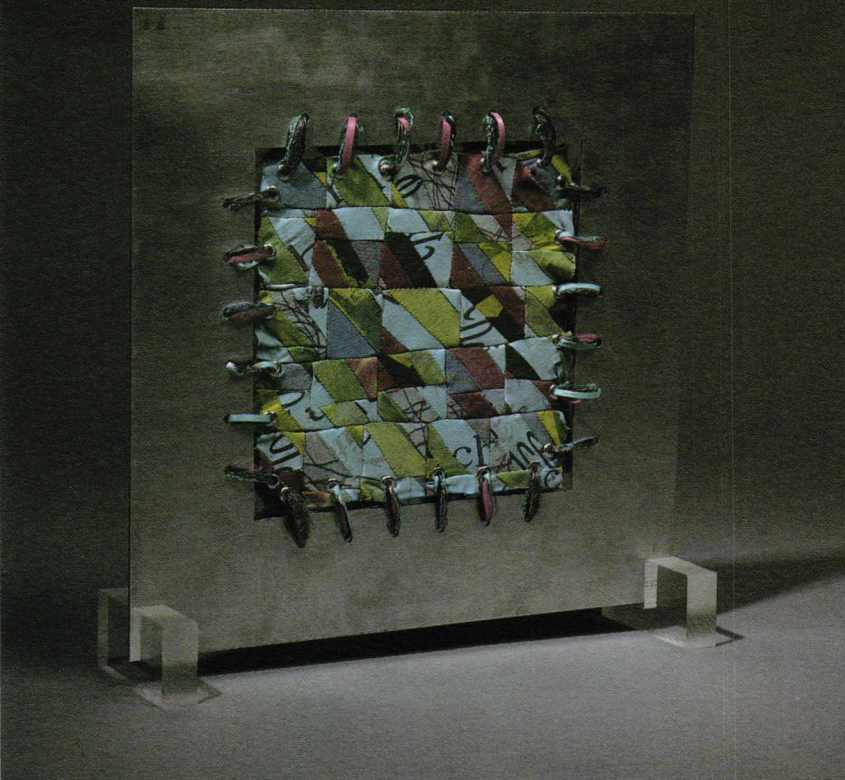


Matt Farrior & Marc Elmo, *Chair*
Instructors: Taylor & Raymond

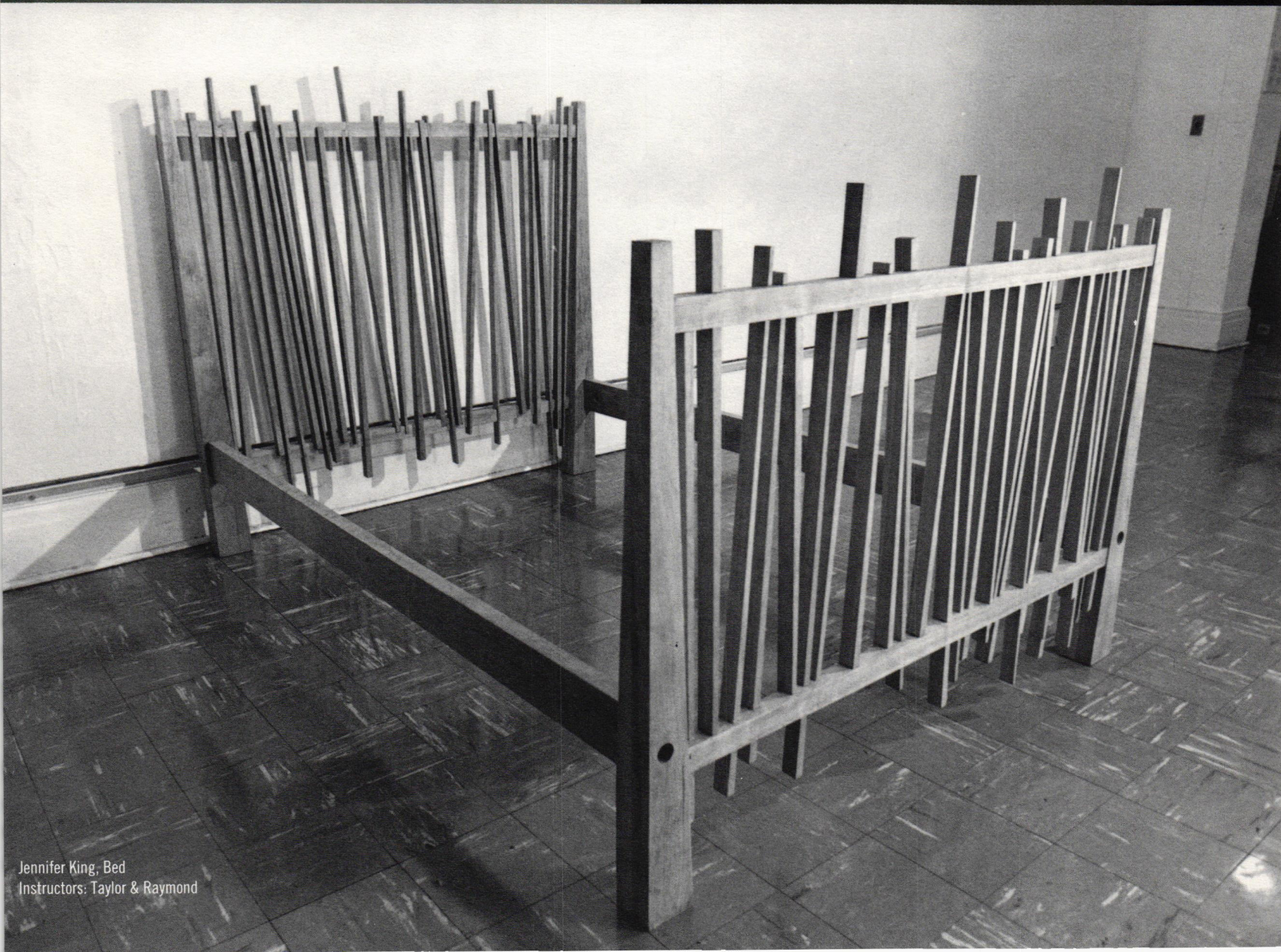


Peter Marsh, *Table*
Instructors: Taylor & Raymond

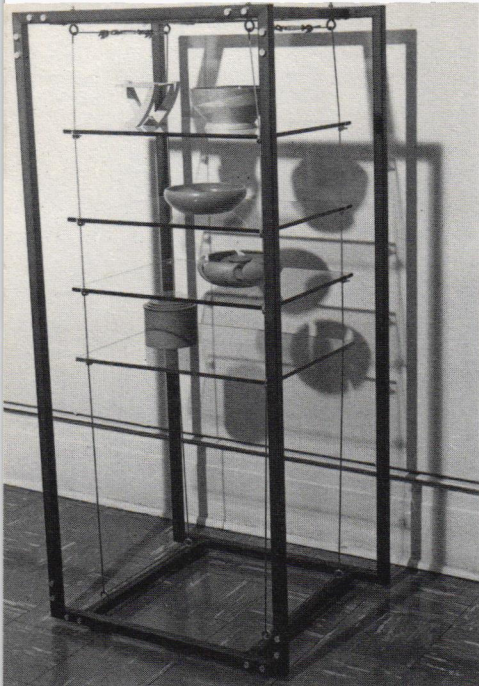
Jennifer Armstrong, *Mixed Media Construction*
Instructor: Porter



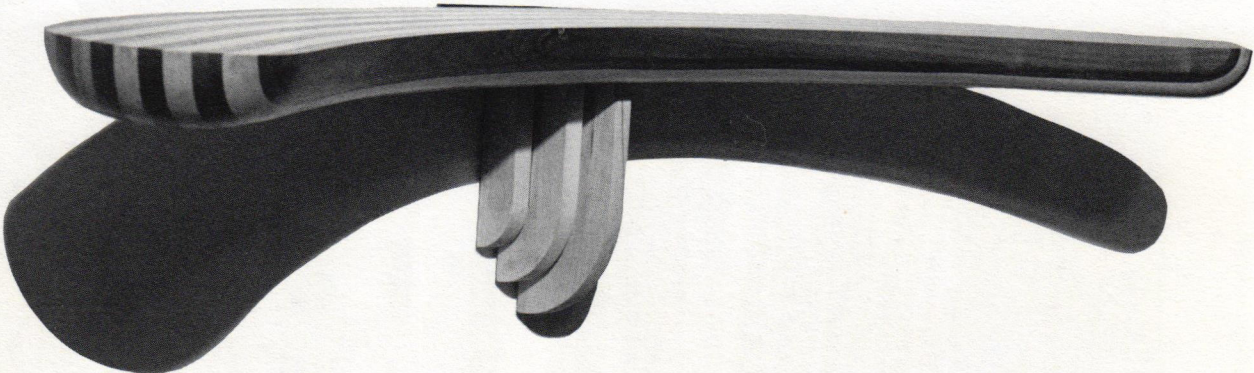
Philip McKay, *"The Last I Saw Leon"*
Instructor: Toplikar



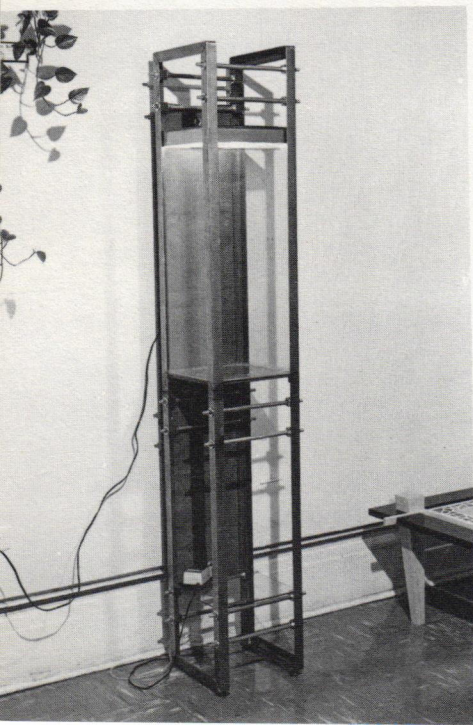
Jennifer King, *Bed*
Instructors: Taylor & Raymond



Matt McConnell, *Shelving Unit*
Instructors: Taylor & Raymond



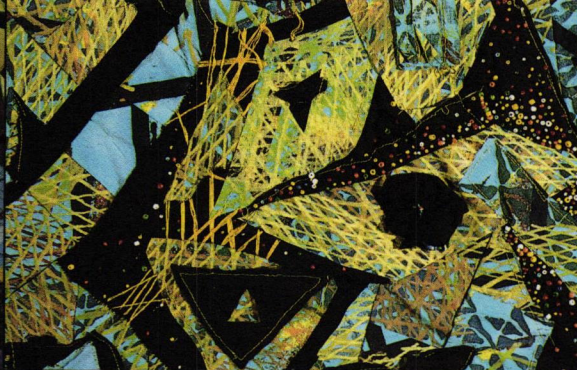
Kevin Deabler, *Shelf*
Instructors: Taylor & Raymond



Michael Cotton, *Lighting Unit*
Instructors: Raymond & Taylor



Ginger Lancaster, *Personal Narrative* (detail)
Instructor: Wilchins



Dalia Rullan, *The Cumulative Cloth* (detail)
Instructor: Wilchins



Abbie Worrell, *The Cumulative Cloth* (detail)
Instructor: Wilchins

Various Students, *The Cumulative Cloth* (detail)
Instructor: Wilchins



Faculty

Professor Wayne Taylor, Head of the Department

Professor: Michael Pause

Professor Emeriti: George Bireline

Joseph Cox

Duncan Stuart

Associate Professors: Chandra Cox

Lope Max Diaz

Charles Joyner

Marietta Porter

Dana Raymond

Susan Toplikar

Susan Wilchins

Adjunct Professor: Steven Wainwright

Visiting Lecturers: Dana Bartelt

Linda Dallas

Andrea Gomez

Tae Park

Kathleen Rieder

Kathy Saccopoulos

Margaret Sartor

The Department of Design offers undergraduate students the Bachelor of Environmental Design degree in Design. The Department also offers a minor in design to undergraduates in the University who are not majors in the School of Design.

The Design Department is a broadly based, multi-disciplinary undergraduate educational experience. Through flexible curriculum structure and course sequencing, students are able to assemble optional learning paths which meet their individual needs. This degree provides an alternative to students who have specific interests and capabilities outside the School's existing degree tracks or those who desire a broader design education by taking advantage of the range and diversity of the School of Design's offerings and faculty.

Entering students spend their first year in the Design Fundamentals program, which provides a common learning experience for all undergraduates as they begin their studies in the School of Design. Those who choose the Design major after their freshman year enroll in six additional studios selected from offerings by a faculty with widely varied experience and interests. Students also have the option to enroll in one or more studios offered by other departments — Architecture, Graphic Design, Industrial Design and Landscape Architecture — allowing the broadest possible design exposure.

Recent Visiting Lecturers & Critics

Harry Boom, Professor, UNC-Chapel Hill

Segundo Cardona, Architect, University of Puerto Rico

Wendy Ewald, Photographer

Lawrence Fane, Sculptor, CUNY

Rebecca Medel, Fibers Artist

John Menapace, Photographer

Bill Moss, Sculptor

Tom Phillips, Artist-in-Residence

Joyce Scott, Fibers Artist

Barbara Lee Smith, Embroiderer

Judy Ward, Storyteller



Department of Design





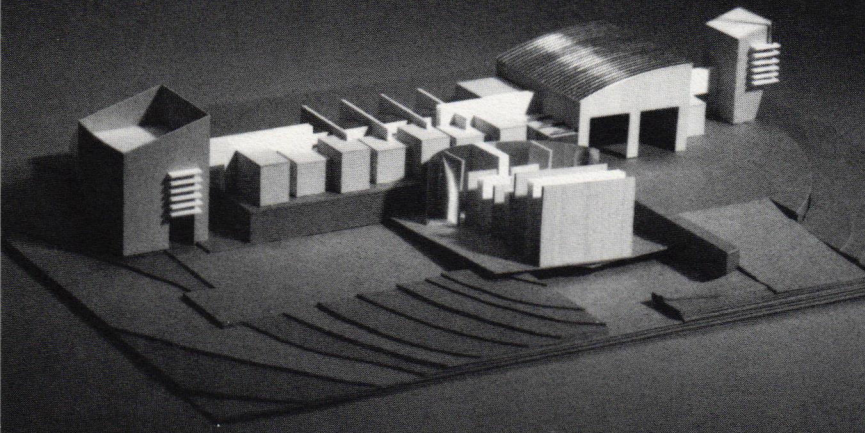
DEPARTMENT OF

Architecture programs at the School of Design provide a studio-intensive design education geared toward professional practice. The curriculum and activities stress the central task of the architect—to give meaningful form to the built environment—in the context of changing conditions that confront today's practitioners. Truly contemporary architecture concerns itself with emerging concerns such as the preservation and adaptive use of older buildings and neighborhoods, energy conservation, environmental preservation, and the form of rapidly expanding urban centers. Well-trained architects possess the critical thinking, problem solving and communication skills that enable them to directly influence human response to society's needs.

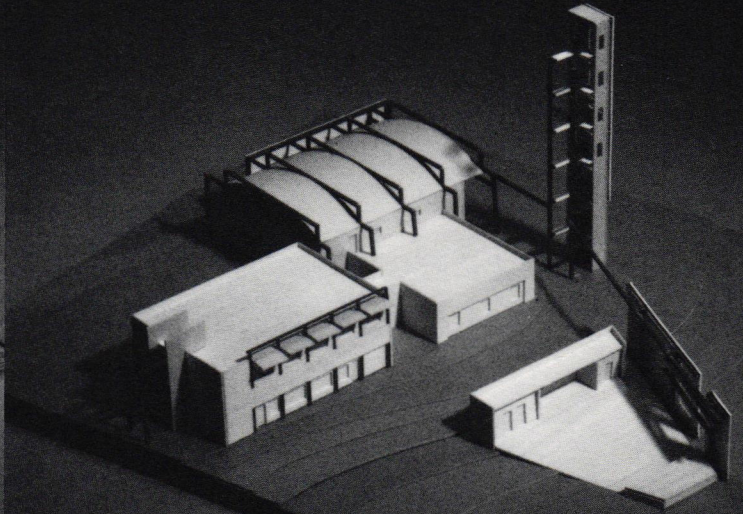
The design studio is the focus of learning. Architects make things that occupy and enclose space in the physical world, and the studio provides a unique, hands-on laboratory in which students exercise analytic and conceptual skills and test solutions. The final studio requires each student to pursue a self-initiated, detailed architectural investigation under faculty guidance.

ARCHITECTURE

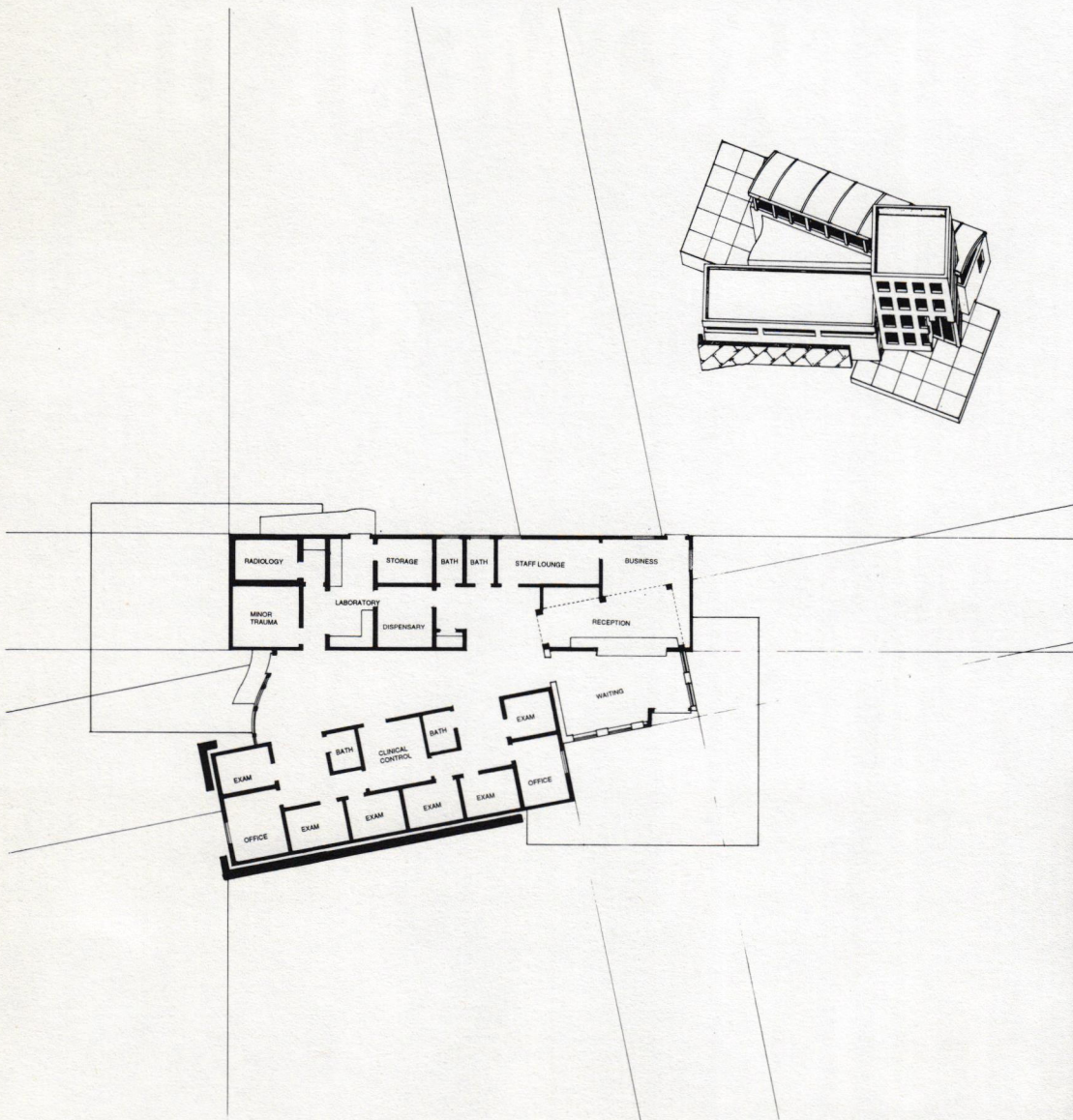
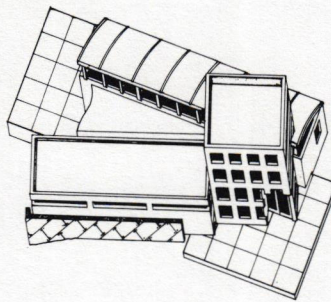
Cornell Anderson, *Fire Station*
Instructor: Rifki



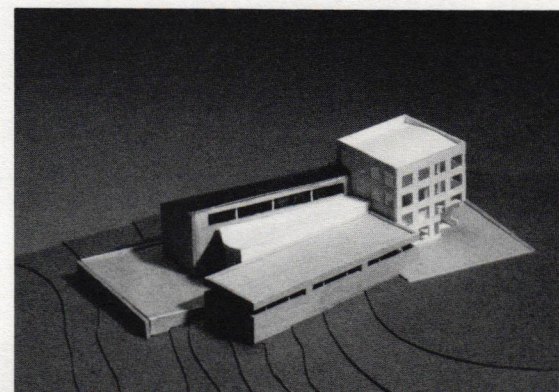
David Hill, *Fire Station*
Instructor: Rifki

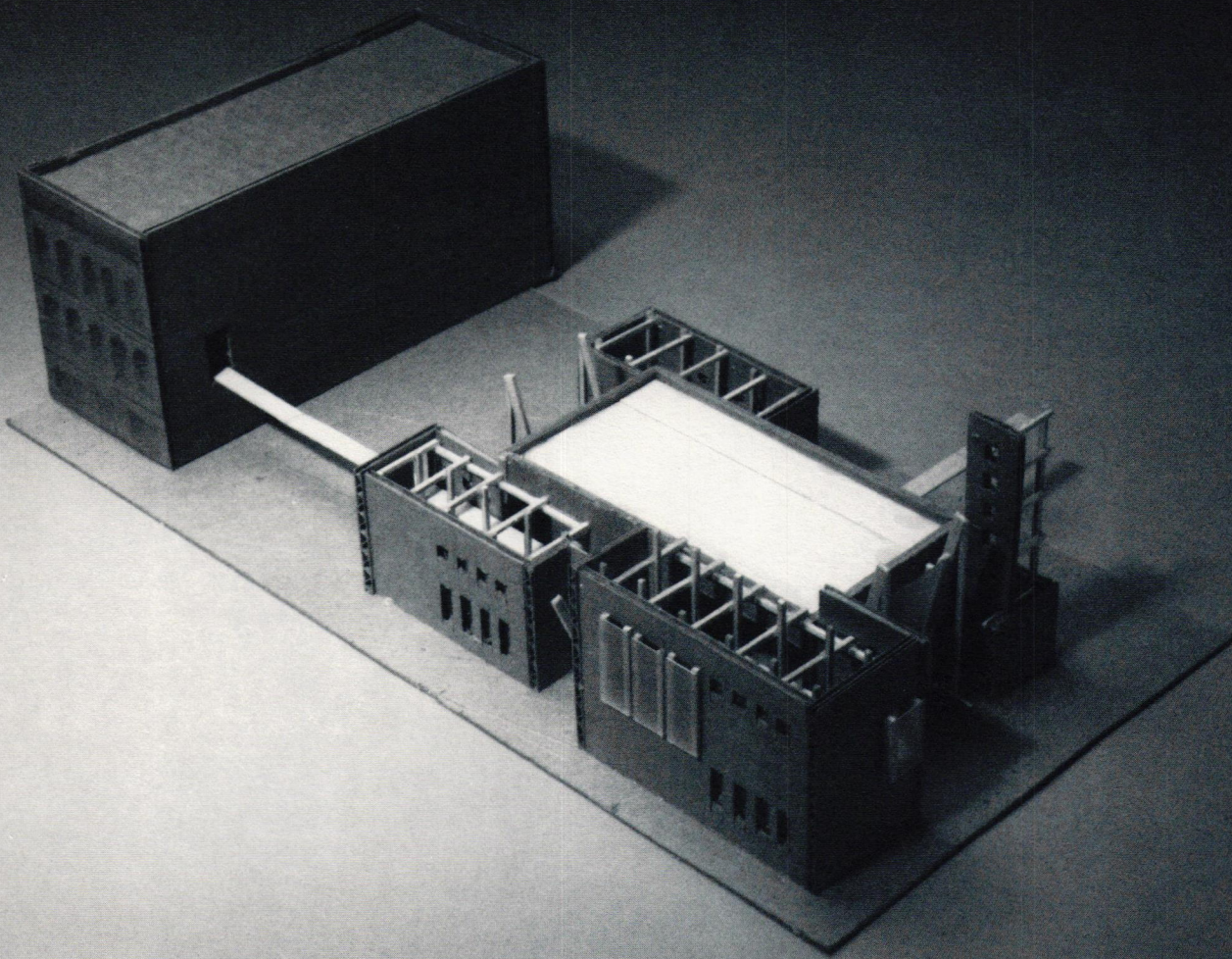


ARC 200



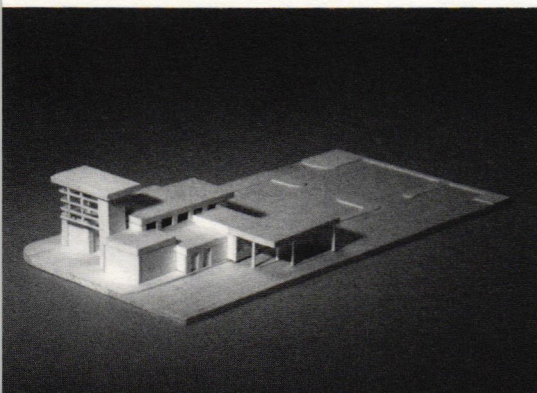
Left and Below:
Ian Butcher, *Rural Health Clinic*
Instructor: Tector



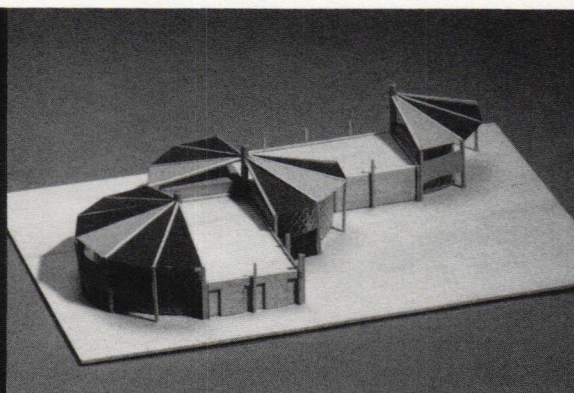


Steve Walker, *Fire Station*
Instructor: Tector

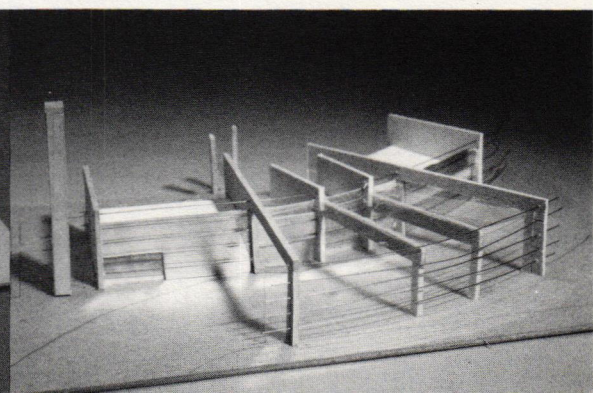
Kerry Finley, *Bank*
Instructor: Rifki

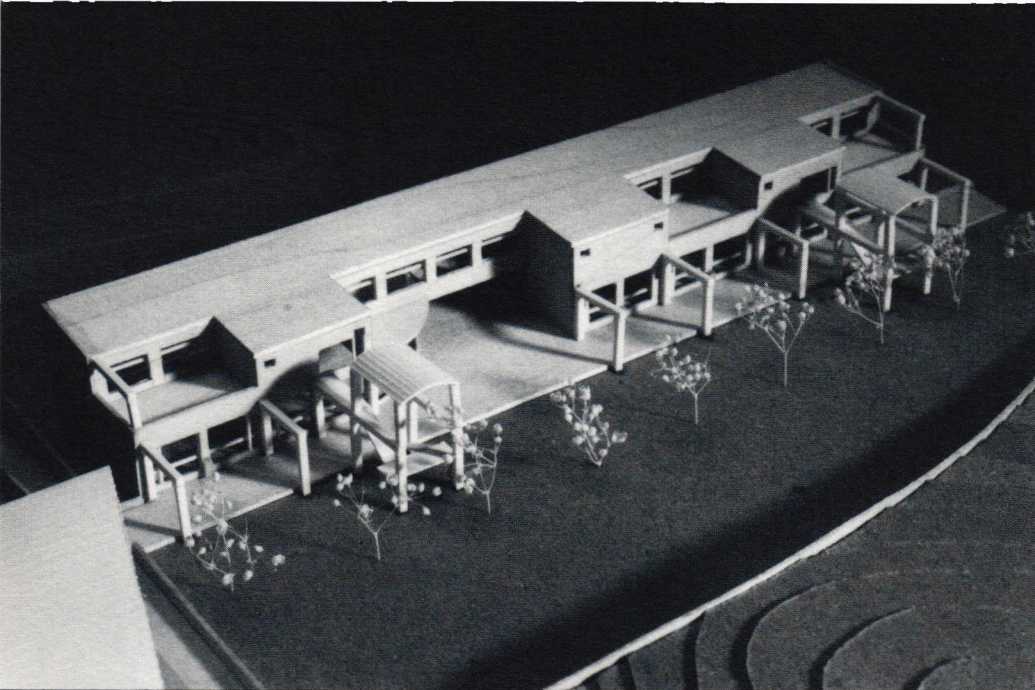


Phillippe Jentsch, *Health Clinic*
Instructor: Rifki

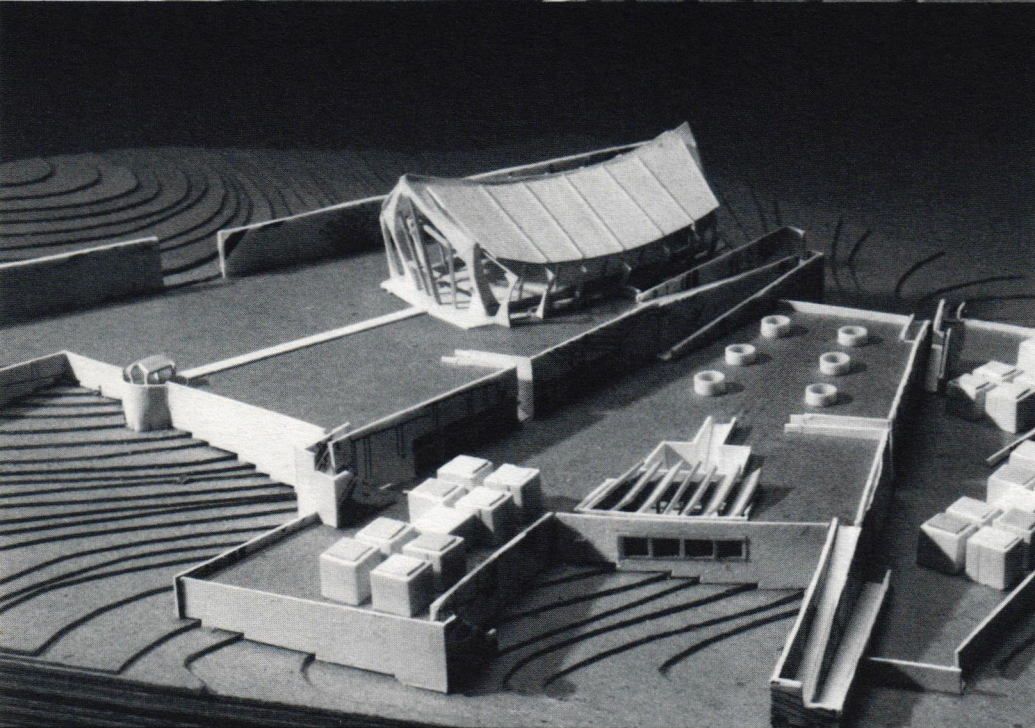


Tom Langlois, *Branch Bank*
Instructors: Rifki/Tector/Din





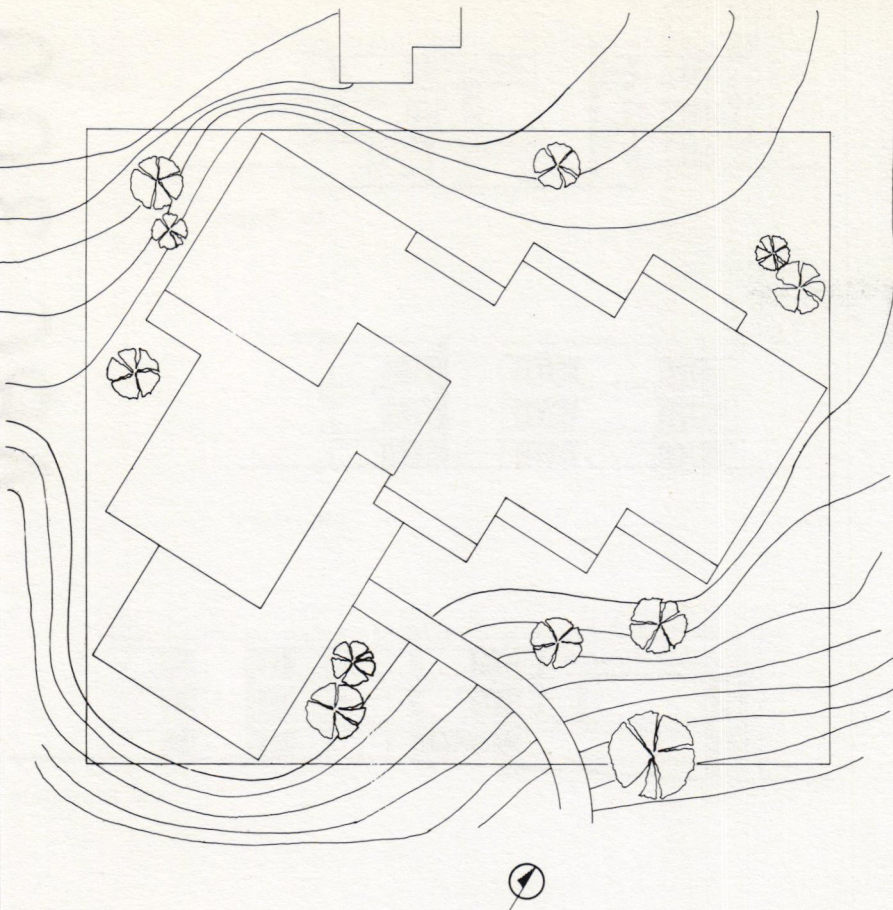
Danny Adams, *Buddhist Center*
Instructor: Cherry



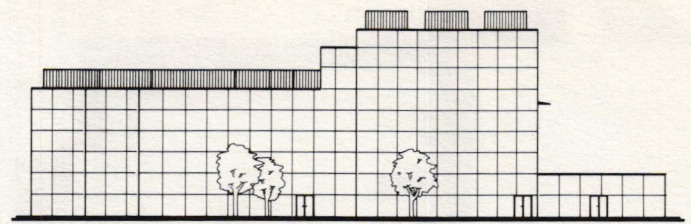
Jason Forney, *Buddhist Center*
Instructor: Cherry



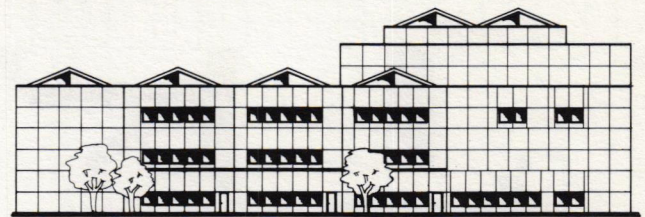
Kevin Deabler, *Buddhist Center*
Instructor: Cherry



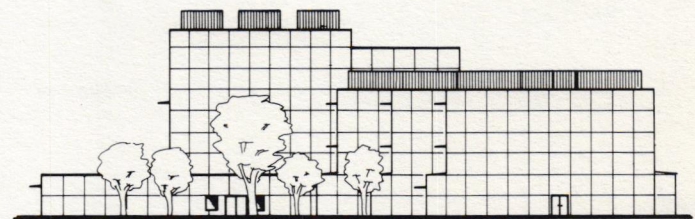
Matt McConnell, *Prototype Elementary School*
Instructor: Shawcroft



West Elevation

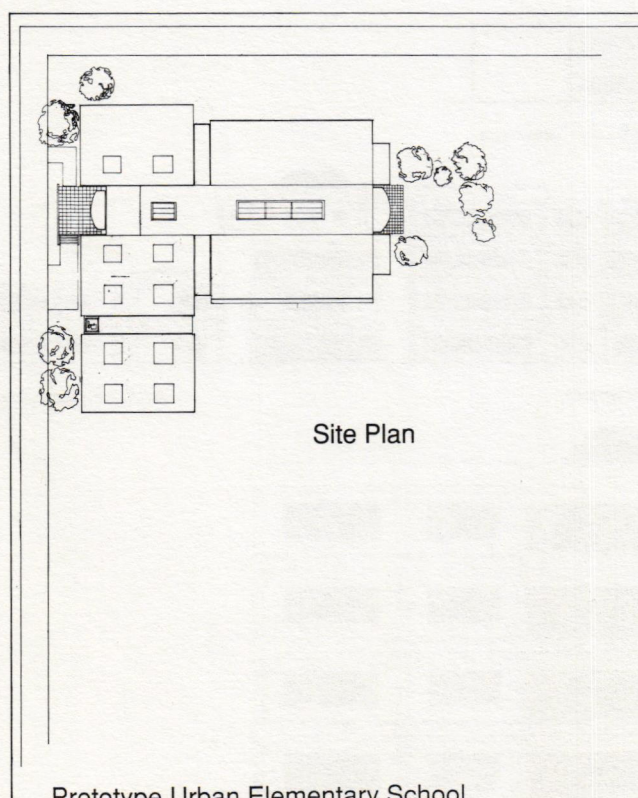


North Elevation



East Elevation

Below:
Joeseeph McCoy, *Prototype Elementary School*
Instructor: Shawcroft

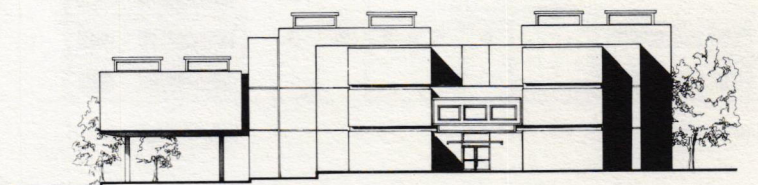


Site Plan

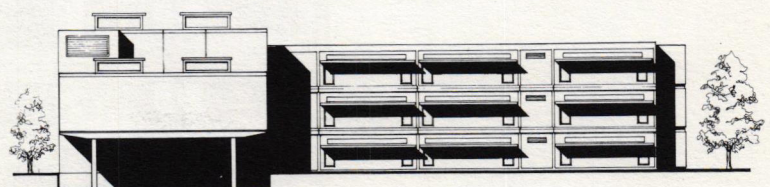
Prototype Urban Elementary School
Raleigh, NC



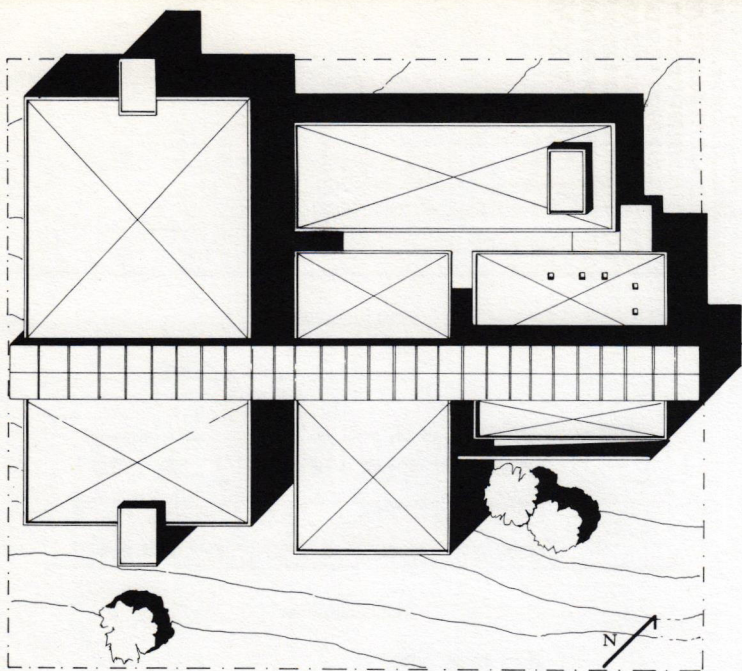
North Elevation



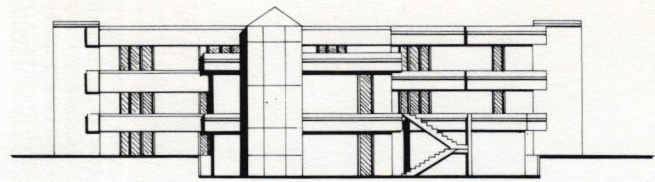
East Elevation



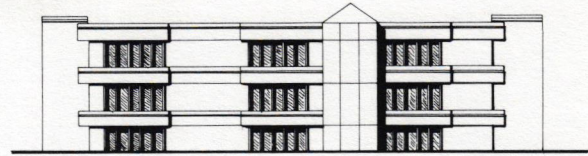
South Elevation



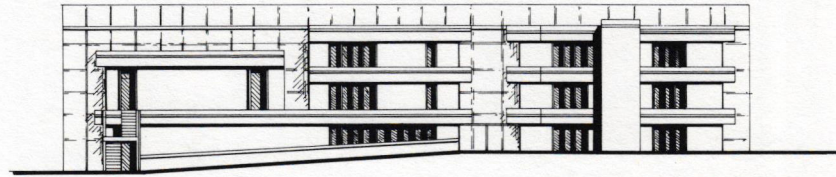
Site Plan 1/16



NE Elevation



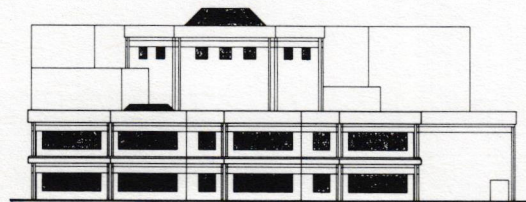
SW Elevation



NW Elevation 1 / 16

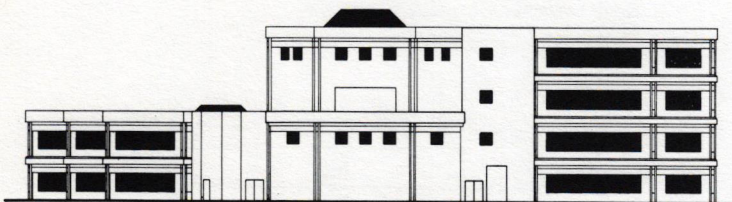
Above:
Mikel Barriola, *Prototype Elementary School*
Instructor: Shawcroft

Below:
Samuel Rodriguez, *Prototype Elementary School*
Instructor: Shawcroft



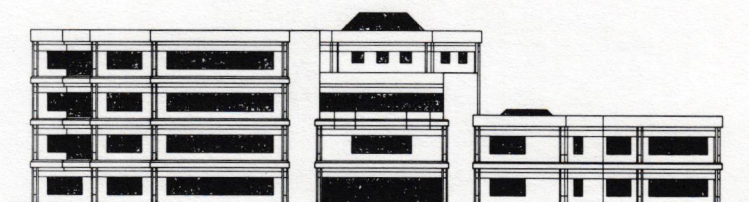
east elevation

0 10 20 30 SCALE: 1/16" = 1' 0"



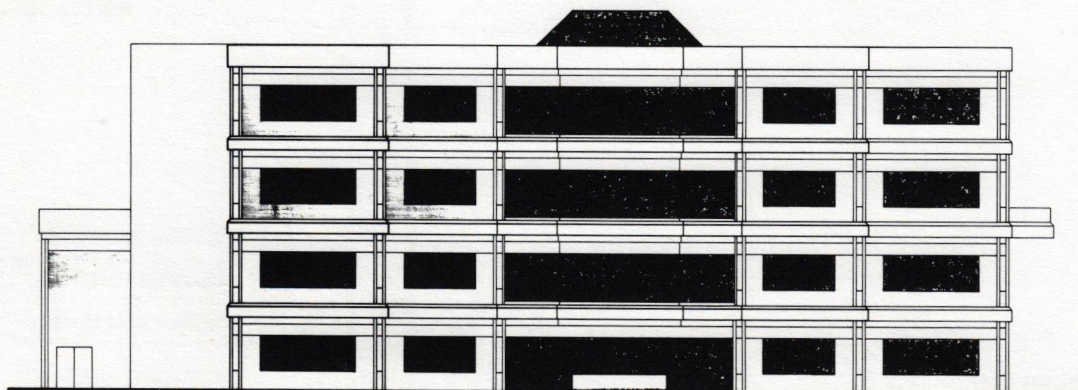
north elevation

0 10 20 30 SCALE: 1/16" = 1' 0"



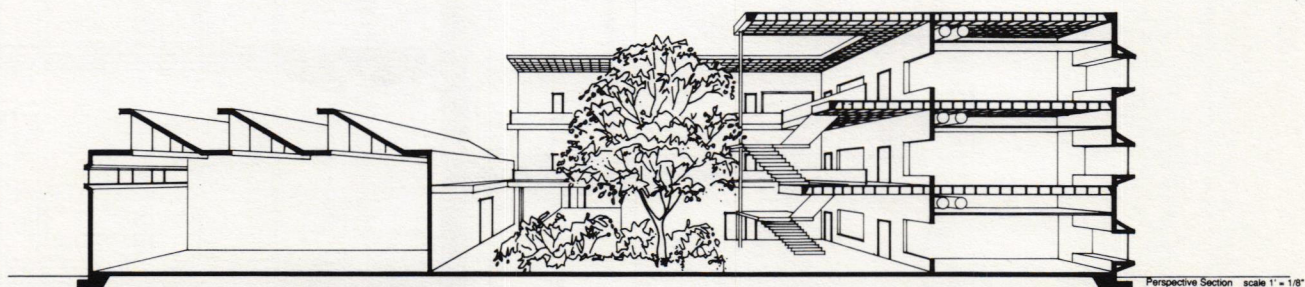
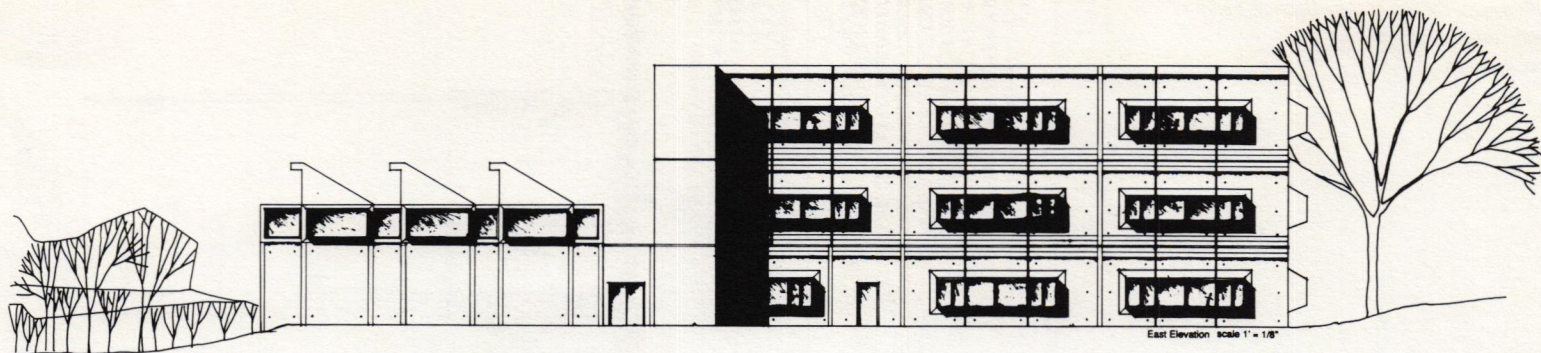
south elevation

0 10 20 30 SCALE: 1/16" = 1' 0"



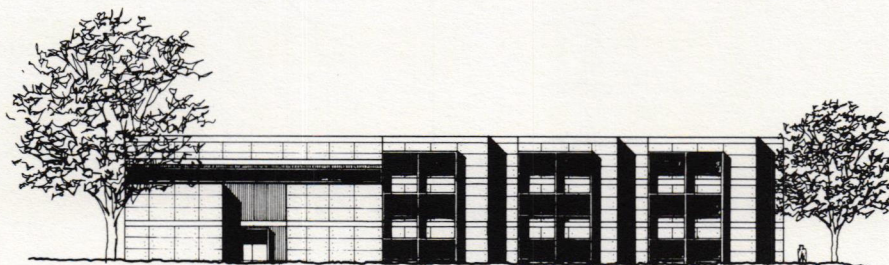
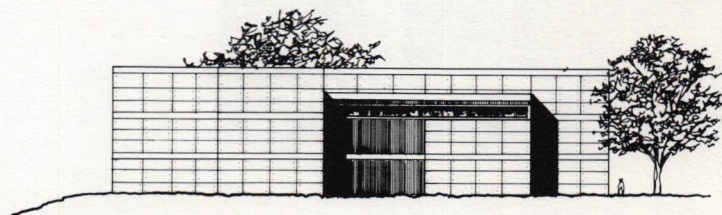
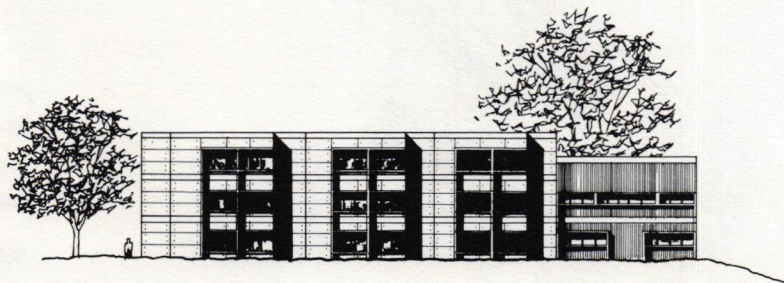
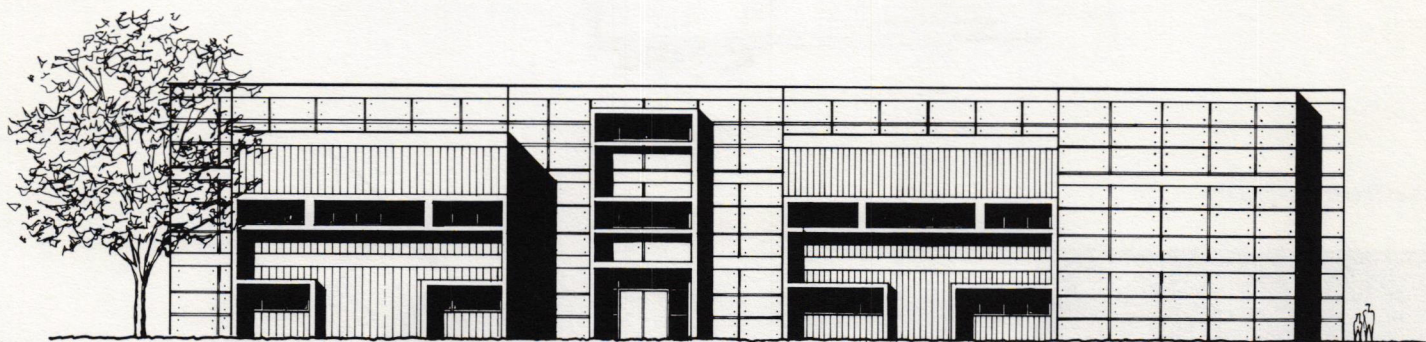
west elevation

0 5 10 15 SCALE: 1/8" = 1' 0"

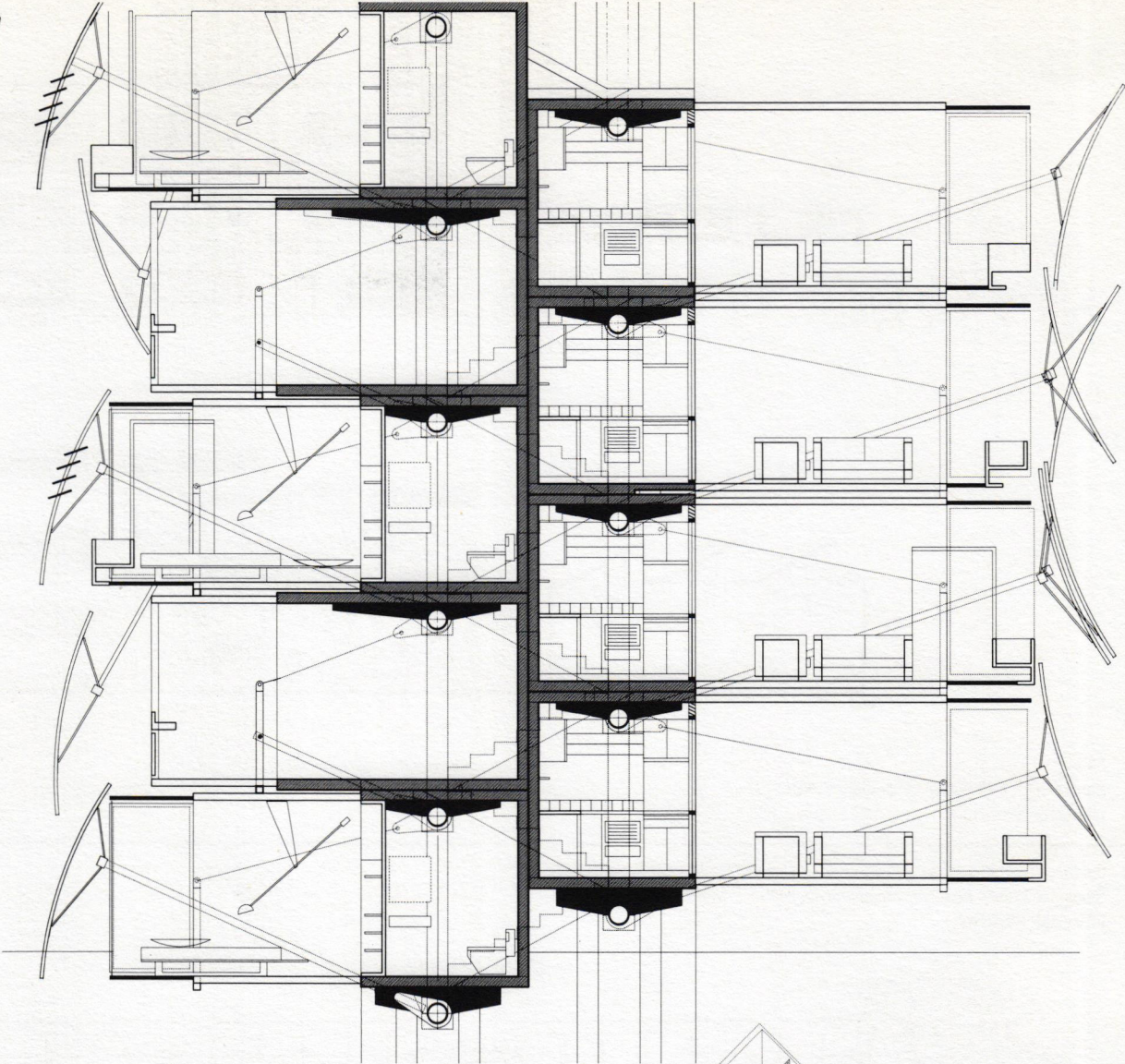


Above:
Bonnie Health, *Prototype Elementary School*
Instructor: Shawcroft

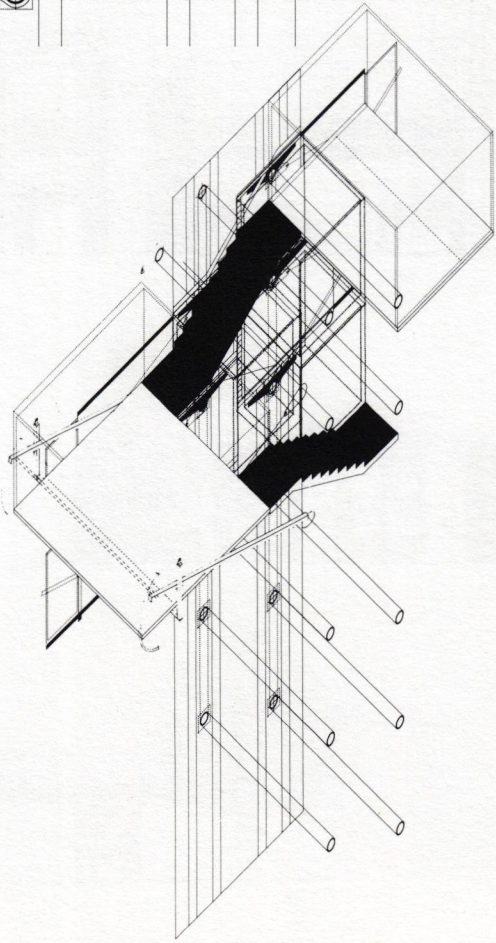
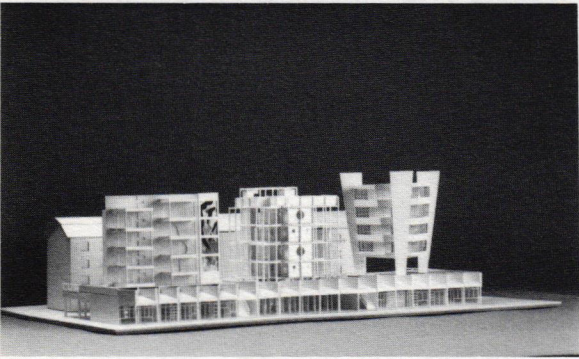
Below:
Stephanie Clontz, *Prototype Elementary School*
Instructor: Shawcroft



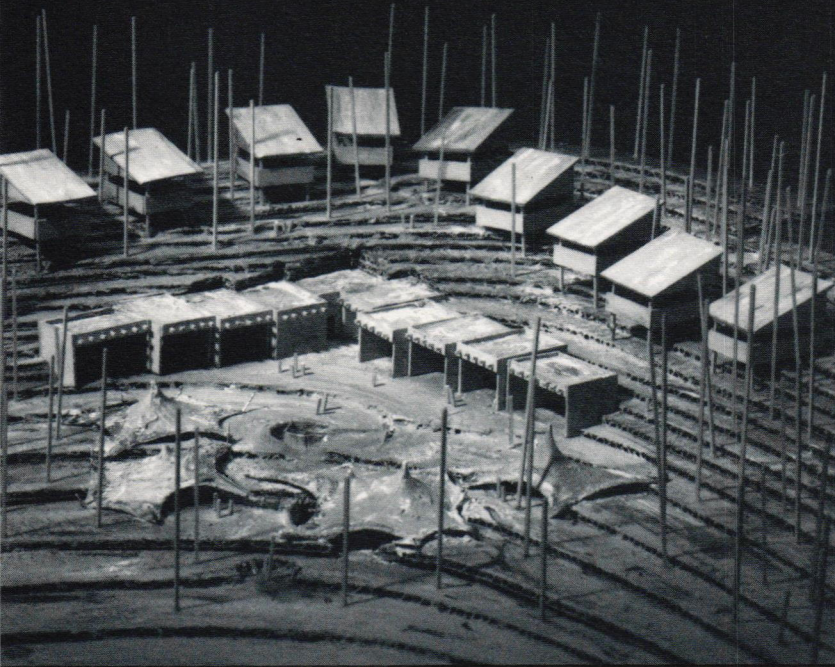
Hicham Romanos, *Sophien Strasse Housing, Berlin*
Apartment Section and Plan
Instructor: Reuer



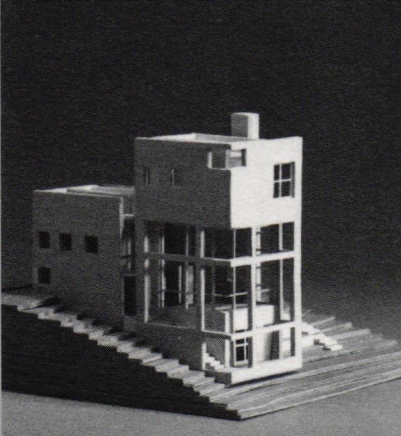
Steven White, *Sophien Strasse Housing, Berlin*
Instructor: Reuer



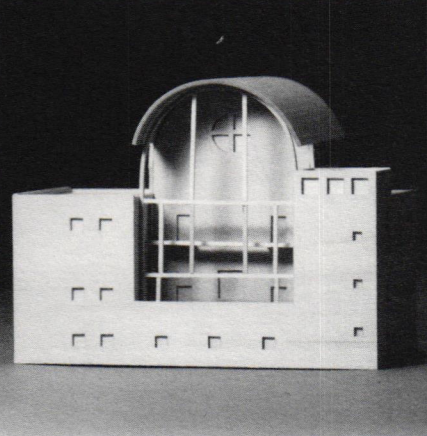
Steven White, *Environmental Camp*
Instructors: Tesar & Hwang



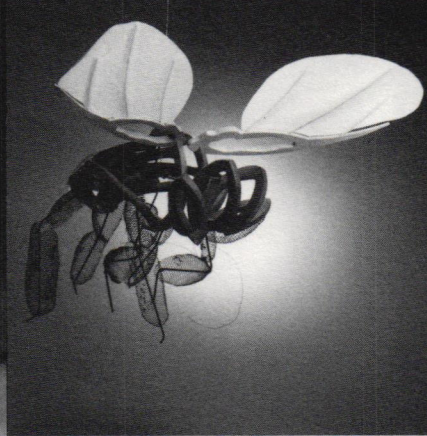
Sue Harrington, *Environmental Camp*
Instructors: Tesar & Hwang



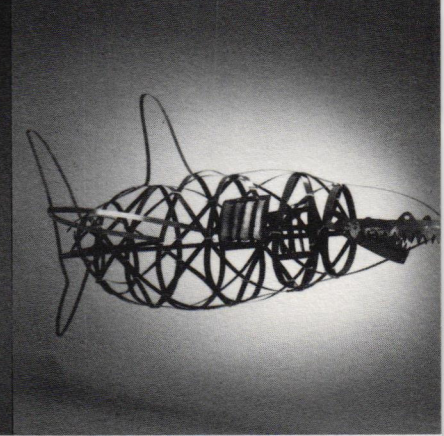
Katherine Lea, *A Good House*
Instructor: Regan



Kevin Hamlett, *Urban Church*
Instructors: West & Weinstein

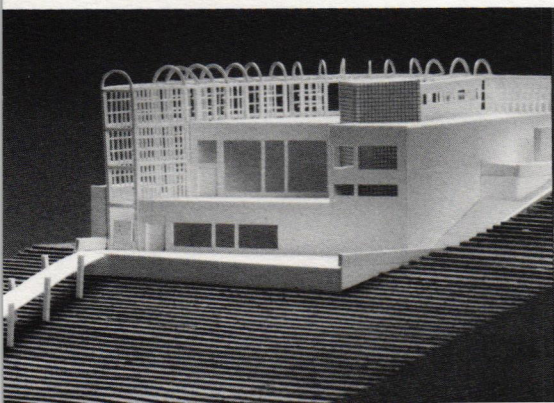


Scott Witt, *Architecture of Nature: Fly*
Instructor: Tesar

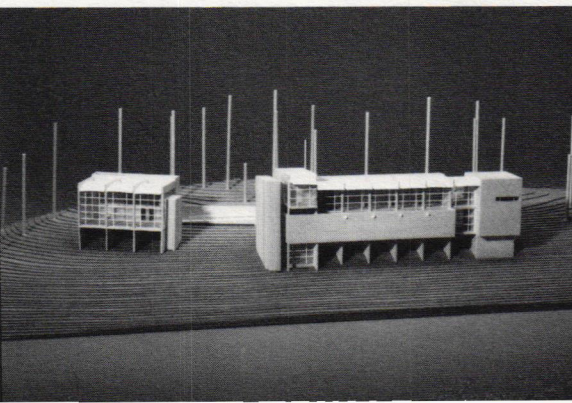


Dargan Moore, *Architecture of Nature: Shark*
Instructor: Tesar

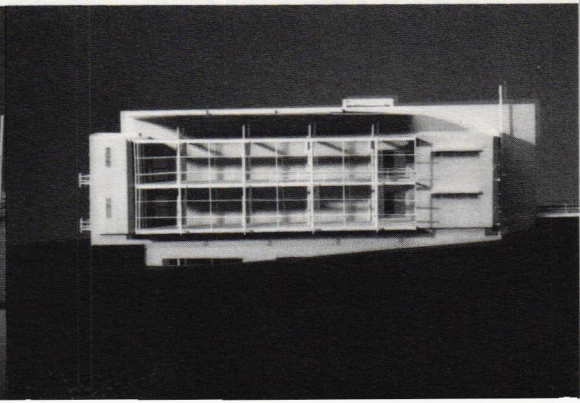
Ha Ngo, *Furniture Maker's Studio*
Instructors: Cannon & Cannon

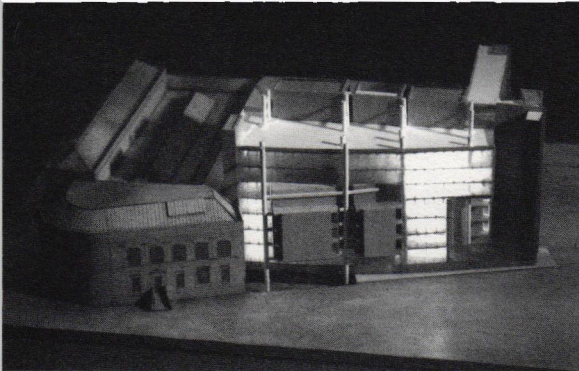


Brent Stebbins, *Furniture Maker's Studio*
Instructors: Cannon & Cannon

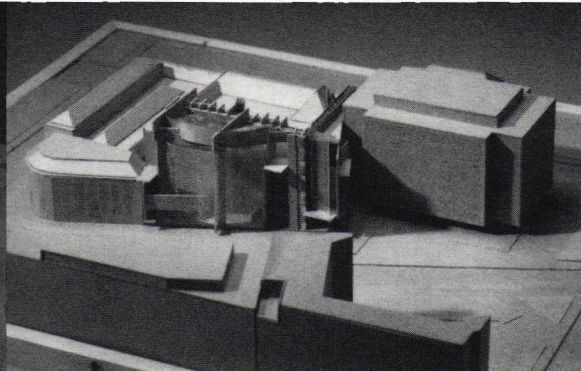


Chadwick Roberson, *Furniture Maker's Studio*
Instructors: Cannon & Cannon

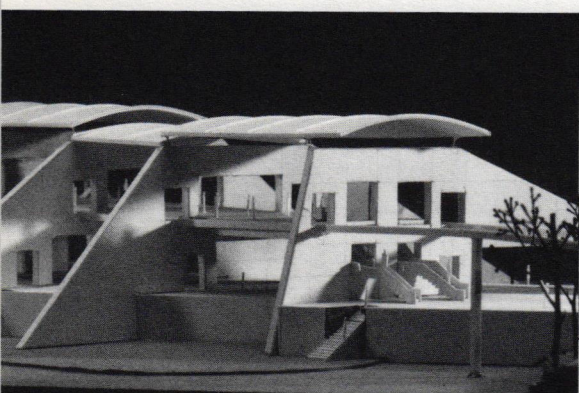




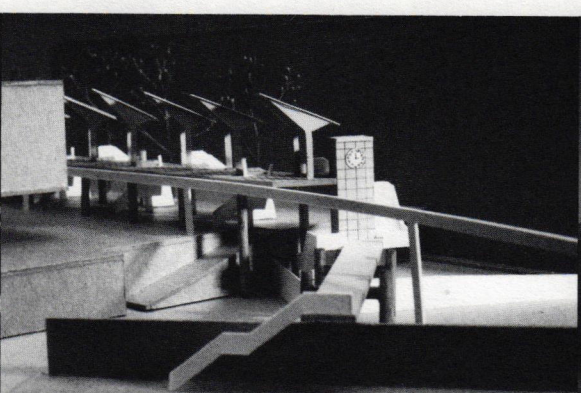
Scott Teixeira, *Corcoran Addition*
Instructors: Tesar & Hwang



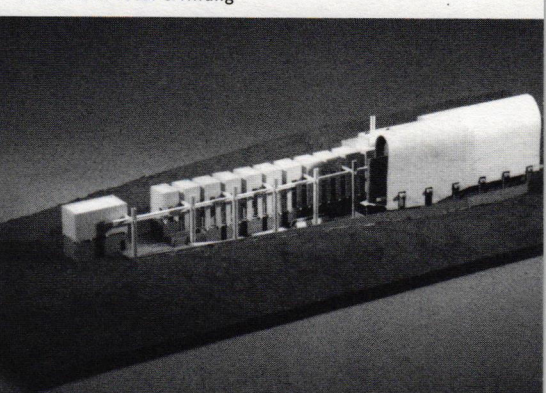
Paul Boulifard, *Corcoran Addition*
Instructors: Tesar & Hwang



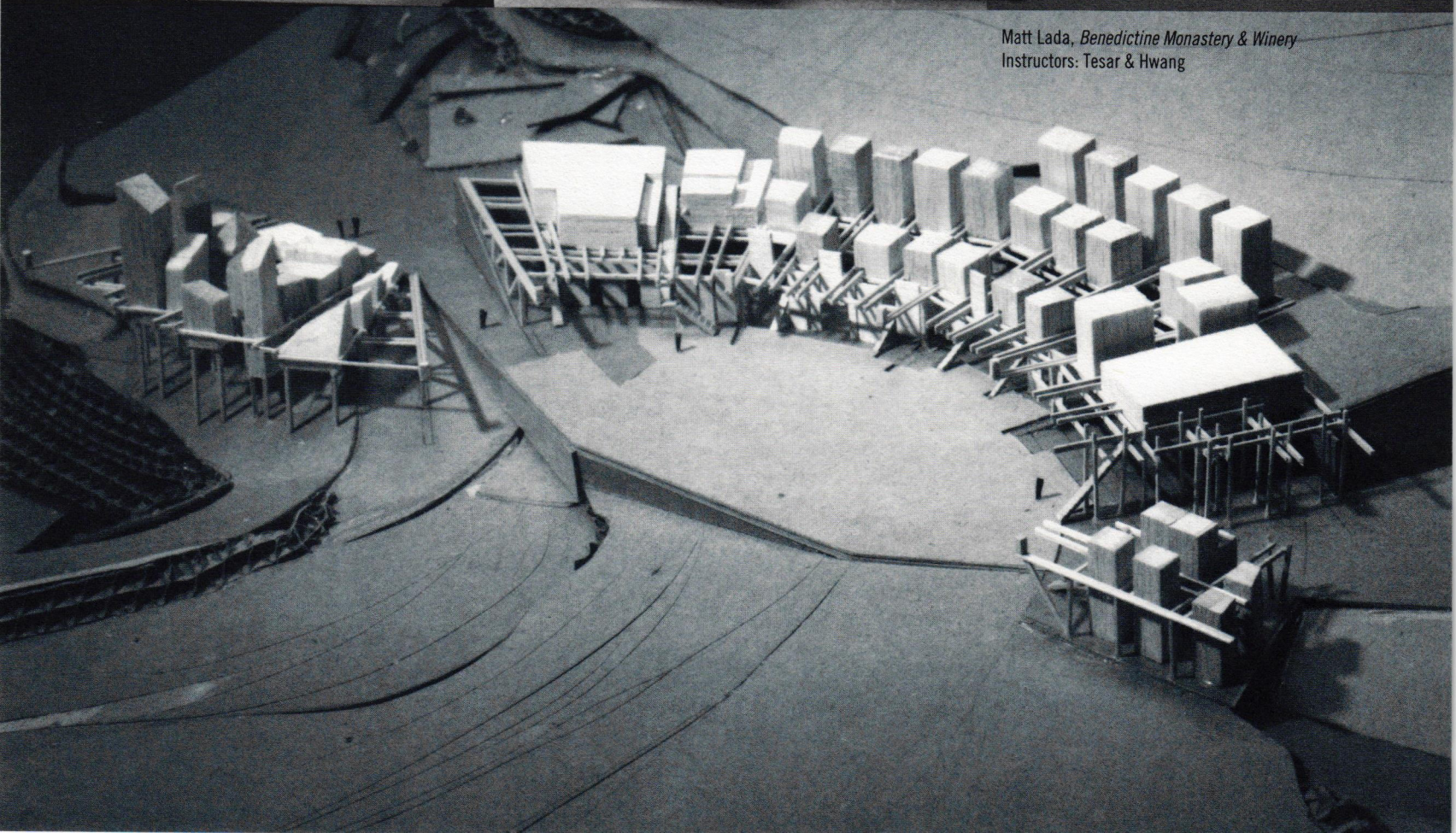
Jason Forney, *People Mover Station*
Instructor: Tector



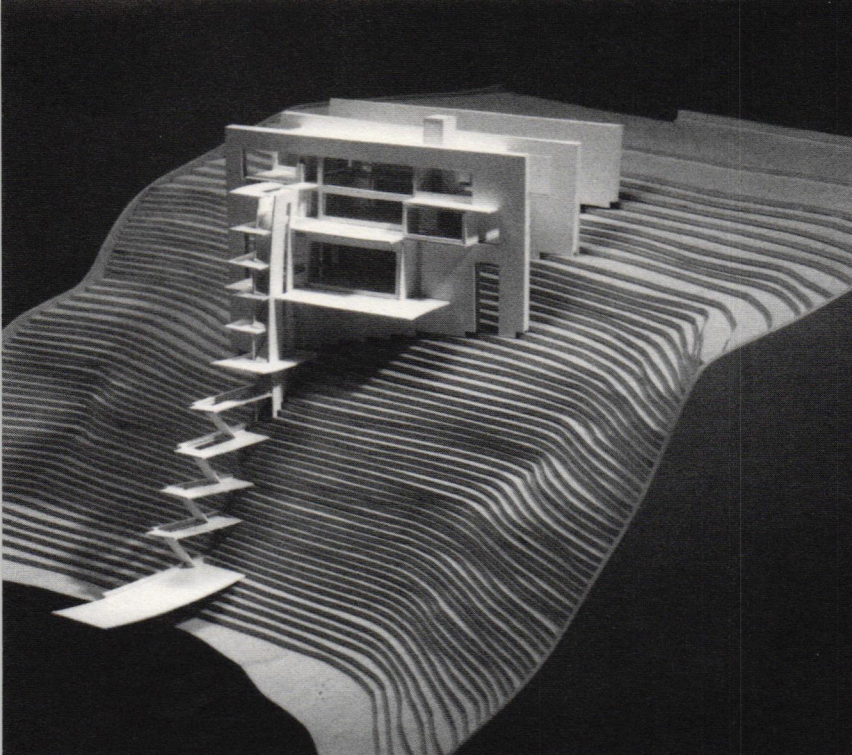
Corkey Anderson, *People Mover Station*
Instructor: Tector



Brent Stebbins, *Benedictine Monastery & Winery*
Instructors: Tesar & Hwang



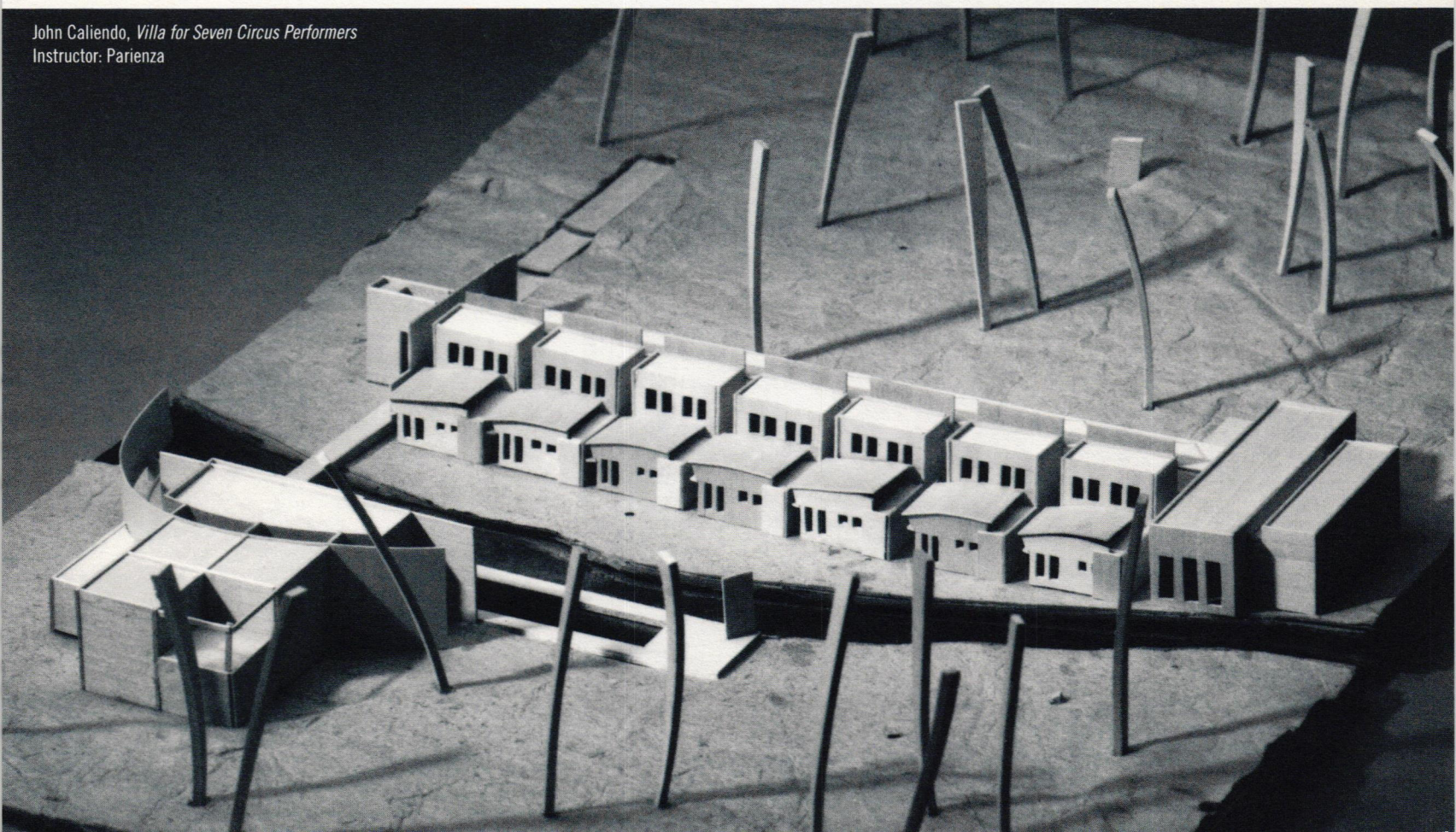
Matt Lada, *Benedictine Monastery & Winery*
Instructors: Tesar & Hwang



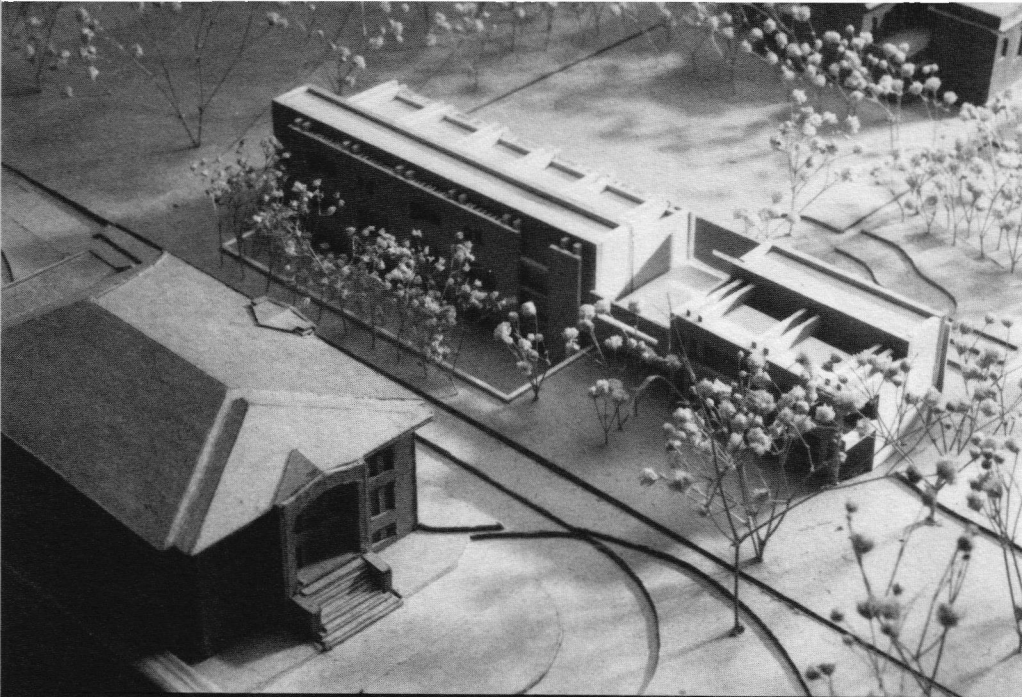
Bret Page, *Cliff House*
Instructor: Batchelor



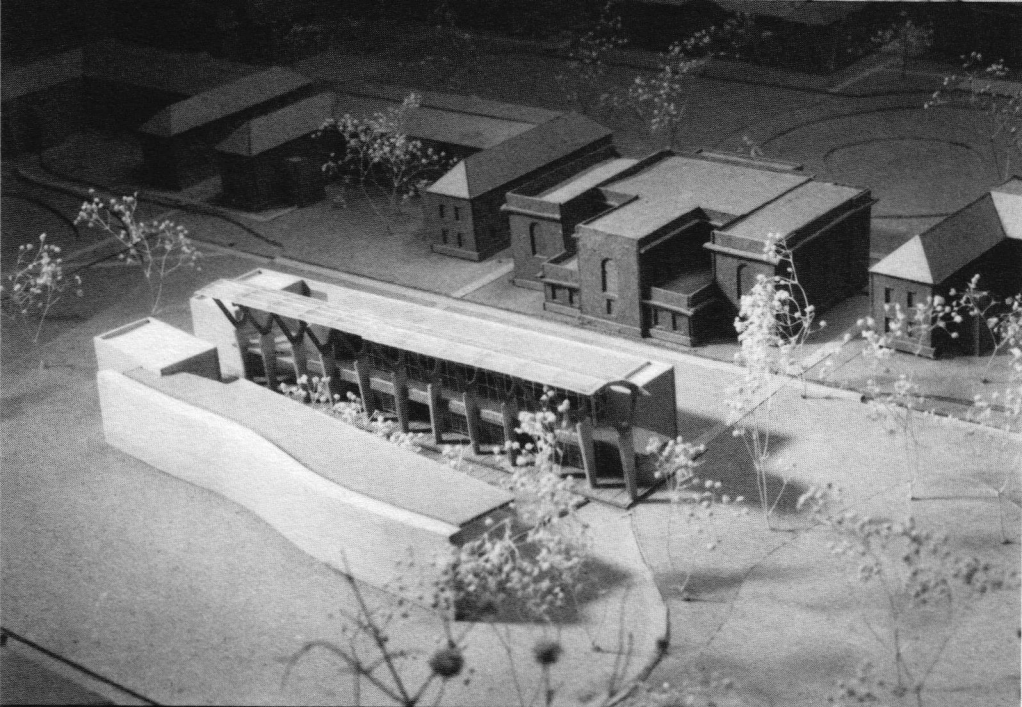
Mara Murdoch, *Villa for Seven Circus Performers*
Instructor: Papienza



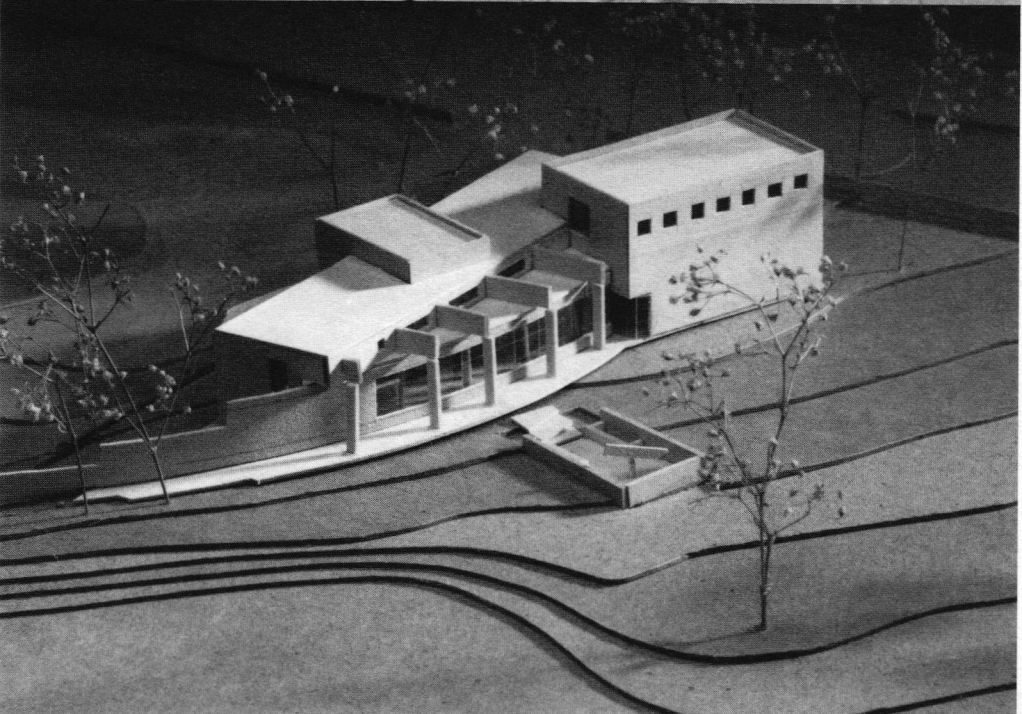
John Caliendo, *Villa for Seven Circus Performers*
Instructor: Papienza



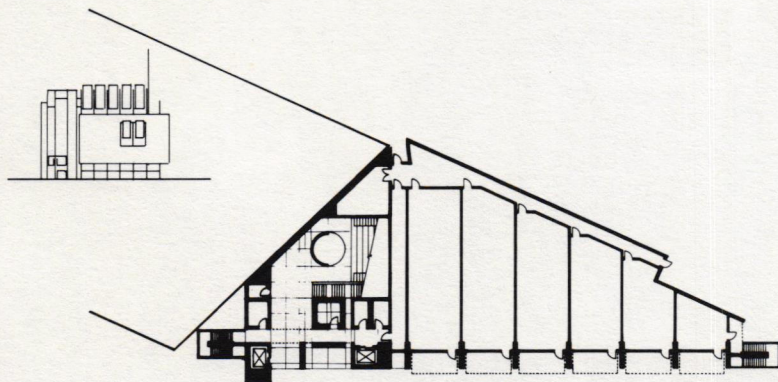
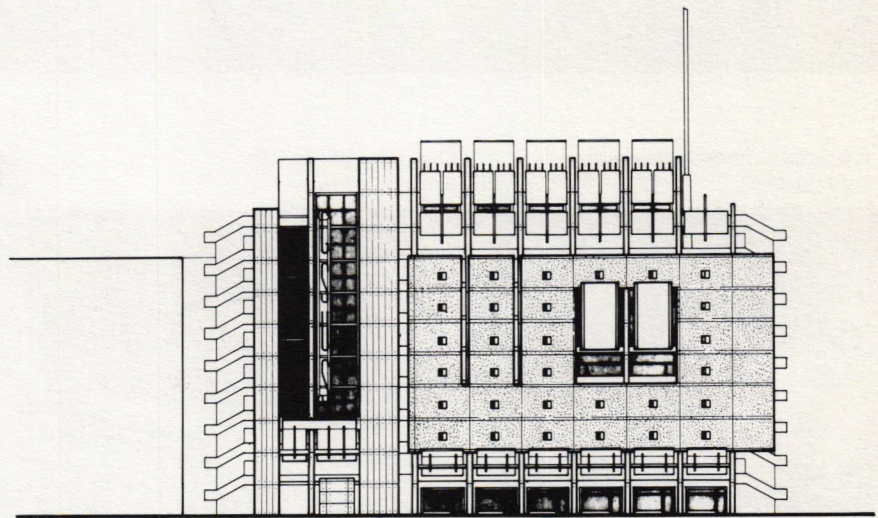
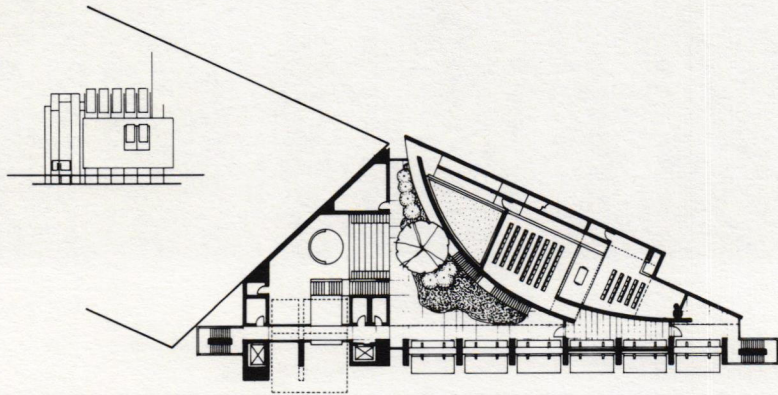
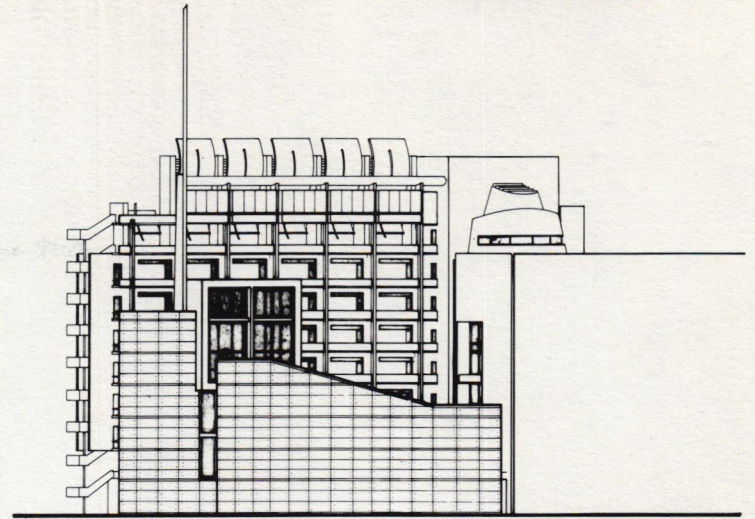
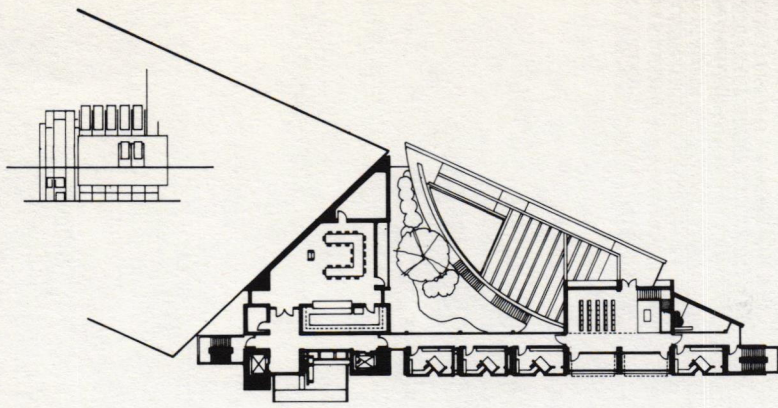
Gordon Godat, *Center for the Study
of the Industrial Revolution*
Instructor: Harmon



Mark Rosales, *Center for the Study
of the Industrial Revolution*
Instructor: Clark



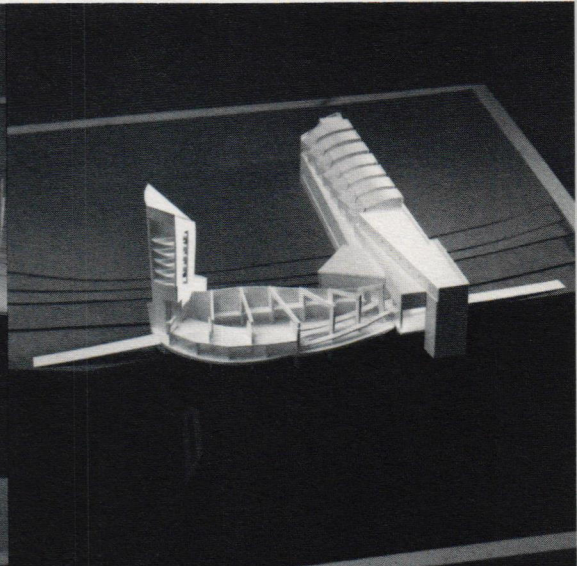
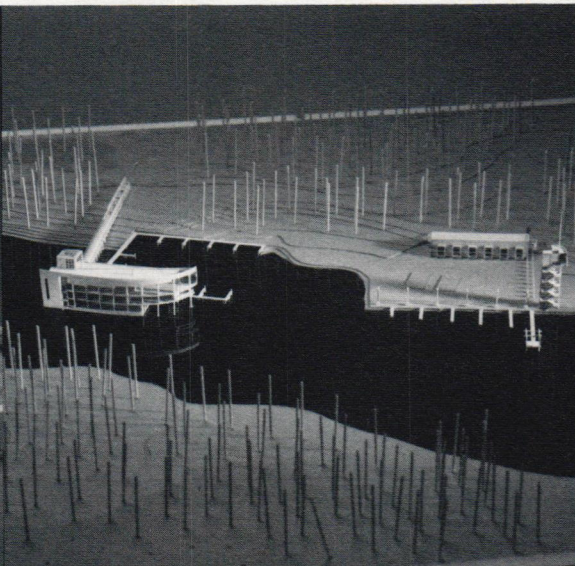
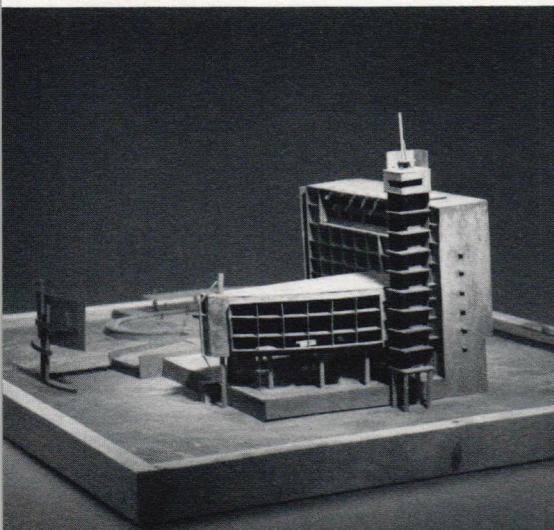
Bill Prestwood, *Center for the Study
of the Industrial Revolution*
Instructor: Clark



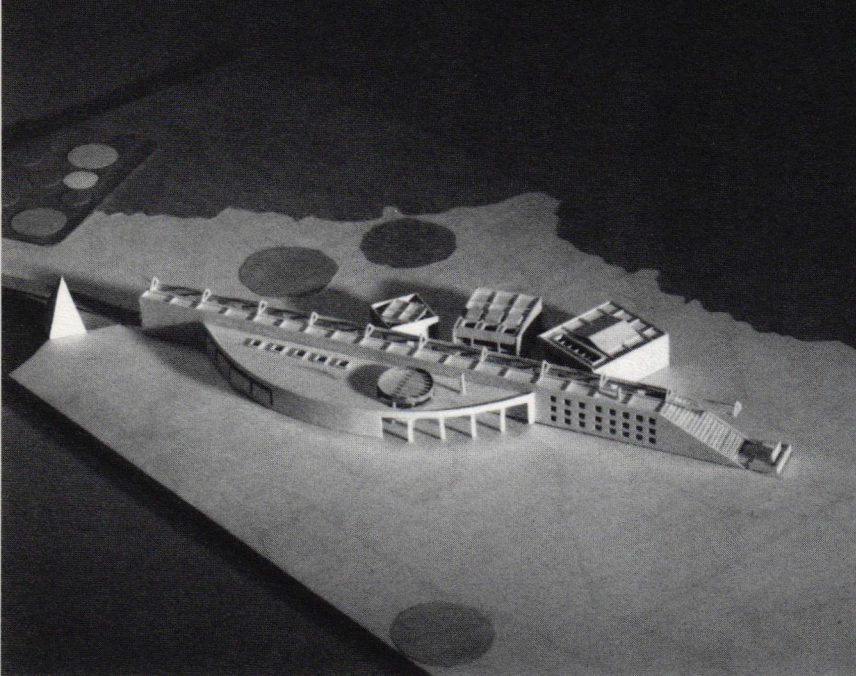
Philip Hui Lee Tan, *Navigation Resource Center*
Instructor: Rand

Wael Aboudiab, *Yacht Club*
Instructors: Harmon & Clark

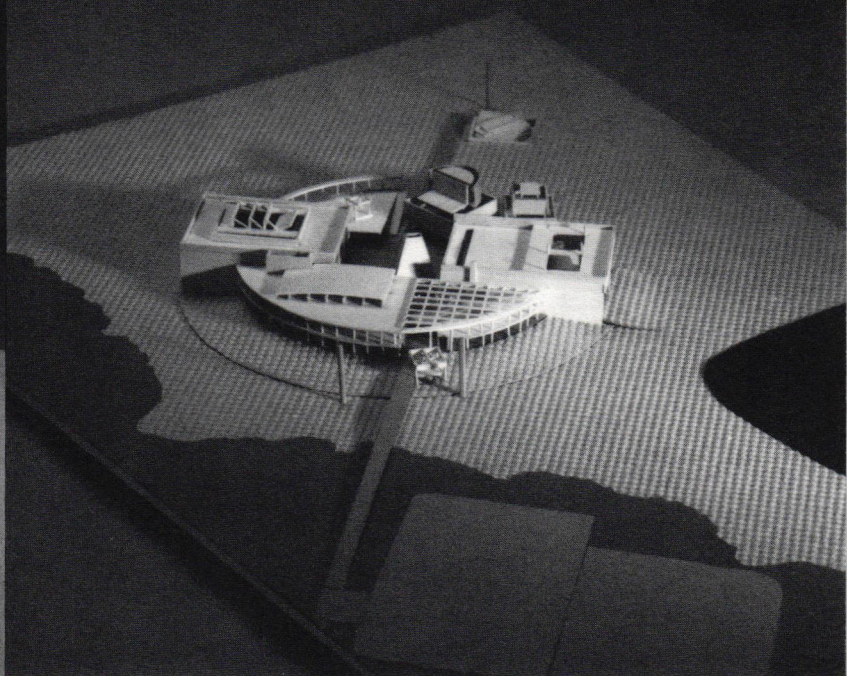
Mon Peng Yueh, *Coast Guard Station*
Instructors: Harmon & Hwang



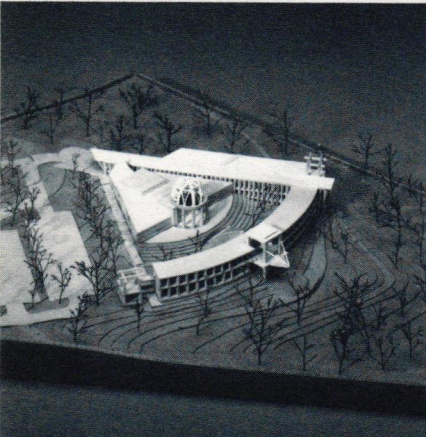
Cuneyt Findikoglu, *Museum for Five Great Men*
Instructor: Clark



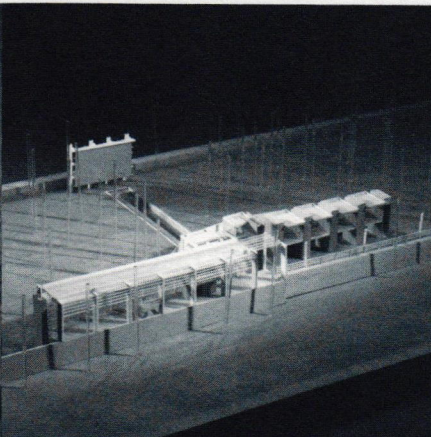
Cuneyt Findikoglu, *Museum for Five Great Men*
Instructor: Clark



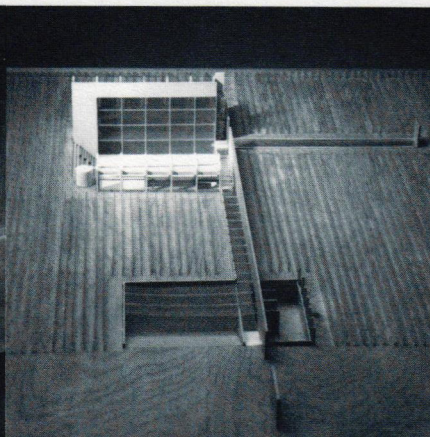
Greg Jackson, *Sigma Chi Headquarters*
Instructor: Burns



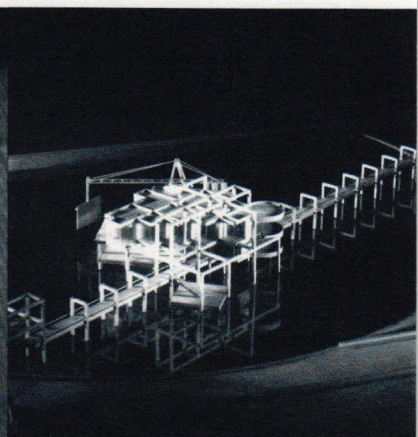
Celal Ozkan, *Villa for I-95*
Instructor: Hobgood



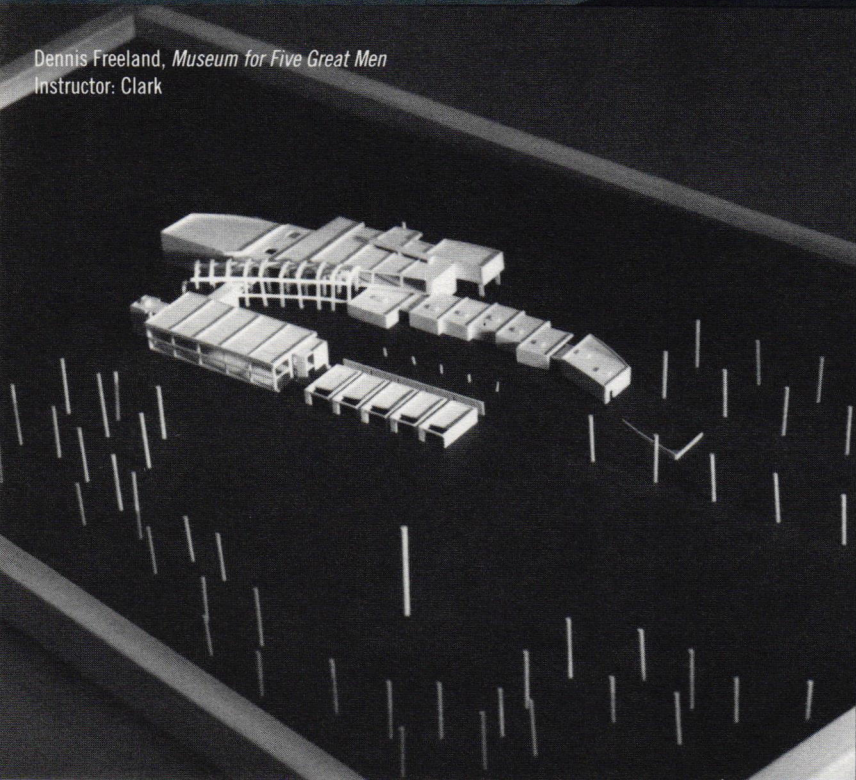
Kathryn Ross, *Villa for I-95*
Instructor: Hobgood



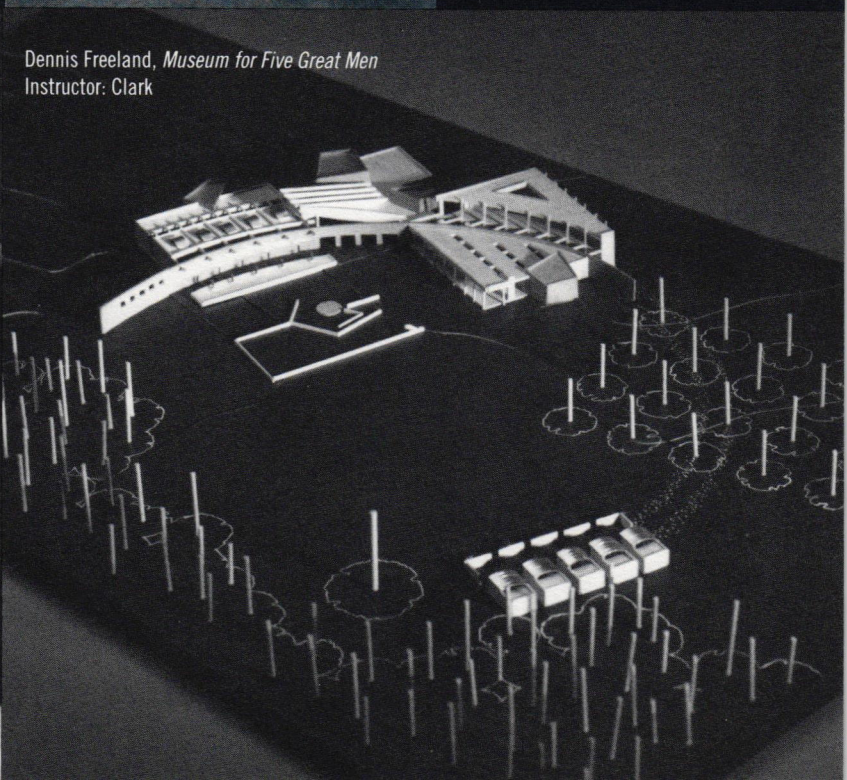
Michael Sheehan, *Villa for I-95*
Instructor: Hobgood

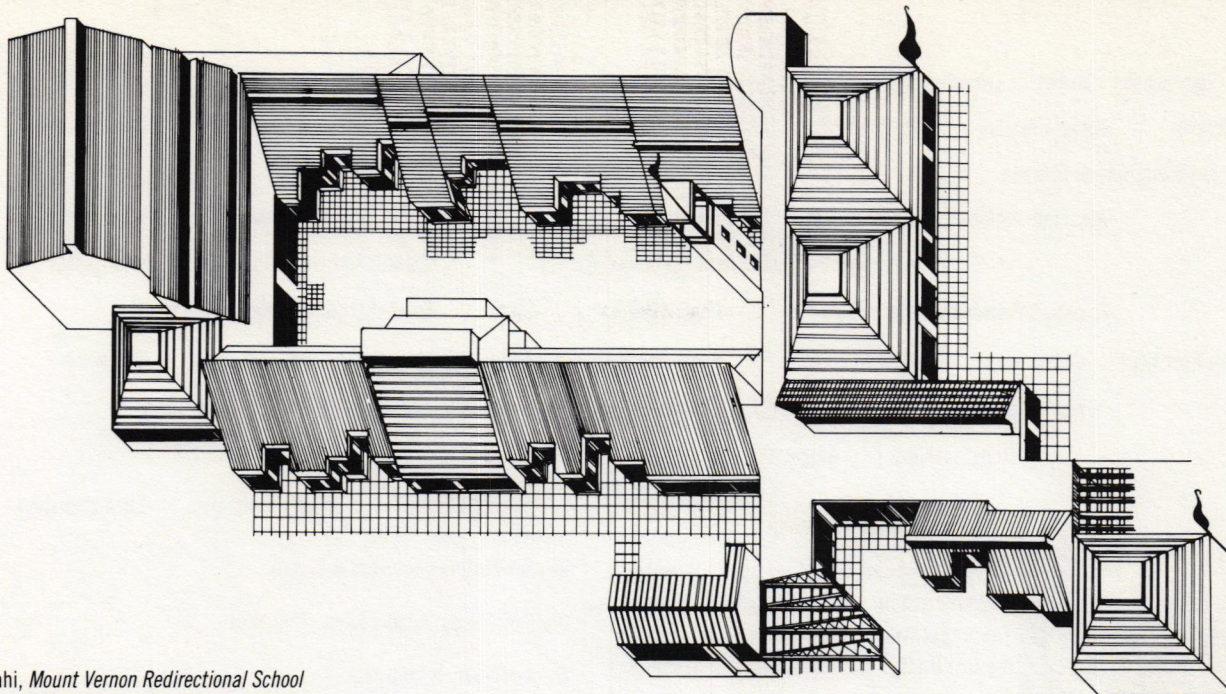


Dennis Freeland, *Museum for Five Great Men*
Instructor: Clark

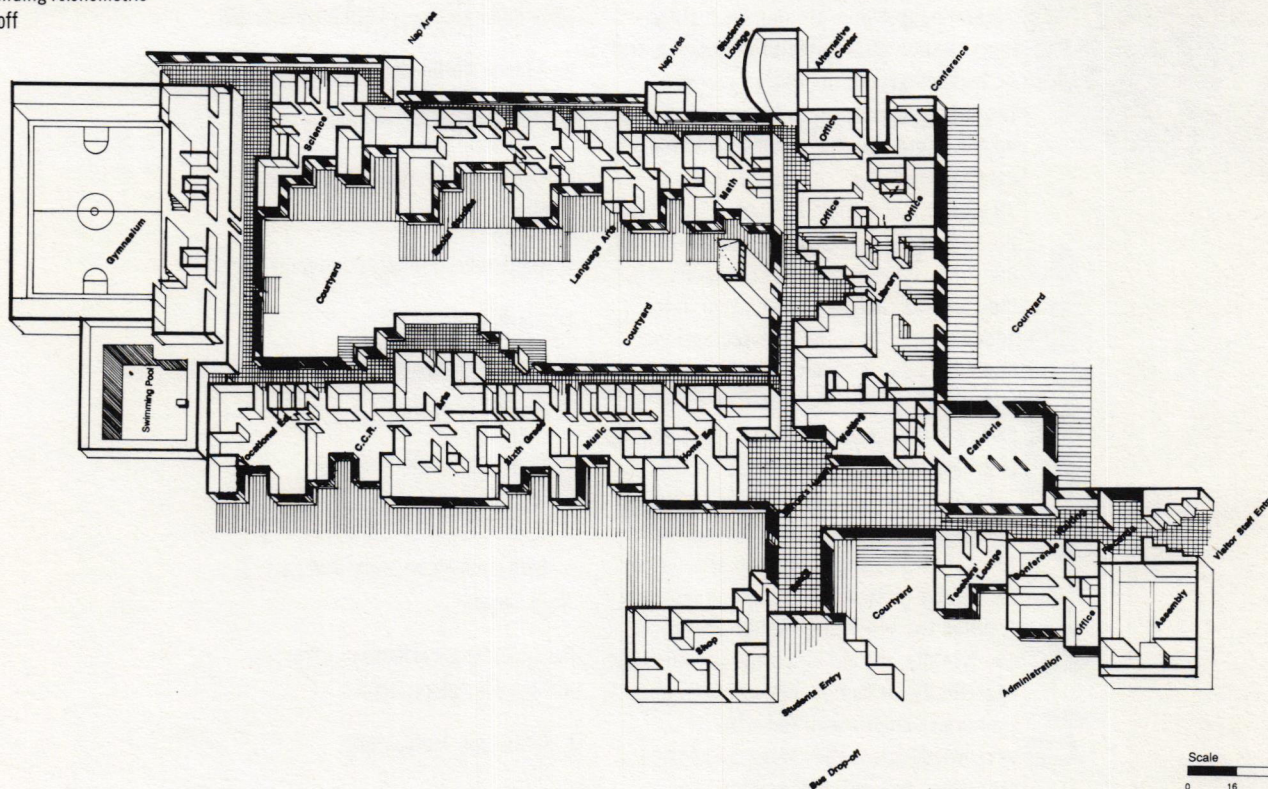


Dennis Freeland, *Museum for Five Great Men*
Instructor: Clark

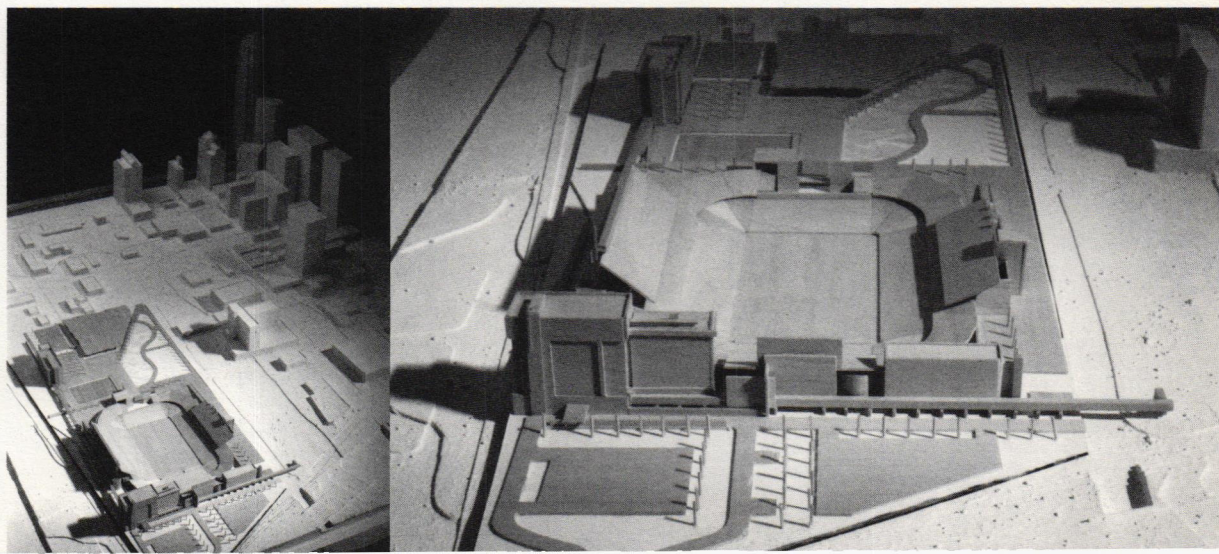




Farid Dowlatshahi, *Mount Vernon Redirectional School*
Floor Plan & Building Axonometric
Instructor: Sanoff



David Lisle, *Stadium Hybrid, Charlotte, N.C.*
Instructor: Clark



Faculty

Professor Christos A. Saccopoulos, Head of the Department

Professors: Peter Batchelor Georgia Bizios Robert Burns Roger Clark J. Thomas Regan John Reuer Henry Sanoff Paul Tesar

Professor Emeritus: Vernon Shogren

Associate Professors: Frank Harmon Wayne Place Patrick Rand Fatih Rifki John Tector

Associate Professor Emeritus: Donald Barnes Visiting Associate Professor: Edwin Harris, Jr. Ron Mace

Assistant Professors: Sharon Roe Roger Spears Adjunct Lecturer: Thomas C. Howard

Visiting Lecturers: Jim Bostrom Gerald Allen Catherine Bishir Roger Cannon Susan Cole Cannon Louis Cherry Dail Dixon

Kenneth Hobgood Sheng Hwang Charles Kahn Margret Kentgens-Craig Gail Lindsey

Tony Lineberry Judge Julian Mann, III Hunt McKinnon Eppi Pазienza

Whitney Powers Steve Schuster Brian Shawcroft Ellen Weinstein Betsy West

The Department of Architecture offers three degree curricula to prospective designers. The undergraduate Bachelor of Environmental Design in Architecture is a pre-professional degree that balances broad general education with an introductory investigation of architectural theory, history, technology and the design process. The first year is spent in the design fundamentals curriculum common to all students entering the School of Design. Design studios and academic support courses over the three subsequent years stress individual development with, importantly, the students' active participation in the education process. This pre-professional foundation seeks to develop abilities to analyze, synthesize and communicate, preparing students for advanced study leading to professional degrees.

The post-graduate Bachelor of Architecture program provides an intensive fifth year for students who want an alternative to the Master of Architecture, which typically requires two years of graduate study. Additionally, the M.Arch. program offers the opportunity for candidates without prior training to enter the profession, an acknowledgement that broad and varied experience can enrich the practice of architecture. This track normally requires four semesters of preparatory work before entering the final two year program of graduate study.

The Architecture faculty offers an array of support courses in history, theory, building technology, graphics, and computer methods, allowing students to tailor their education toward personal goals. The ability to enroll in courses and studios in other disciplines within the School of Design — landscape architecture, design, industrial design and graphic design — allows students to investigate those perspectives as well.

Recent Visiting Lecturers & Critics

Graham Adams, Adams Group, Charlotte

Anthony Ames, Atlanta, GA

Steve Badanes, Jersey Devil Architects, MS

John Clark, Washington, D.C.

W.G. Clark, University of Virginia

Randy Croxton, Croxton Collaborative Architects, NYC

Elizabeth Diller, Princeton University

John Fish, Durham, NC

Robert Frasca, Zimmer Gunsul Frasca Partnership, Portland, OR

Ernst Hoffman, Vienna, Austria

Ralph Johnson, Perkins & Will, Chicago

Gerhard Kallman, Kallman, McKinnell, & Wood, Boston

Robert Kliment, RM Kliment + Frances Halsband Architects, NYC

Sam Mockbee, Jackson, MS

Charles Moore, University of Texas, Austin

Julia Robinson, University of Minnesota

Georg Schoenfeld, Vienna, Austria

Warren Schwartz, Schwartz/Silver, Boston

Marta Torner, Greensboro, NC

Jack Travis, JTA, NYC

Cynthia Weese, Weese Langley Weese, Chicago

Tod Williams, NYC

Harry Wolf, Ellerbe Becket, CA

Department of Architecture



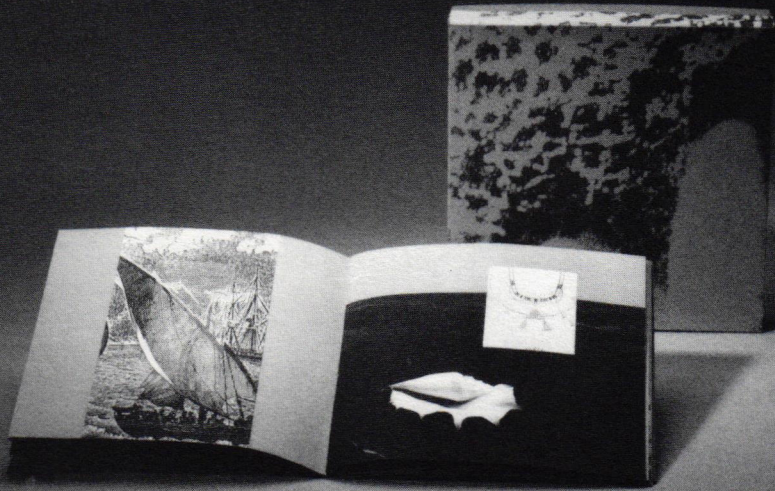
DEPARTMENT OF

Graphic design is the process of giving visual form to purposeful communication. Using words and images, graphic designers express qualitative messages intended to inform, persuade or incite to action an audience. The education of a graphic designer involves learning to apply creative intellect and critical thinking to social problems; to evaluate messages that shape and reflect a diverse culture, and to invent problem-solving strategies that recognize effective communication as the core of successful social structures. In our fast-paced and rapidly changing culture, tomorrow's effective designers will be comfortable exploring an array of ever-evolving communications technologies.

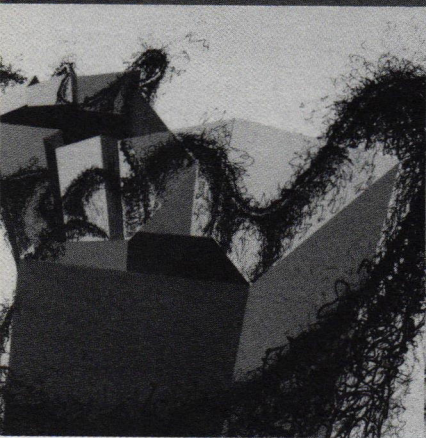
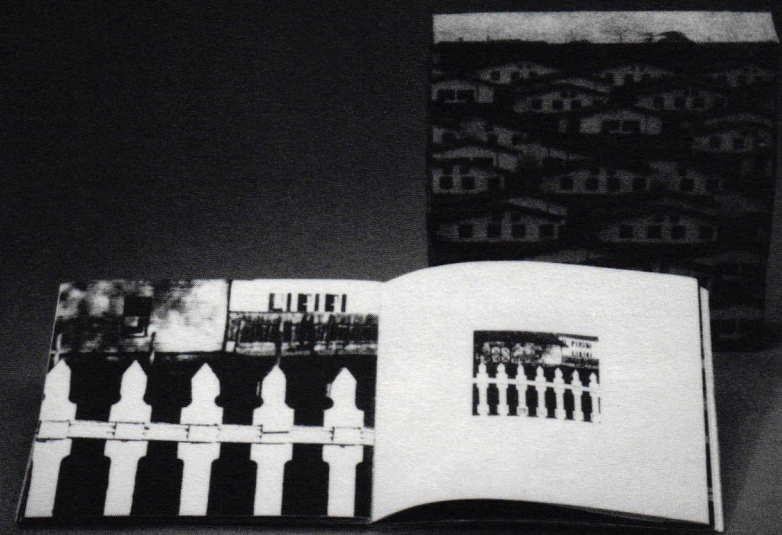
The graduate and undergraduate programs share the broad objective of producing responsible, humane, intellectually curious, and technologically adept communication design professionals.

GRAPHIC DESIGN

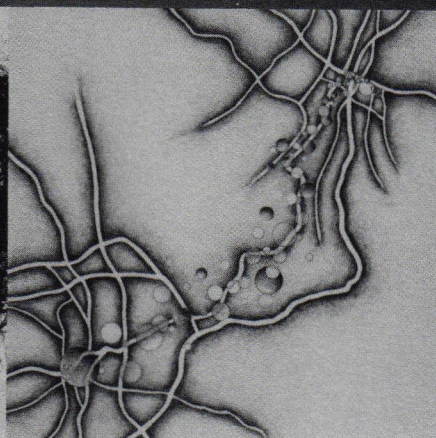
Kelly Batterman, *Image Bank Book & Package: Shell*
Instructor: Lowrey



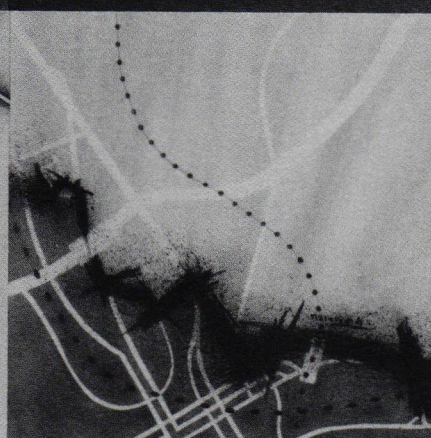
Meri Kotlas, *Image Bank Book and Package: House*
Instructor: Lowrey



Jennifer Elfrey, *Experiential Map*
Instructor: Blauvelt



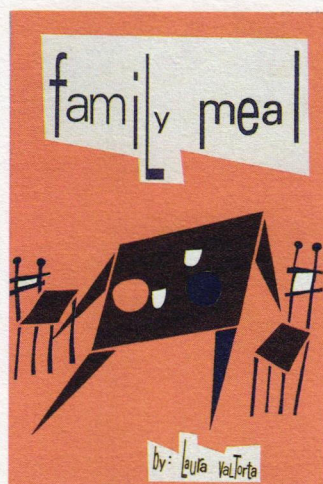
Leigh Salmon, *Experiential Map*
Instructor: Blauvelt



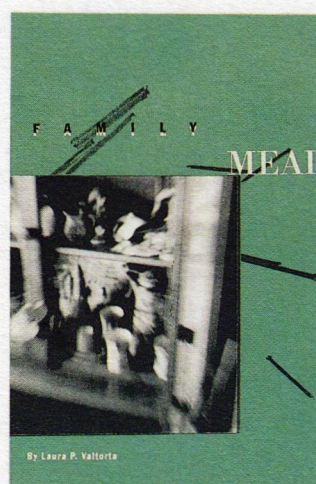
Meri Kotlas, *Experiential Map*
Instructor: Blauvelt



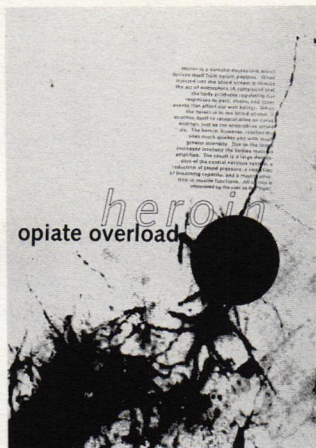
Maryam Paydarfar, *Experiential Map*
Instructor: Blauvelt



Kelly Howe, *Book Cover: Family Meal*
Instructor: Scottford



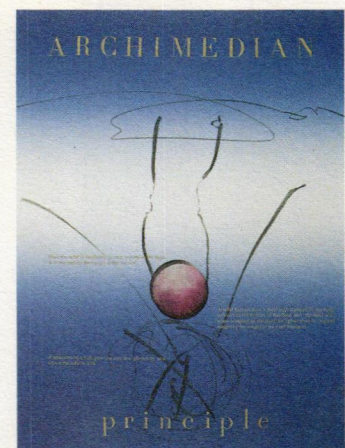
Bobby Rock, *Book Cover: Family Meal*
Instructor: Scottford



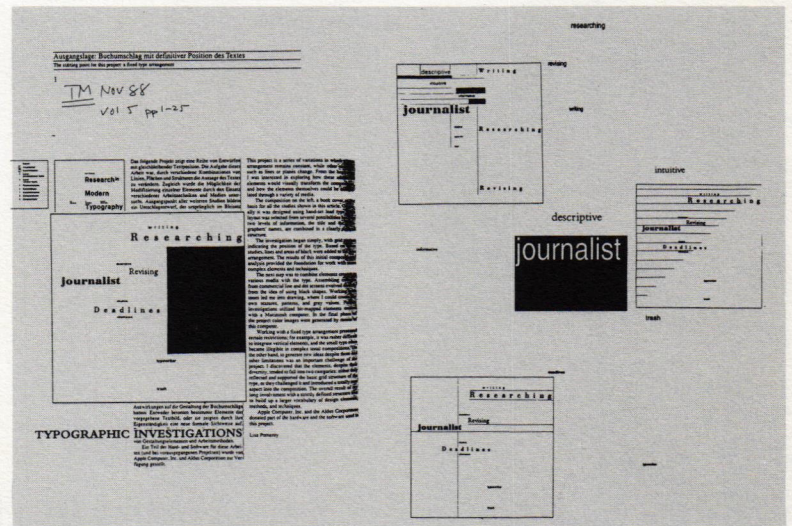
Paul Rodriguez, *Heroin Addiction*
Instructor: Blauvelt



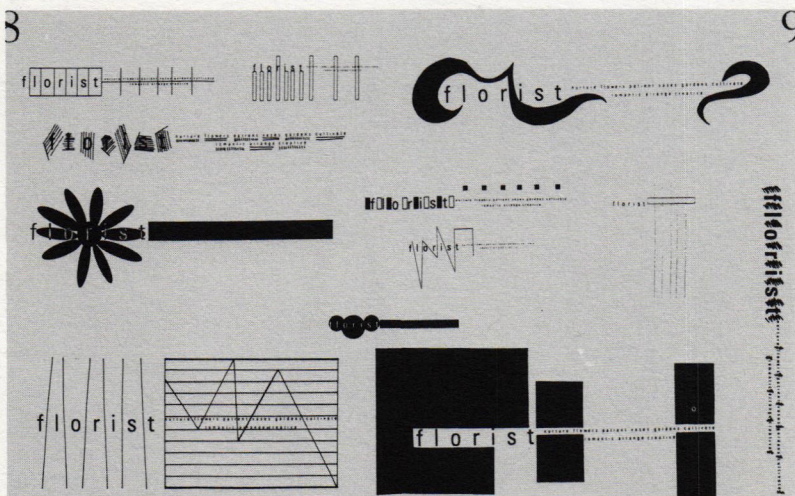
Mary Frances Bush, *Magnification*
Instructor: Blauvelt



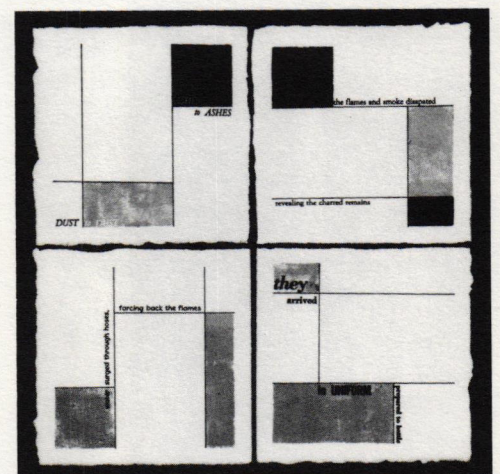
Michael Jennings, *Archimedian Principle*
Instructor: Blauvelt



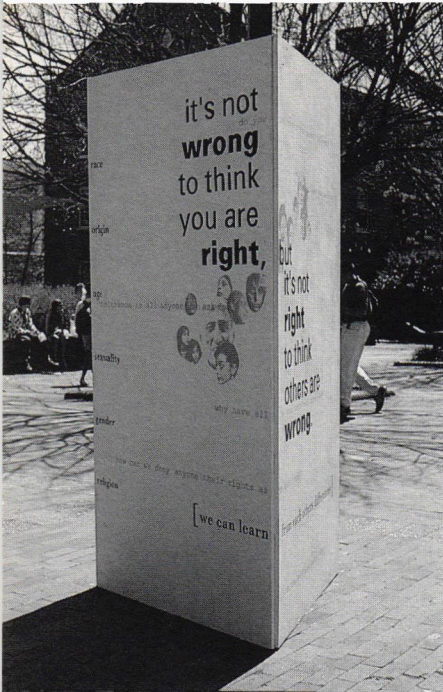
Bobby Rock, *Type II Book: "Journalist"*
Instructor: Lowrey



Kelly Howe, *Type II Book: "Florist"*
Instructor: Lowrey

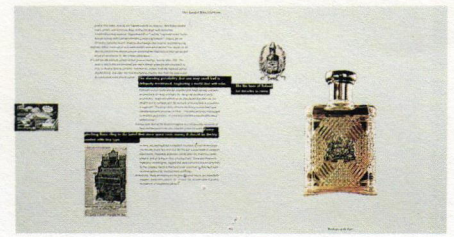


Kimberly Horner, *Type II: "Fireman"*
Instructor: O'Toole

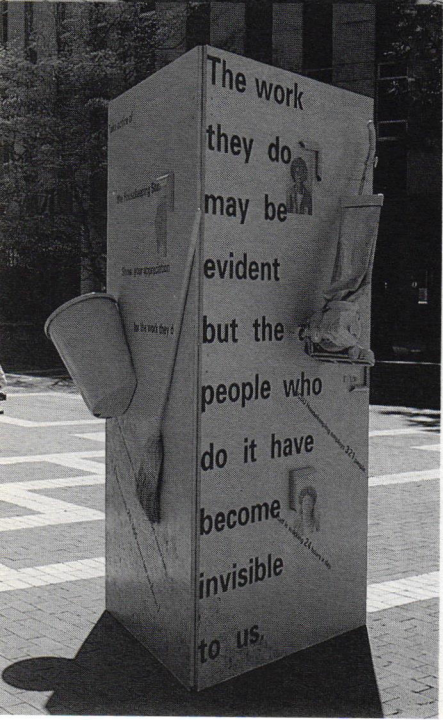


Heather Hensley, Meredith Brickell, and Shelley Grundler
Kiosk: "It's Not Wrong,...." (Intolerance)
Instructor: Spadaro

Forrest King, *Advanced Type*: "They Laughed When I Sat Down"
Instructor: Blauvelt

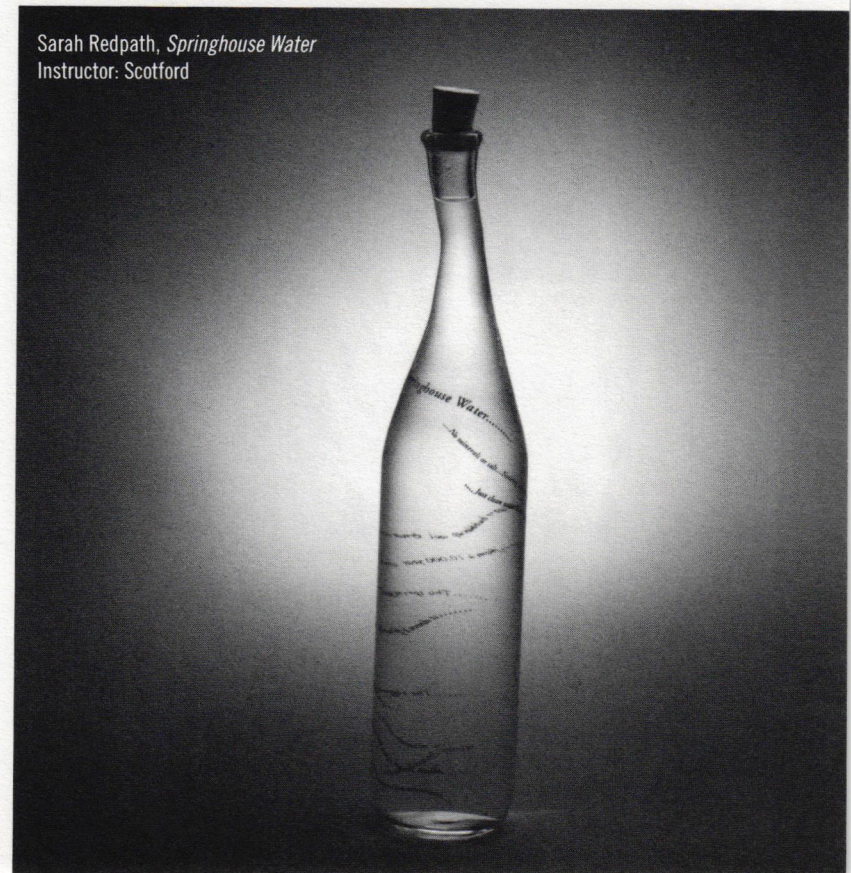


Kristi Best, Kristi Drum, Maureen McCord, and Anne Bowling, *Kiosk*: "Research, Tenure, Education"
Instructor: Spadaro



John DiMelio, Ron Matthews, and Gina Thompson
Kiosk: "The Work They Do..."
Instructor: Spadaro

Sarah Redpath, *Springhouse Water*
Instructor: Scotford



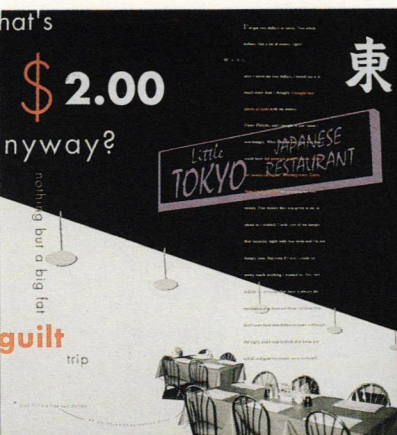
Jenny Hastings, *Literacy Poster*
Instructor: Bush



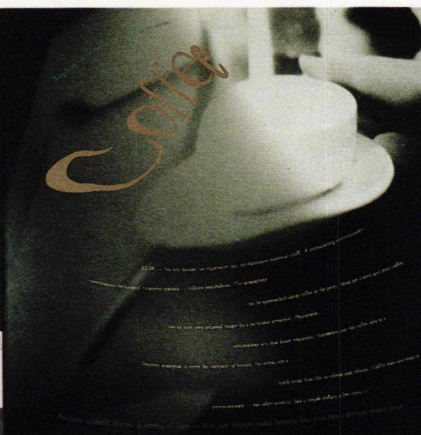
Jim Deskevich, *Literacy Poster*
Instructor: Bush



Susanne Avery, *\$2 To Spend: A Visual Record*
Instructor: Spadaro



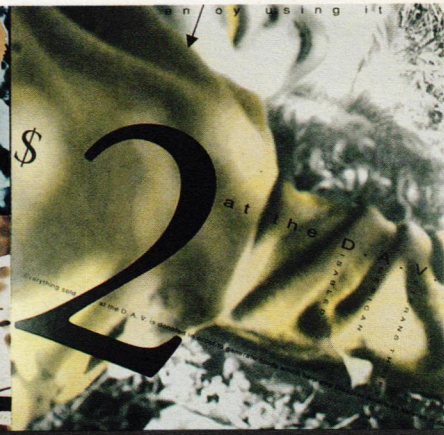
Jim Deskevich, *\$2 To Spend: A Visual Record*
Instructor: Spadaro



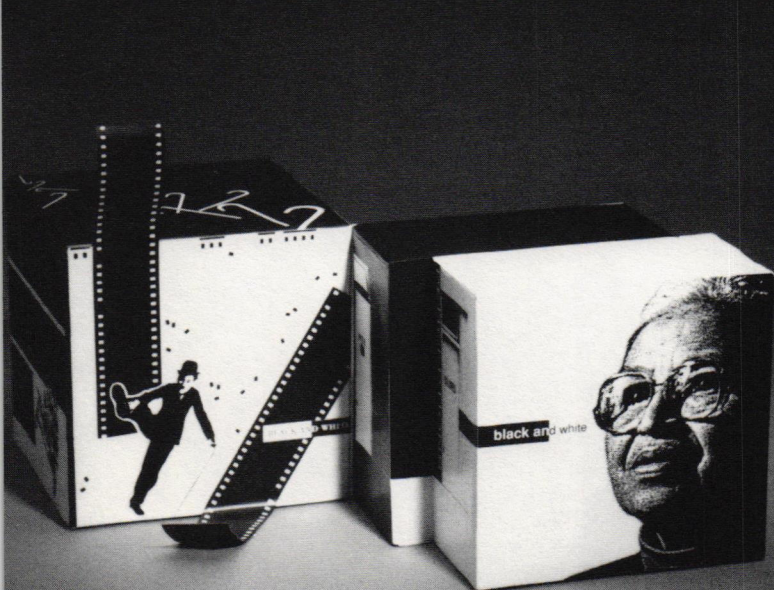
Corbett Marshall, *\$2 To Spend: A Visual Record*
Instructor: Spadaro



Karin Johnson, *\$2 To Spend: A Visual Record*
Instructor: Spadaro



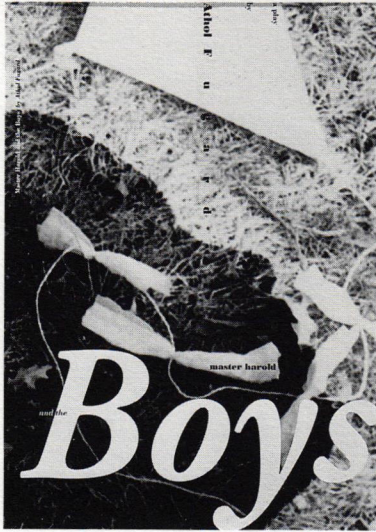
Susan Goodall, *Dialogue Cube: Charlie Chaplin & Rosa Parks*
Instructor: Davis



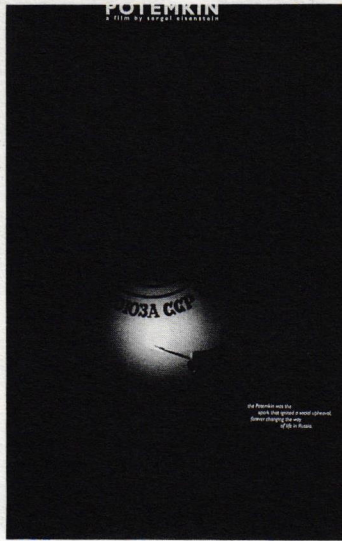
Charles Samuels, *Dialogue Cube: Marie Antoinette & Lawrence Welk*
Instructor: Davis



Regina Rowland, *Rhetorical Analysis: Master Harold and the Boys*
Instructor: Bailey



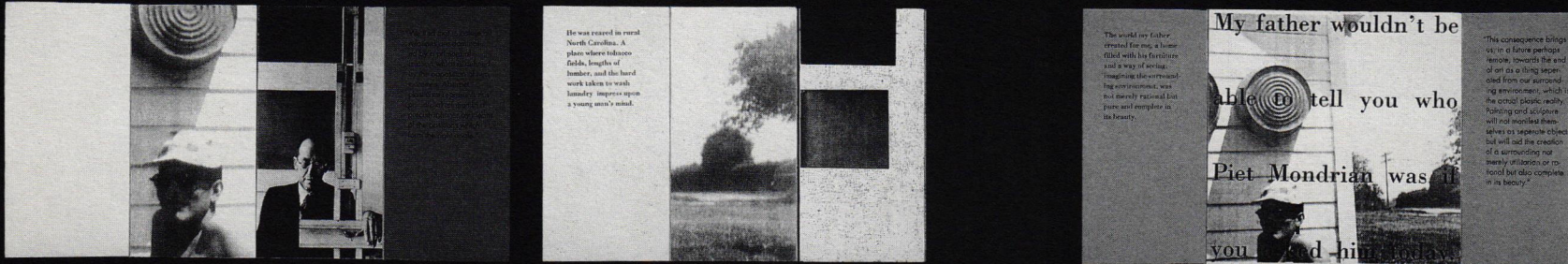
Clark Coggin, *Rhetorical Analysis: Battleship Potemkin*
Instructor: Bailey



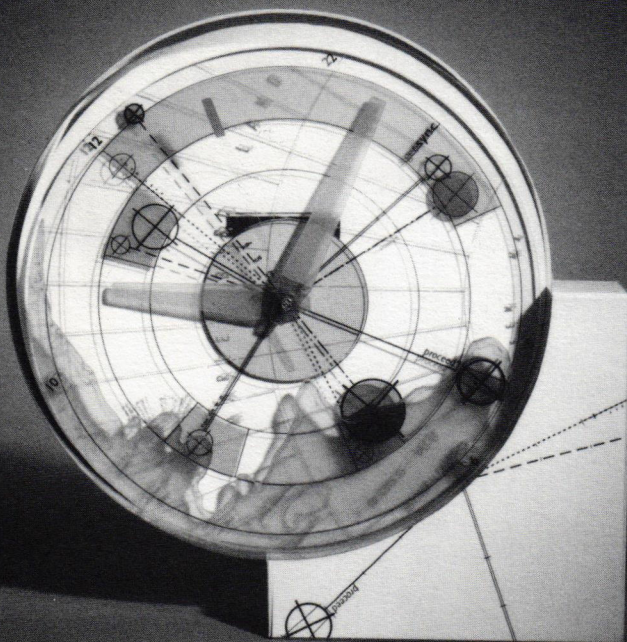
Craig Premo, *Rhetorical Analysis: Battleship Potemkin*
Instructor: Bailey



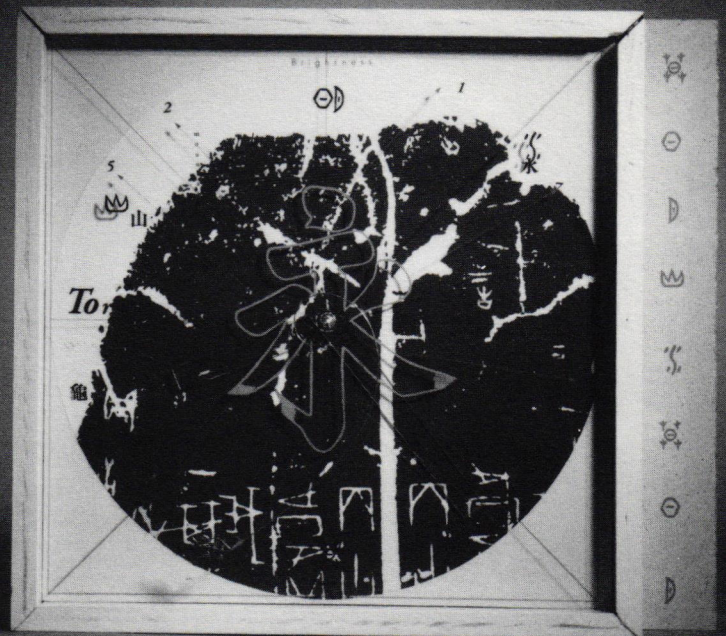
Clark Coggin, *Image Mediation: "Father Figure"*
Instructor: Blauvelt

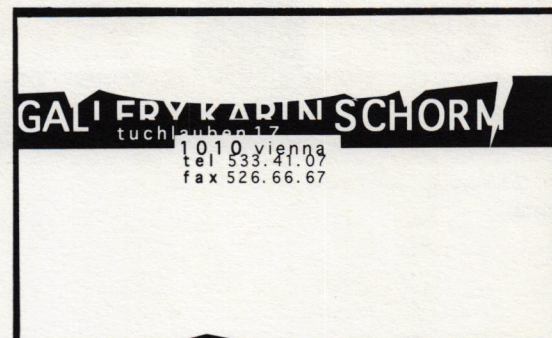
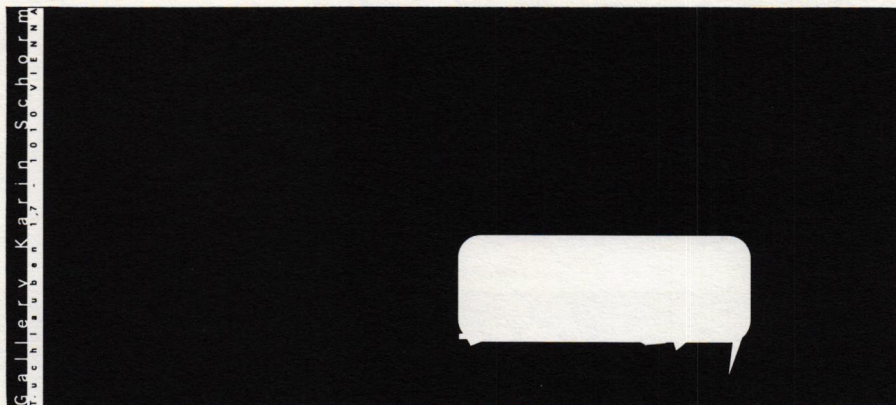


Craig Premo, *Clock for a Cartographer*
Instructor: Bailey



Michelle Mar, *Clock for a Paleographer*
Instructor: Bailey

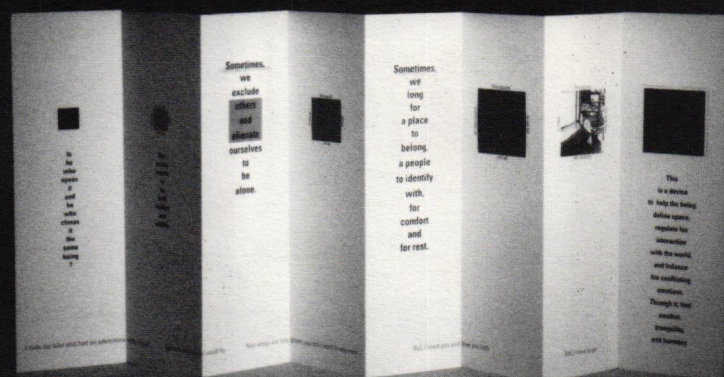


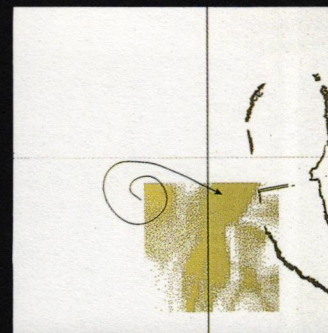


Regina Rowland, *Image Mediation: "Journey"*
 Instructor: Blauvelt



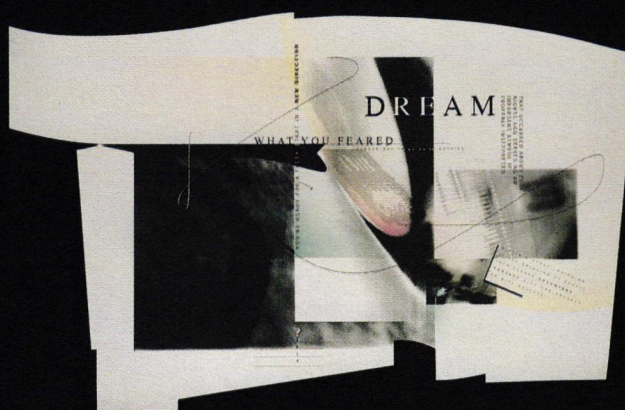
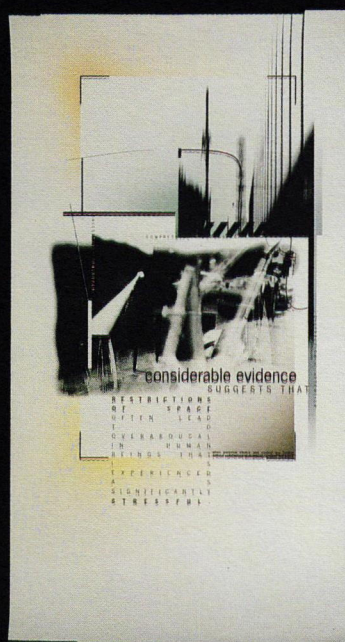
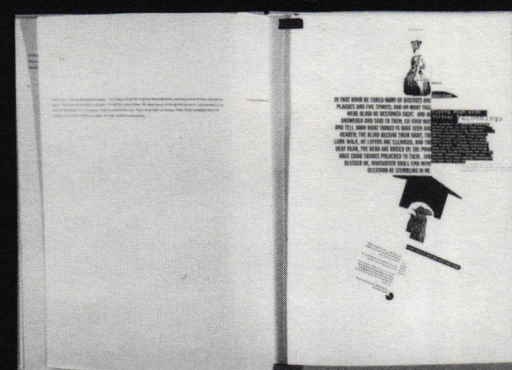
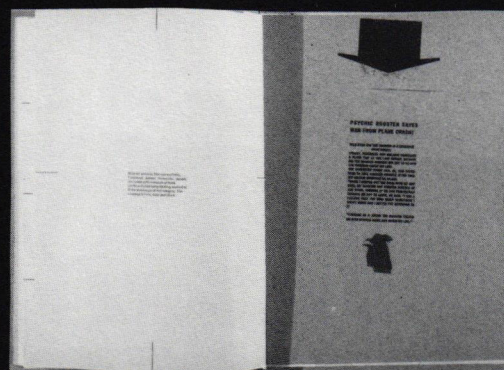
Michelle Mar, *Image Mediation: "Half Hidden / Half Visible"*
 Instructor: Blauvelt





Cindy Catella, "Go Shopping," Self-Portrait
Instructor: Lowrey

Jeffrey Rooney, *Class / Style Analysis: "Bad-Awful, Undesigned, Designed, & Conceptual"*
Instructor: Lowrey

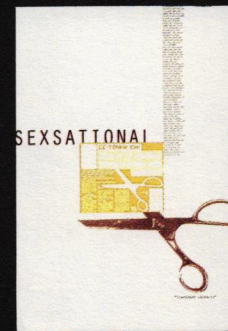
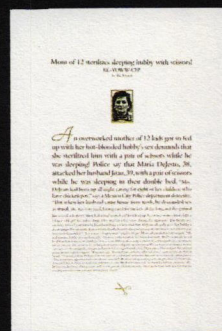
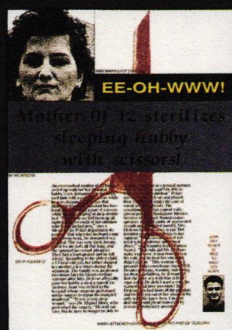


Michael Shea, *Public / Private Posters*
Instructor: Bush

Ned Irvine, *Public / Private Poster*
Instructor: Bush

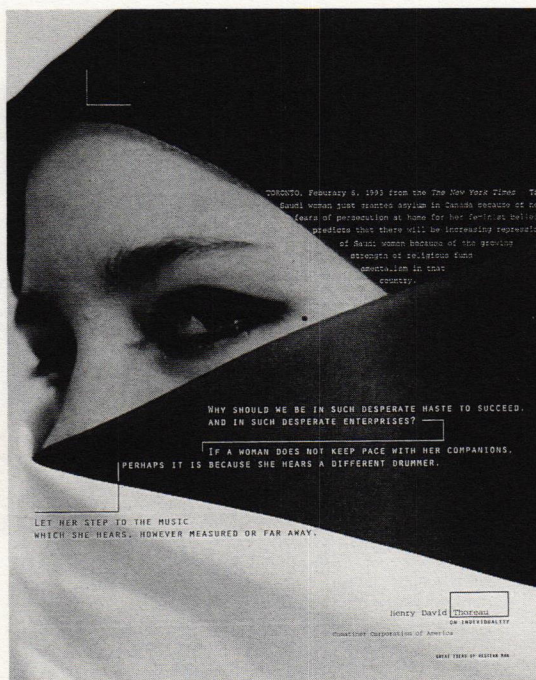


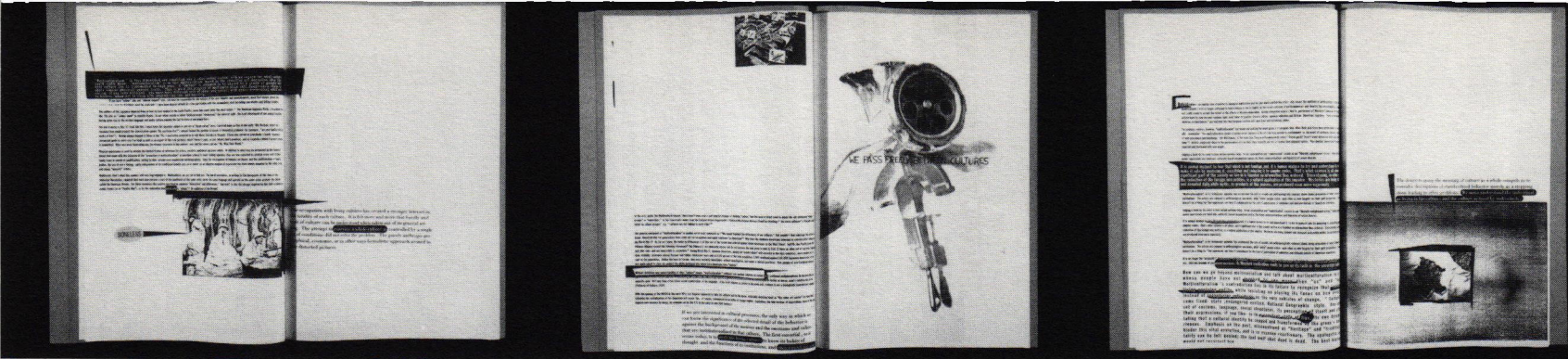
Natalie Buda, *Class / Style Analysis: "Naive, Functional, Classical, & Experimental"*
Instructor: Lowrey



Left:
Natalie Buda,
Great Ideas Revisited
Instructor: Blauvelt

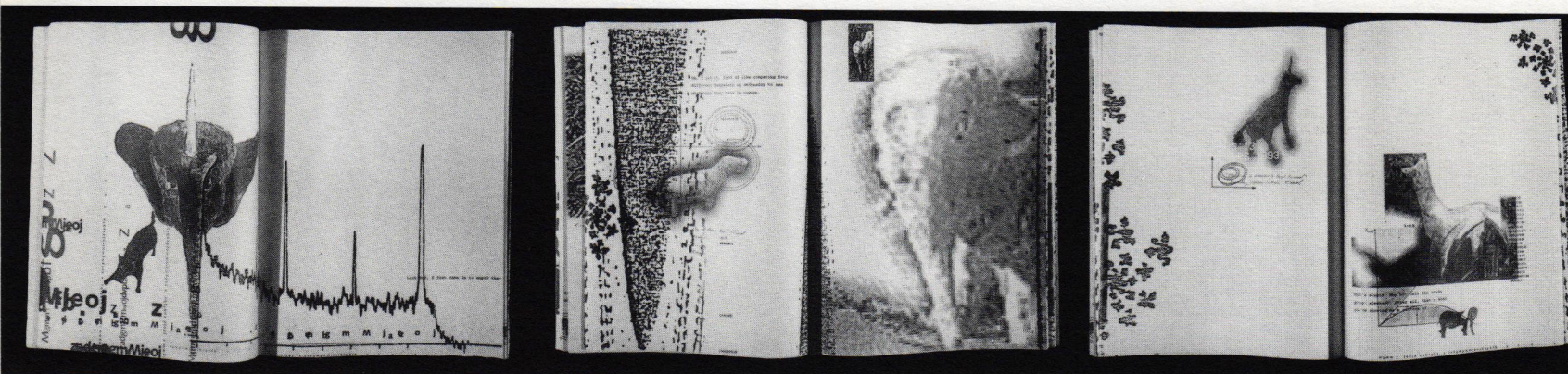
Right:
Bongkoch Triswasdi,
Great Ideas Revisited
Instructor: Blauvelt



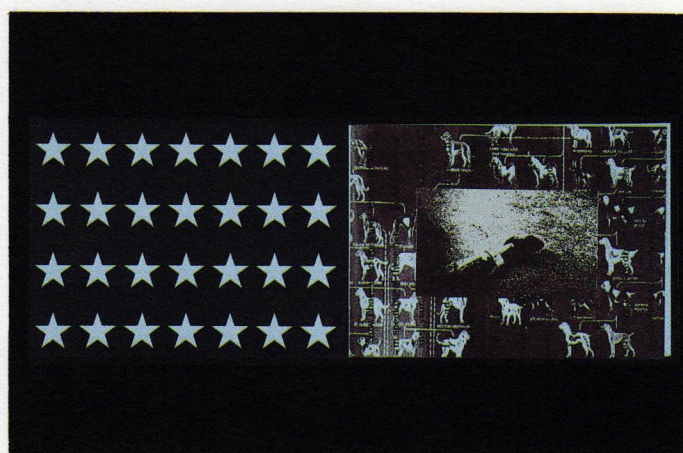
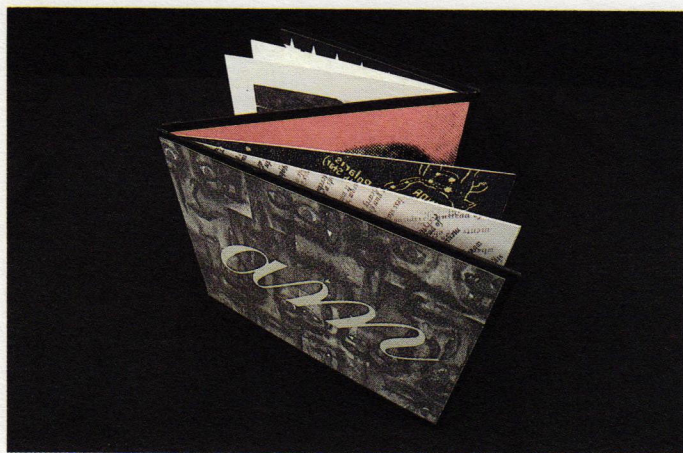


Jeffrey Rooney, "Multiculturalism, The New Racism"
Instructor: Lowrey

Michael Schmidt, *Book Design*
Instructor: Lowrey



Ned Irvine: *Theory Shift: "I Am"*
Instructor: Bush



Faculty

Professor Meredith Davis, Head of the Department

Professor: Austin Lowery

Associate Professor: Martha Scottford

Assistant Professors: Kermit Bailey

Andrew Blauvelt

Joani Spadaro

Scott Townsend

Visiting Assistant Professor: Anne Bush

Visiting Lecturers: David Chapin

Kathleen O'Toole

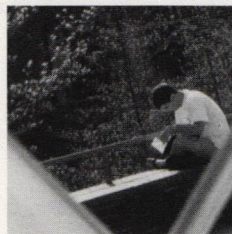
John Pickel

Molly Renda

Meg Revell

Paula Siwek

Barbara Weideman



The curriculum balances the theoretical and pragmatic aspects of graphic design. The Bachelor of Environmental Design in Graphic Design provides students with general preparation for entry to the field while ensuring they receive a broad general education. After a year with other School of Design freshmen in the Design Fundamentals program, graphic design students are exposed to a range of handmade and machine produced image-making processes. Studios explore a variety of communication vehicles with the power to shape attitudes and behavior, progressing generally from abstract to specific applications that exercise and expand problem-solving skills.

The graduate program concentrates in greater depth on research, methodology, criticism, and design leadership in the communication environments of the future. Of particular concern are contextual issues such as cultural theory, history and linguistics; questions of psychology and cognition, such as the fragmentation of audiences, and investigation of new visual aesthetics created by technological advances in, for example, animation and digital imaging. Future-oriented, the department seeks to anticipate and examine new roles for graphic design in the rapidly changing information environment.

Students enter the Master of Graphic Design program from undergraduate design programs as well as from professional graphic design backgrounds. Additionally, the department accepts some students from other undergraduate disciplines and professions who wish to explore the relationship of graphic design to their primary field. The resulting rich mix of students, combined with the proximity of students in other disciplines within the School of Design, provides many opportunities for creative, collaborative inquiry.

Recent Visiting Lecturers

Andrew Altmann, Principal
Why Not Associates, London

Judy Anderson, Professor
University of Washington, Seattle

Elizabeth Diller, Partner
Diller+Scofidio, New York

Gert Dumbar, Principal
Studio Dumbar, Den Haag

Allen Hori, New York

Siobhan Keaney, London

Ellen Lupton, Curator
Cooper-Hewitt Museum, New York

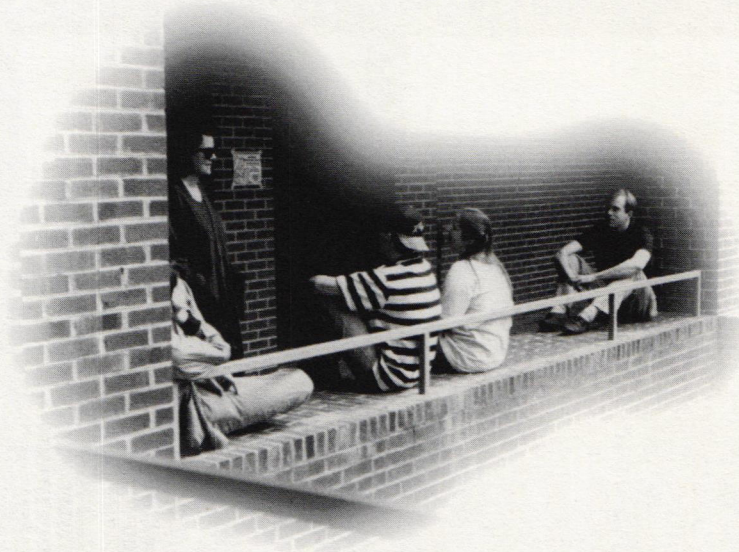
Armand Mevis & Linda van Deursen,
Amsterdam

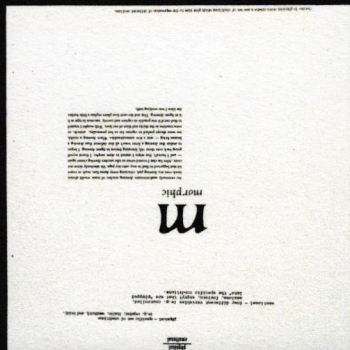
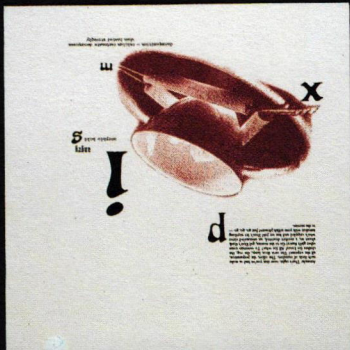
Jan van Toorn, Director
Jan van Eyck Academie, Maastricht

Tom Wedell, Partner
Skolos Wedell, Inc., Boston

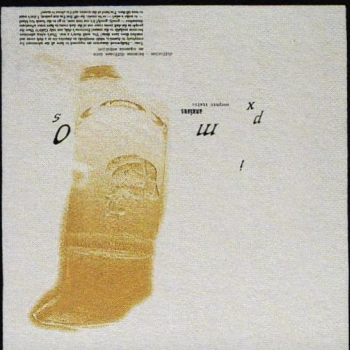
Rick Vermeulen, Principal
Hard Werken, Rotterdam

Department of Graphic Design

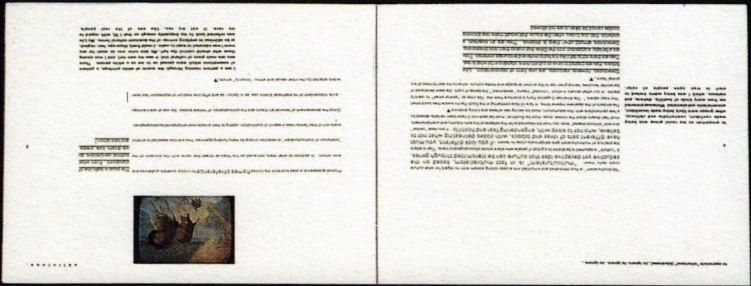
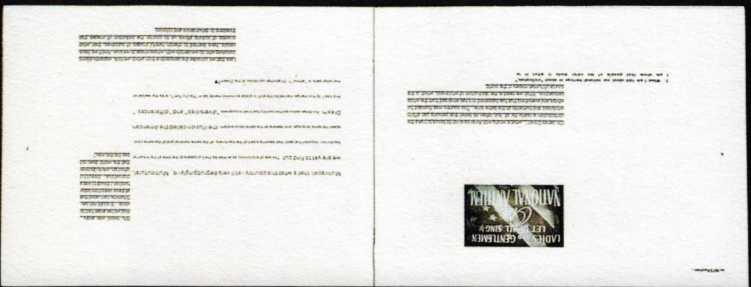
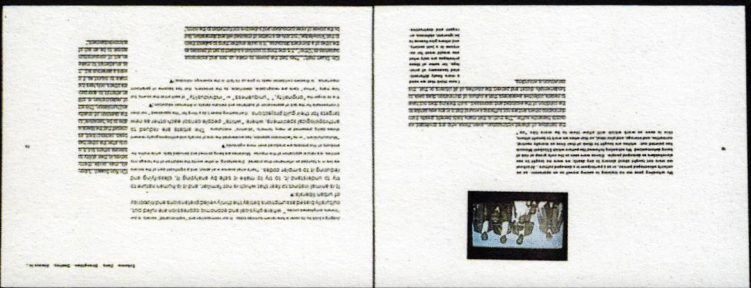




Instructor: Blauvelt
Michael Schmidt, Advanced Type Design: Morphe



Instructor: Lowrey
Tonya Locke, "Multiculturalism / Multiracialism"





DEPARTMENT OF

The Department of Industrial Design offers theoretical and practical training for undergraduate and graduate students. The field of industrial design is concerned with the human and environmental aspects of machine-made products. Professional designers seek to optimize the value, function and appearance of products and product systems to the mutual benefit of user and manufacturer. Emphasizing human characteristics, needs and interests, designers combine a skilled understanding of visual, tactile, safety, and convenience criteria with practical knowledge of manufacturing and marketing. Respect for the environment, for the public's safety and well-being, and for ethical business practices are regarded as fundamental concerns that guide the process of industrial design.

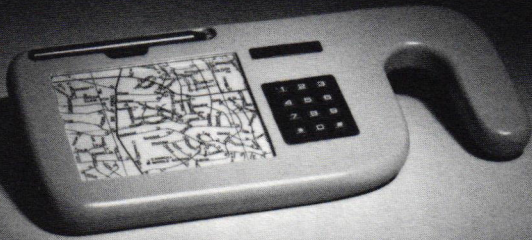
The Department aims to produce responsible, humane, intellectually rigorous and technologically competent professional designers who are committed to excellence and who appreciate the possibilities of lifelong personal development.

INDUSTRIAL DESIGN

Matthew Williams, *Hand-Held Stat-Recorder*
Instructor: Foote

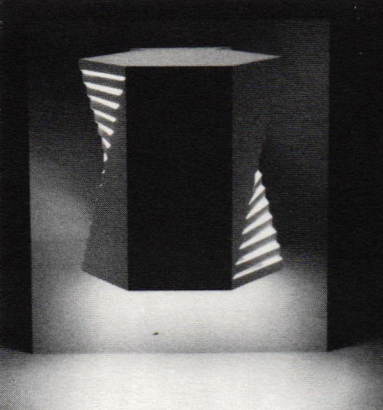


Chris Guthrie, *Portable Electronic Map*
Instructor: Hooper

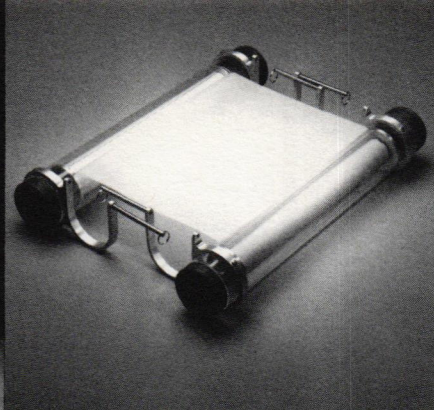


John Koenig, *Space Saver Kitchen TV*
Instructor: Khachatoorian

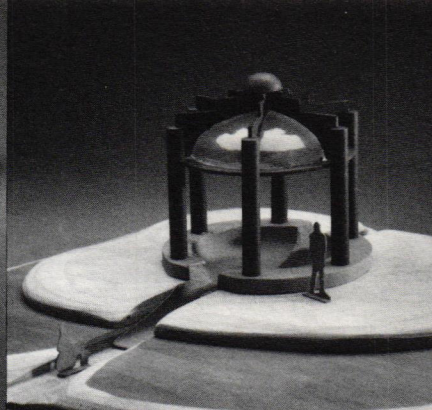




Marc McClure, *Rib Lamp*
Instructor: Khachatoorian



Benjamin Galata, *Tracing Paper Organizer*
Instructor: Hooper

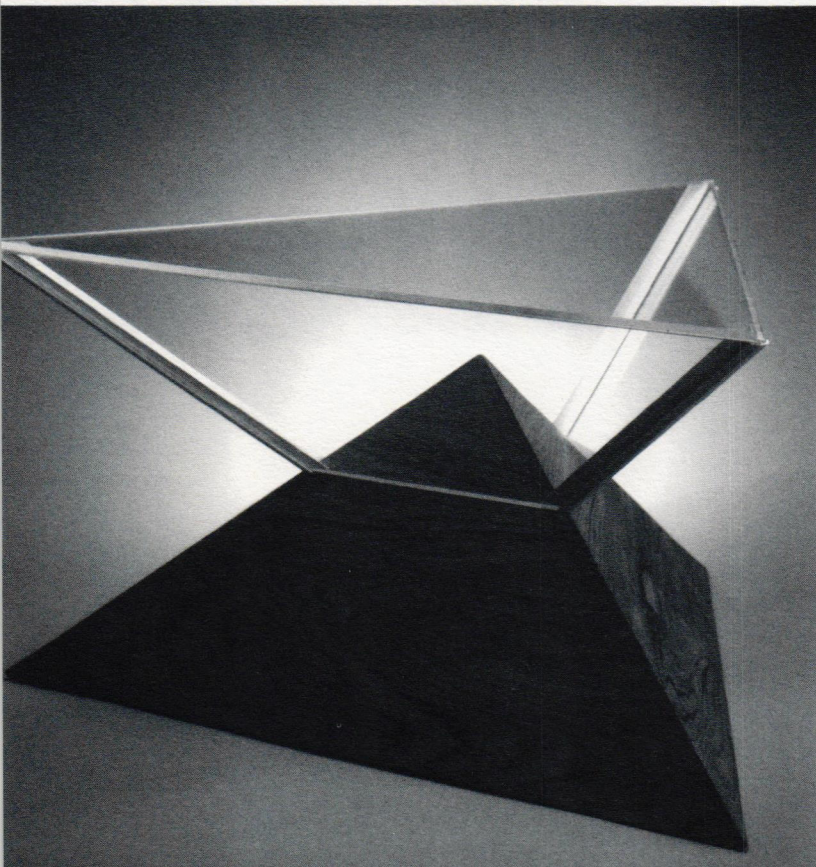


Stoel Burrows, *Sound Temple*
Instructor: Cooke

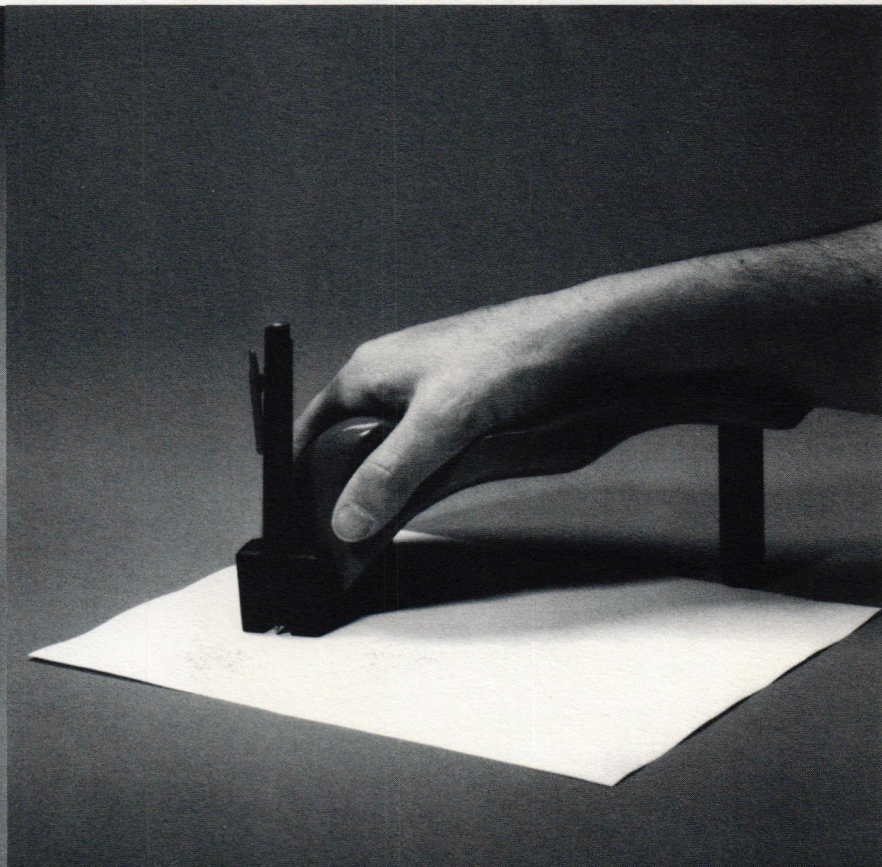


Robert McRorie, *Adjustable Wrench*
Instructor: Hooper

Sinde Ocampo, *Totally Triangular Table*
Instructor: Foote



Philip Ruth, *Writing Aid for Arthritic Patients*
Instructor: Hooper



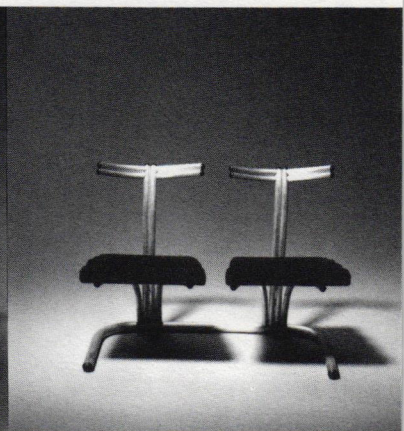
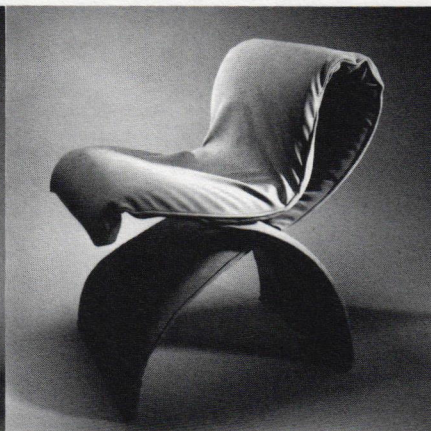
Chris Yonge, *Wave Form Study: Lamp*
Instructor: Floyd



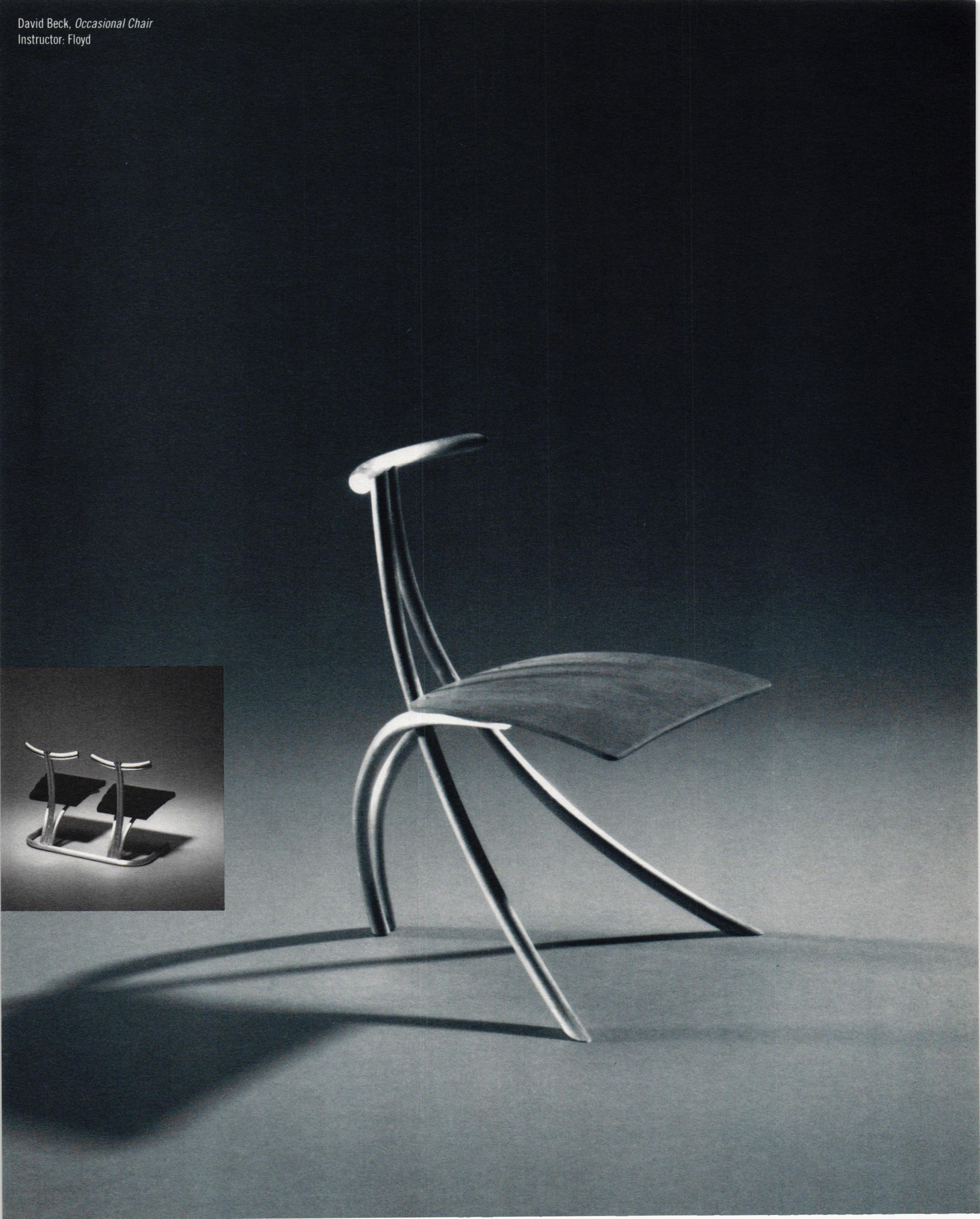
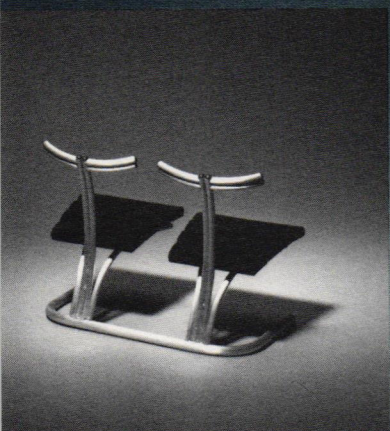
Stoel Burrows, *Bentwood Chair*
Instructor: Cooke



David Beck, *Office Seating Unit*
Instructor: Floyd



David Beck, *Occasional Chair*
Instructor: Floyd



Faculty

Professor Glenn E. Lewis, Head of the Department

Professors: Vincent M. Foote

Haig Khachatourian

Associate Professor: Armand Cooke

Adjunct Associate Professors: Alfonso Merino

Michael Jones

Assistant Professor: Percy Hooper

Visiting Assistant Professor: Charles Floyd



Department of Industrial Design

The Bachelor of Environmental Design in Industrial Design degree prepares undergraduate students for entry into the profession. Building on the School of Design's freshman-year Design Fundamentals program, the Industrial Design curriculum directs the students' education to skills associated with product development.

Early courses pay particular attention to problem definition and to the ideation process. The focus of each semester thereafter is the studio, where students confront prototypical problems, for which they design, present and evaluate various solutions.

The graduate program, leading to the Master of Product Design degree, provides more specialized instruction that prepares students for careers in research, design development and education. Seeking diversity, the Department offers curricular tracks to suit students of widely varied backgrounds. Track 1 is for candidates with a four-year undergraduate degree in product or industrial design. Degree requirements may be completed in two years of full-time study. Track 2 is for candidates with an undergraduate degree in industrial design and two or more years of significant work experience in the field. Degree requirements may be met in 3 semesters. Track 3 is for candidates with degrees in other fields and typically requires two years of preparatory work before two final years of graduate study.

Recent Visiting Lecturers & Critics

Ian Barker, Assistant Dean,
Buckinghamshire College of Higher
Education, England

Deanne Beckwith, Design Management
Institute

David Bennett, Patent Attorney

George Beylerian, VP and Creative Director,
Steelcase Design Partnership

Kenneth Eales, SCORE Representative

Dr. Fabio Fabiano, University of Maryland

Adam Kallish, Michael Glass Design

William Lyon, GE Plastics Division

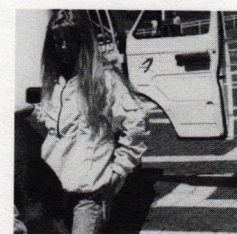
James Mueller, Design Consultant

Dr. Henry Petroski, Author, Duke University

Gregory Pitts, David Edwards Furniture

Sohrab Vossoughi, President, Ziba Design

Chipp Walters, Design Edge



An aerial photograph of a landscape, showing a winding road or path that cuts through a textured, possibly forested or agricultural area. The image is in black and white, with a grainy, high-contrast quality. The road starts from the top left and curves towards the bottom right, disappearing into the distance. The surrounding terrain is uneven, with various shades of gray suggesting different vegetation or land use.

DEPARTMENT OF

The Department of Landscape Architecture prepares students to practice in a diverse and growing design profession that combines art, science, engineering, and technology. Landscape Architecture at the School of Design is especially concerned with the stewardship, restoration, and the regeneration of the physical and cultural environment, in both urban and rural settings. The 1990s is a decade of reemerging environmental awareness, and the programs for undergraduate and graduate students focus on fostering a commitment to excellence and on developing the skills necessary to deal creatively and responsibly with the forces —both human and natural— that inevitably shape the land. The Department aims to produce landscape architects and planners with a strong design perspective who are capable of working at a range of scales and with a variety of project types, from laying out new cities to preserving natural habitats to creating recreational spaces.

Historically landscape architecture graduates have been employed by private design practices, public land planning agencies, and private land trusts. Landscape architecture is a diverse profession dealing with the landscape as the context for human and environmental interaction —at scales ranging from urban courtyards and spaces of less than an acre to regional siting and design efforts for areas as vast as the Lake Tahoe Basin and the Blue Ridge Mountains.

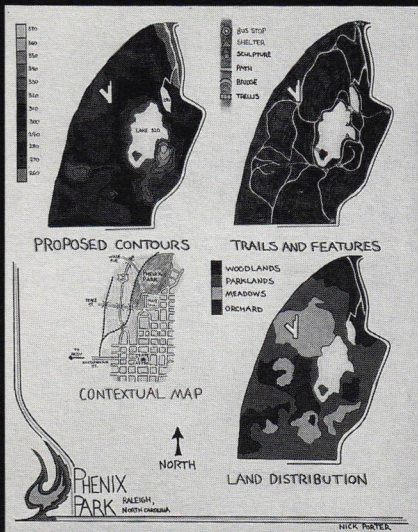
LANDSCAPE ARCHITECTURE



Nick Porter, *Phoenix Park Project*
Instructor: Raval

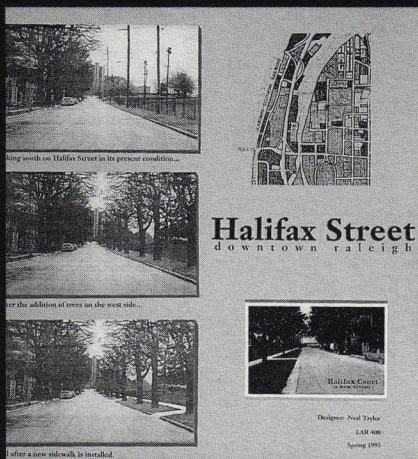
Left:
Rebecca Galloway, *Eastwood Community Central Playspace*
Instructor: Raval

Right:
Bill Hamilton, *Master Plan for Triangle Park*
Instructor: Raval



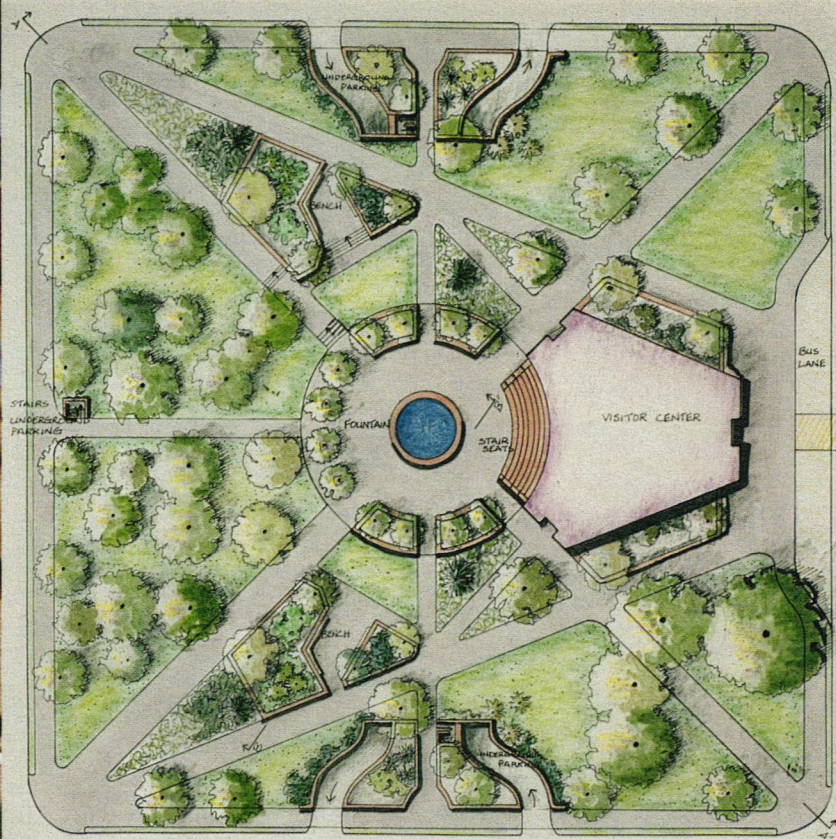
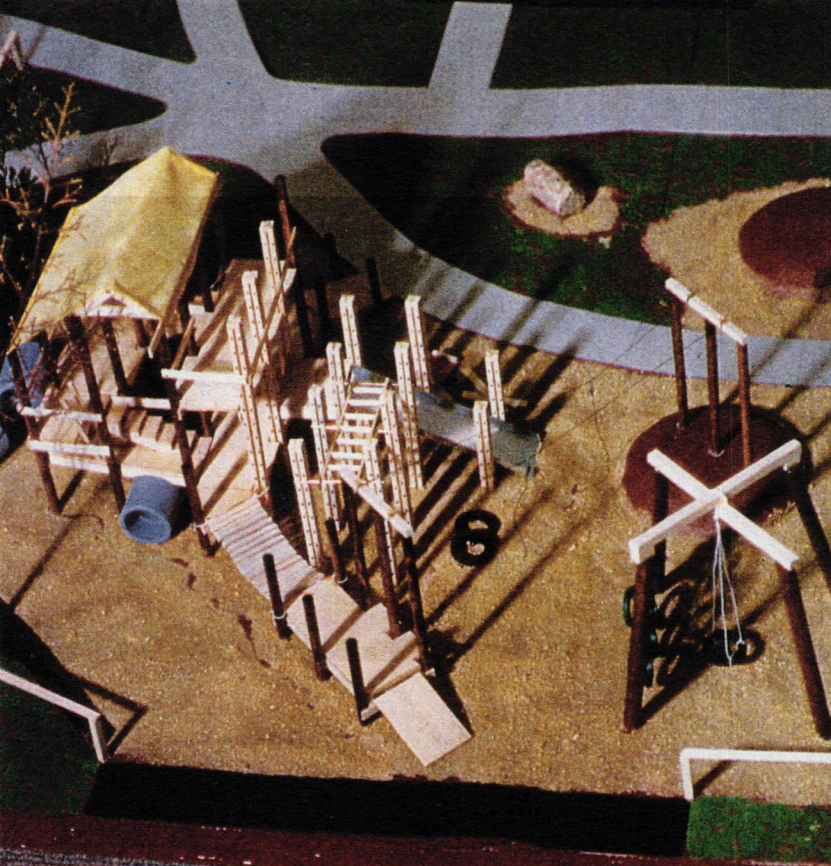
Nick Porter, *Phoenix Park Project*
Instructor: Raval

Ben Hamilton, *Lake Boone Center Parking Lot Redesign*
Instructor: Raval

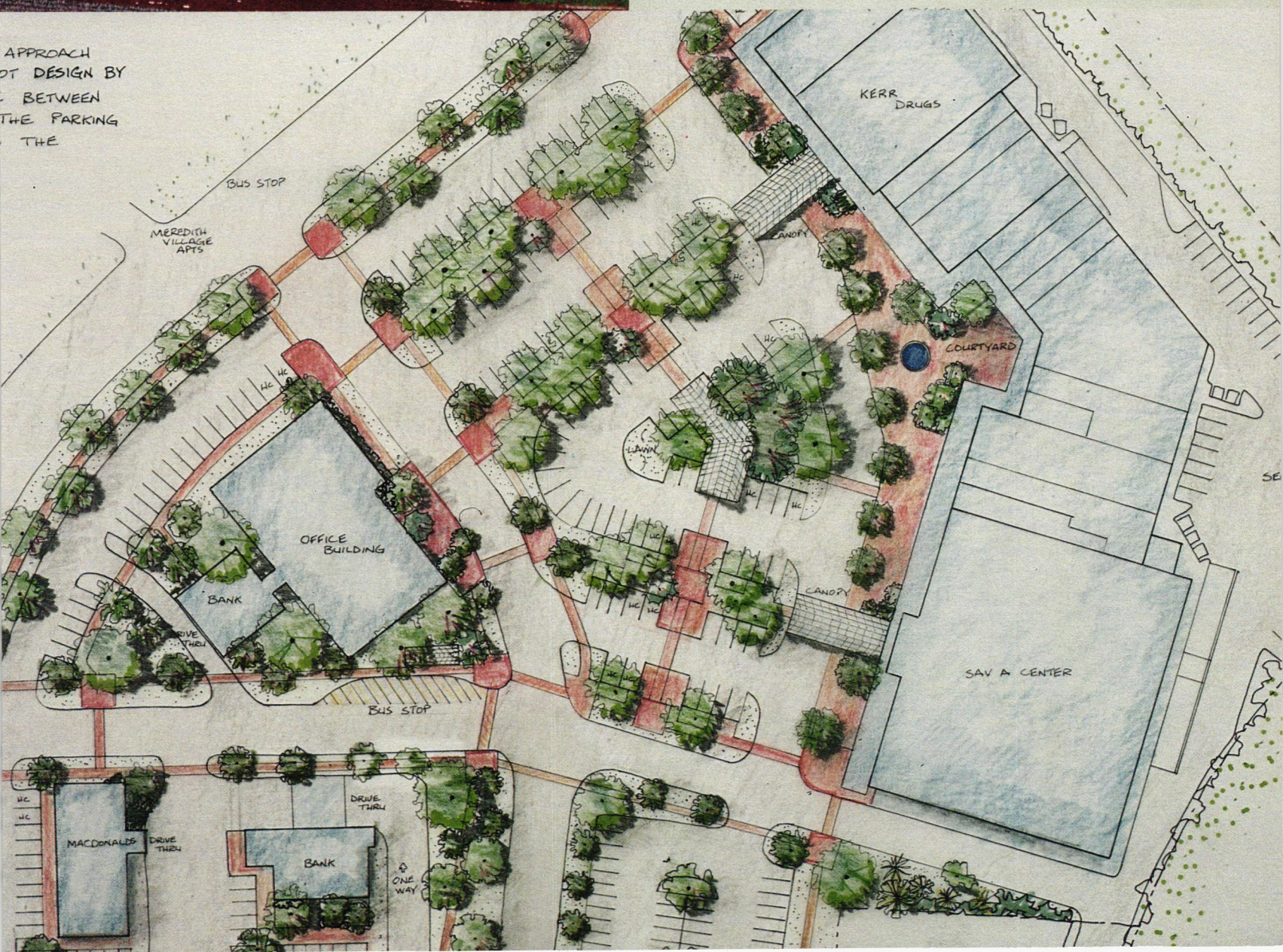


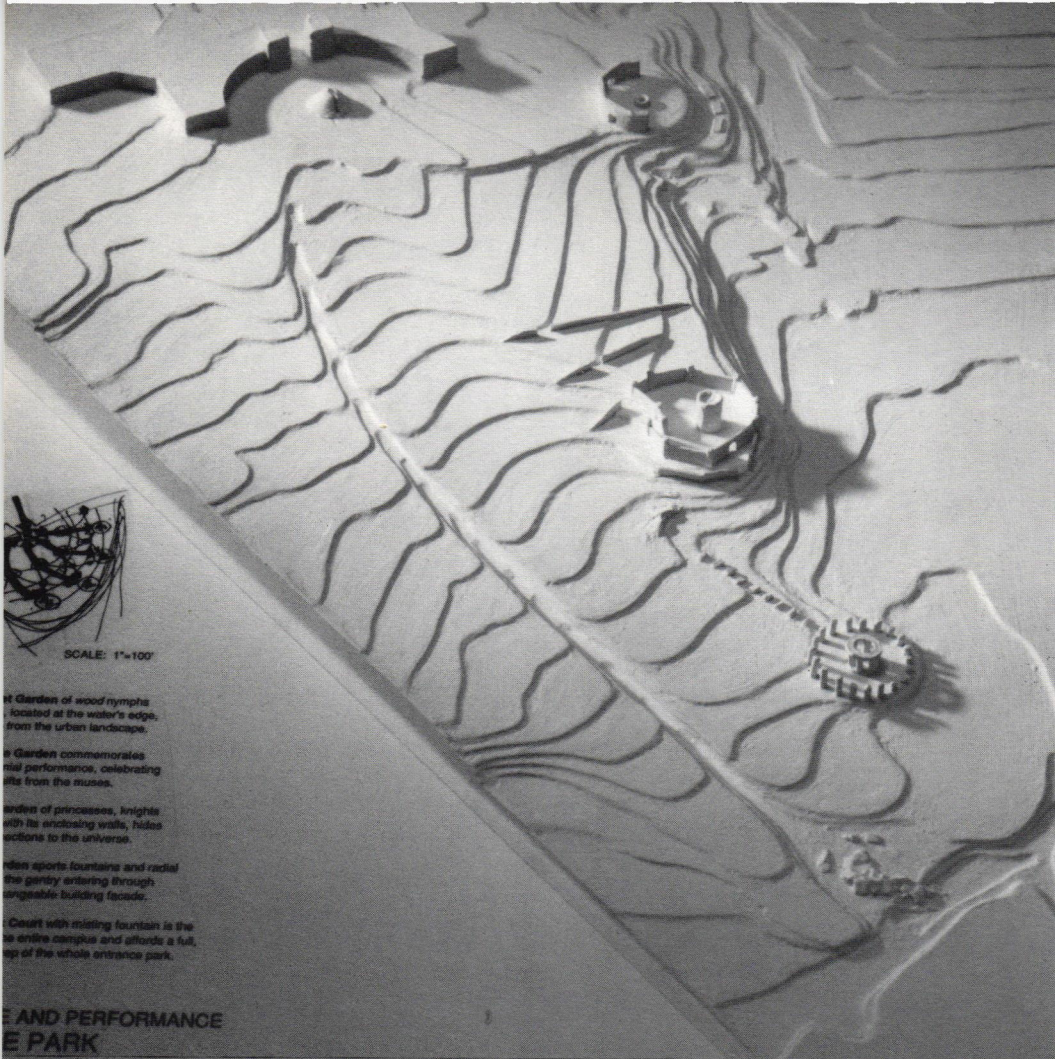
Neal Taylor, *Computer Visualization: Halifax Court*
Instructor: Raval

LAR 100



APPROACH
 OT DESIGN BY
 BETWEEN
 THE PARKING
 THE





Michael Layne, *N.C. School of the Arts*
Instructors: Magallanes & Batchelor

SCALE: 1"=100'

et Garden of wood nymphs
located at the water's edge,
from the urban landscape.

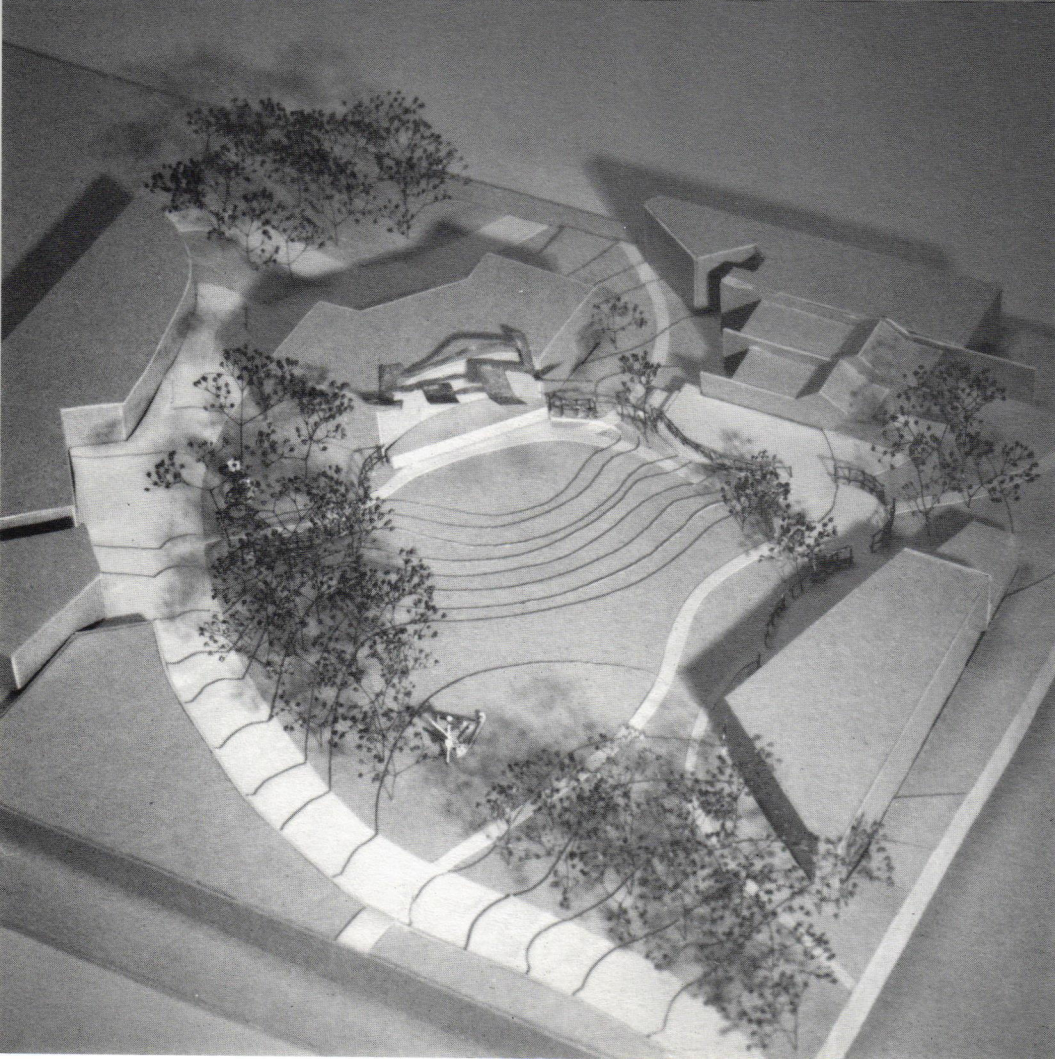
the Garden commemorates
musical performances, celebrating
songs from the muses.

arden of princesses, knights
with its enclosing walls, hides
actions to the universe.

arden sports fountains and radial
the gentry entering through
amalgamable building facade.

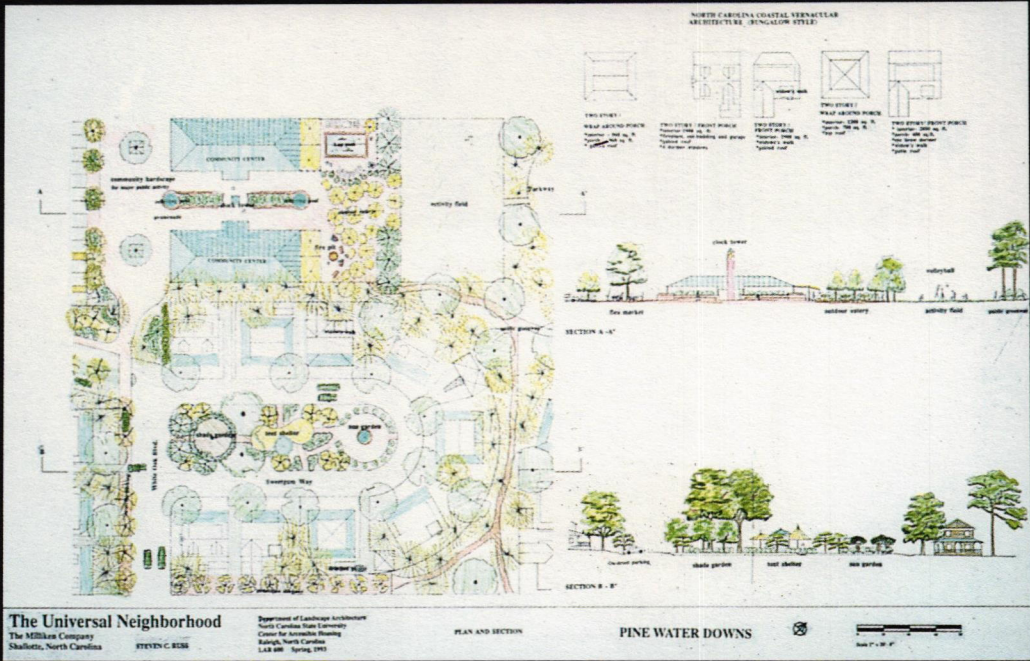
Court with misting fountain is the
the entire campus and affords a full
top of the whole entrance park.

AND PERFORMANCE
PARK

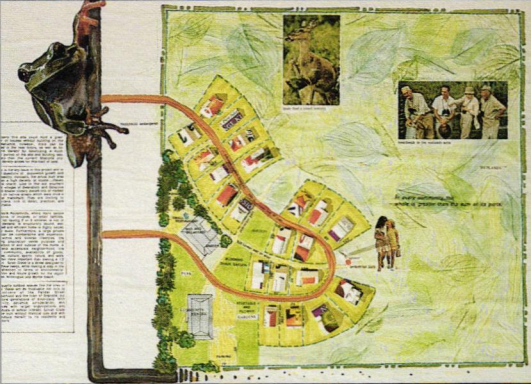


Beth Hesler, *N.C. School of the Arts*
Instructors: Magallanes & Batchelor

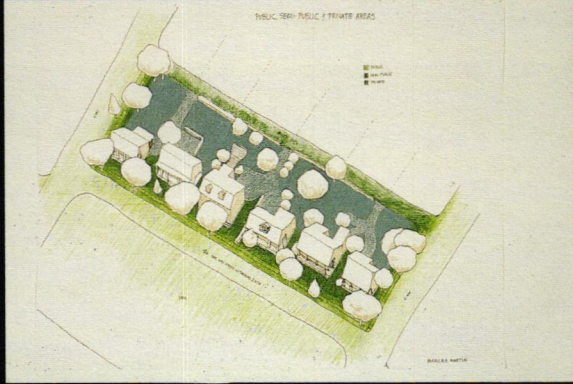
Steven Russ, *Universal Neighborhood*
Instructors: Moore & Alguire



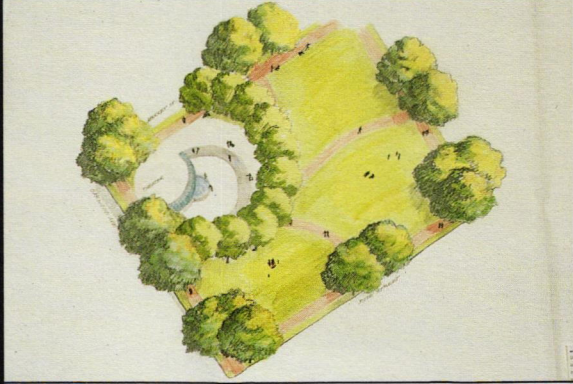
Uli Gratzl, *Universal Neighborhood*
Instructors: Moore & Alguire



Marilee Martin, *Introductory Studio Project*
Instructors: Wilkinson & Raval



Jeff McSwain, *Introductory Studio Project*
Instructors: Wilkinson & Raval



John Marchi, *Universal Neighborhood*
Instructors: Moore & Alguire



Jeff McSwain, Amy Fahmy, Charles Oxendine, Jay
Tomlinson, Margarita Scheineman: *Roan Mountain*
Landscape Planning Study
Instructor: Wilkinson

SUMMARY

15 families will develop 15 homesites sharing the 20 acres equally.
The S.A.H.C. will control 20 acres of farmland and lease to niche farm co-op or other interested parties. Families would have unlimited access to other properties and S.A.H.C. land through stream and trail easements ect.

VILLAGE= 20 acres
value after development=\$9,000/acre

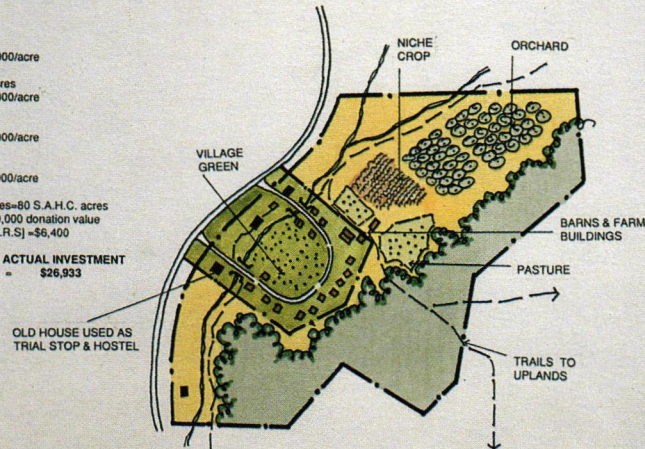
STREAM ASSEMBLY=20 acres
value after development=\$4,000/acre

FARM CO-OP=20 acres
value after development=\$4,000/acre

S.A.H.C.=40 acres
value after development=\$4,000/acre

100 total acres- 20 village acres=80 S.A.H.C. acres
80 acres x \$4,000/acre = \$320,000 donation value
\$320,000/ 15 families x 30% (I.R.S.) = \$6,400

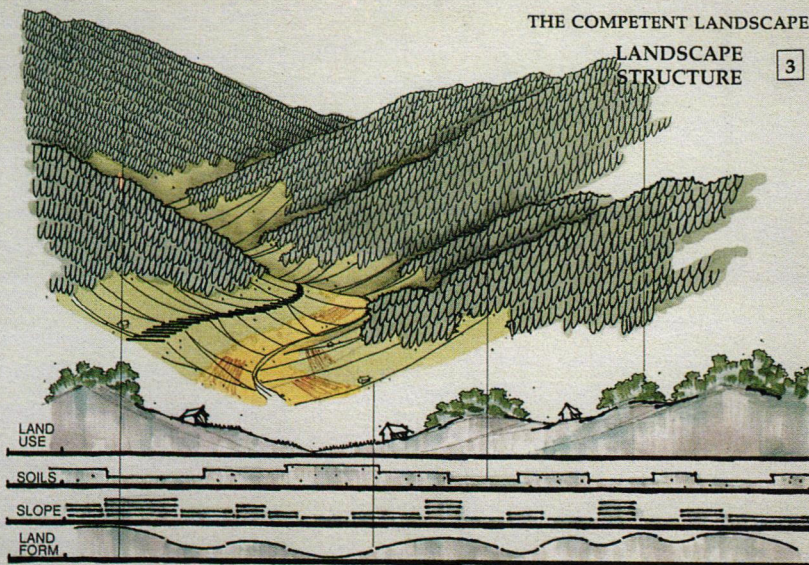
INITIAL COST- WRITE OFF= ACTUAL INVESTMENT
\$33,333 - \$6,400 = \$26,933



THE COMPETENT LANDSCAPE MOUNTAIN VILLAGE

CENTER FOR COMMUNITY DIRECTED DEVELOPMENT
DEPARTMENT OF LANDSCAPE ARCHITECTURE SCHOOL OF DESIGN N.C. STATE UNIVERSITY

THE COMPETENT LANDSCAPE LANDSCAPE STRUCTURE 3



CENTER FOR COMMUNITY DIRECTED DEVELOPMENT
DEPARTMENT OF LANDSCAPE ARCHITECTURE SCHOOL OF DESIGN N.C. STATE UNIVERSITY

Faculty

Professor Art Rice, Head of the Department

Professors Emeritus: R.E. Stipe

Professors: Robin Moore

R.R. Wilkinson

Denis Wood

E.G. Thurlow

Associate Professors: Angelo Abbate

Deborah Dalton

Assistant Professors: Fernando Magallanes

Shishir Raval

Adjunct Professors: Charles Flink

Charles Roe

Associate Faculty:

Hugh Devine, *Parks, Recreation, Tourism Mgt.*

W.E. Hooker, *Horticultural Science*

J.C. Raulston, *Horticultural Science*

Tracy Traer, *Horticultural Science*

Recent Visiting Lecturers & Critics

Arthur Bartenstein, SWA Group, California

George Briggs, Director, N.C. State University Arboretum

Lynn Cox, Director, Southern Appalachian Highlands Conservancy, N.C. & TN

Page Crutcher, Conservation Fund, Chapel Hill, N.C.

William Flournoy, President, Triangle Land Conservancy, Raleigh

Richard Hawks, Chair, Landscape Architecture, Syracuse University

Ian McHarg, Professor, University of Pennsylvania

Dr. Victor Pankrotov, Russian Academy of Sciences Exhibition Center

Kenneth Polakowski, Chair, Landscape Architecture, University of Michigan

Dr. Carl Steinitz, Professor Graduate School of Design, Harvard

David Streatfield, Chair, Landscape Architecture, U. of Washington, Seattle

Rodney Swink, Director, N.C. Main Street Program, Raleigh

Larry Zucchini, Principal, Paton/Zucchini & Associates, Raleigh

Department of Landscape Architecture

Through a comprehensive design education, the program seeks to develop each student's intellectual capacity and to equip graduates with the awareness and skills needed to allow them to contribute directly to the quality of the natural and built environment. Classroom study of construction materials and methods, ecology and plant materials, site planning, graphic communication, and community design are applied to real-world design problems in landscape architecture studios.

The graduate program encourages the development of intellectual independence through a flexible sequence of advanced studios and academic studies. Candidates for the accredited, professional Master's degree pursue study in aspects of landscape architecture related to detailed design, site planning, community design, and environmental management. The majority of candidates have strong academic and professional backgrounds in areas other than landscape architecture, and they build on those unique and diverse life experiences in their three academic years in the program. Those with prior relevant training may receive advanced standing. Course work exposes students to graphic techniques, construction methods, site, community, and regional design problems and other skills and theoretical issues pertinent to the profession. In the studio sequence, the first semester Introduction Studio stresses the overall site planning process and introduces students to the Department's faculty and orientation. Later studios present problems that require deeper investigations into issues that confront landscape architects and society. An interdisciplinary studio allows direct contact with students in architecture and other disciplines in the School. Students, working with a committee of faculty, have the opportunity to pursue an independent final project or a sixth graduate studio.





STUDY ABROAD

The School of Design offers numerous opportunities for study abroad, through formal programs and exchanges with other institutions as well as through individual and departmental initiatives.

The School of Design is in the process of establishing a permanent European study and research center in Berlin. The Berlin Academy will operate throughout the year offering individual and multi-disciplinary programs and research opportunities in architecture, graphic design, industrial design, landscape architecture, regional and urban planning, textile design, engineering, and related fields. In contrast to traditional study abroad programs, the Berlin Academy emphasizes positive interaction between the design disciplines and those of engineering and the humanities, particularly as they relate to German culture and industry. The establishment of the European study center in Berlin reconnects the School of Design with its philosophical roots in the Bauhaus.

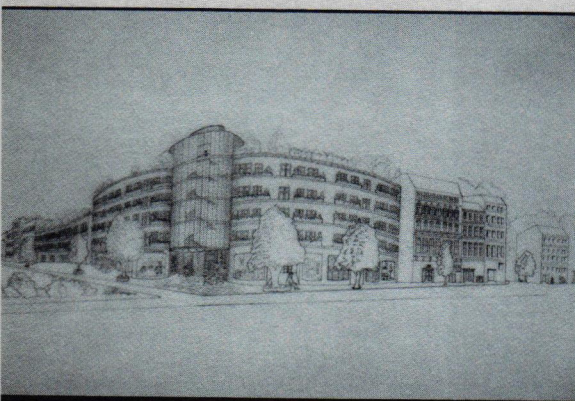
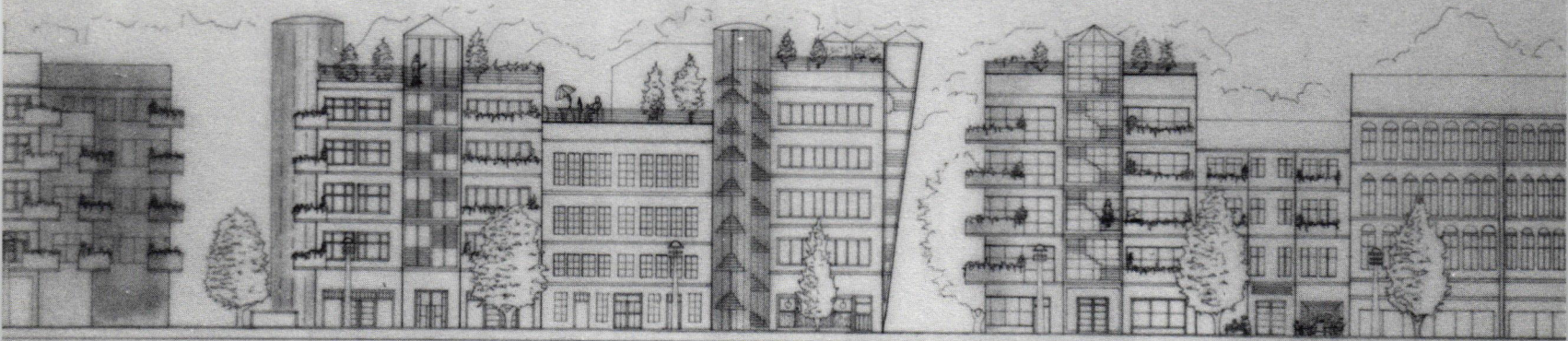
Another foreign study opportunity comes through a six week summer program in Prague for students in art, design, architecture, landscape architecture and urban design. Courses are taught by University faculty and instructors at the Academy of Applied Art and the Czech University of Technology.

Through a cooperative arrangement with the School of Architecture at Tulane University, School of Design students may enroll in a design studio and architectural media courses taught in Greece.

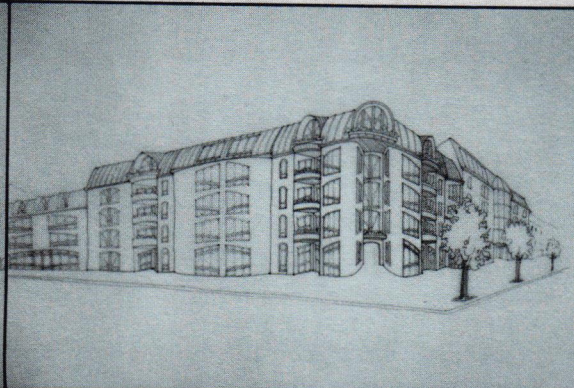
The School also encourages students, at their initiative, to propose to department heads unique foreign study experience, for which they could receive Independent Study or special course credits. Students have, through the University, attended courses abroad in countries such as England, Italy, Spain, and the Netherlands.

PROGRAMS

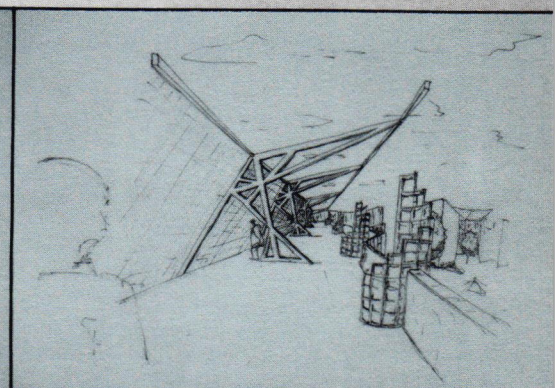
Vicci McCourt, *Social Housing, Berlin (Elevation)*,
Instructor: Reuer, Berlin Academy



Vicci McCourt, *Social Housing, Berlin (Perspective)*,
Instructor: Reuer, Berlin Academy

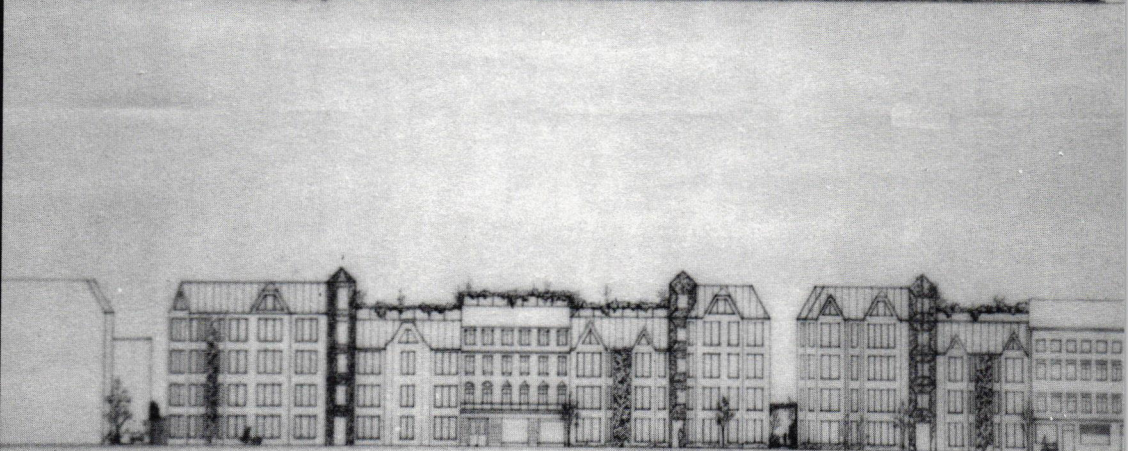
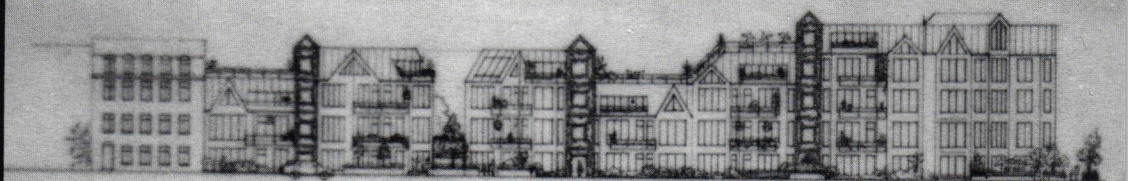


Eric West, *Social Housing, Berlin (Perspective)*,
Instructor: Reuer, Berlin Academy

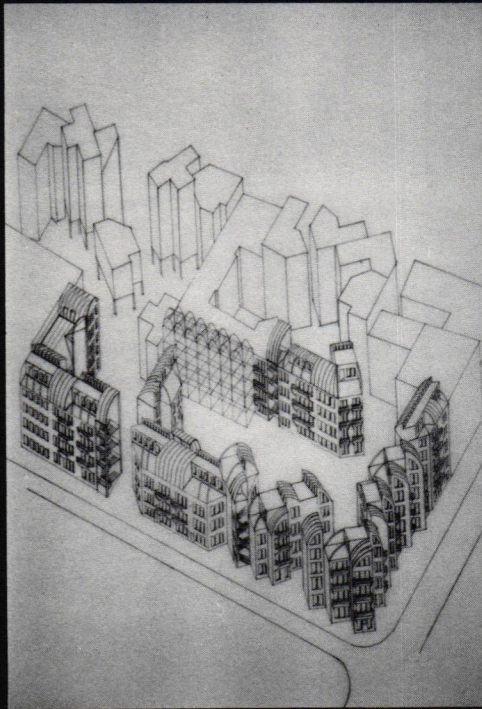


Chris Glaubitz, *Social Housing, Berlin (Perspective)*,
Instructor: Reuer, Berlin Academy

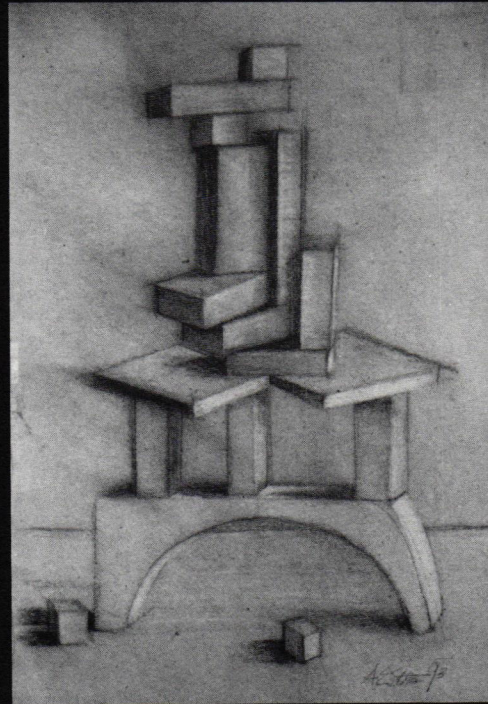
Angie Stokes, *Social Housing, Berlin (Elevation)*,
Instructor: Reuer, Berlin Academy



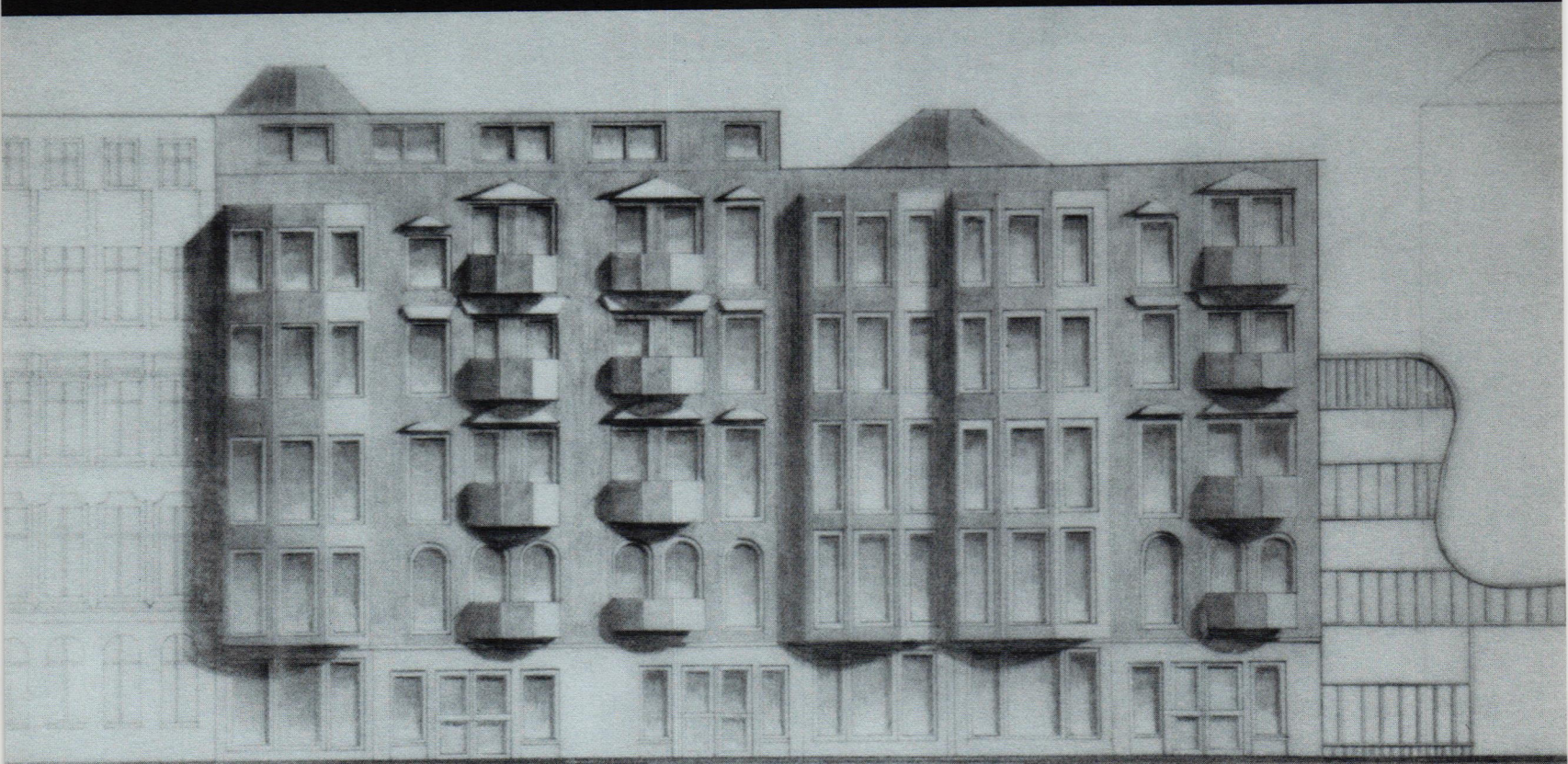
Jenny Sanfratello, *Social Housing, Berlin (Axonometric)*,
Instructor: Reuer, Berlin Academy



Angie Stokes, *Social Housing, Berlin (Drawing)*,
Instructor: Reuer, Berlin Academy



Ramona Bultman, *Social Housing, Berlin (Elevation)*,
Instructor: Reuer, Berlin Academy



Office of the Dean

J. Thomas Regan, Dean and Professor
 Georgia Bizios, Associate Dean for Academics and Professor
 J. Patrick Rand, Interim Associate Dean for Research and Associate Professor
 Virginia W. Aldridge, Administrative Assistant II, Administrative Assistant to the Dean
 Patricia E. Harris, African-American Coordinator
 Ann E. Sundberg, Director of Development
 Kathryn B. Hardee, Administrative Secretary V, Secretary to the Associate Dean for Research and Coordinator of Information
 Martha J. Smith, Clerk-Typist IV, Graduate Secretary
 Nancy P. Jenkins, Clerk-Typist IV, Secretary to the Associate Dean for Academics and Undergraduate Admissions
 Delsey F. Avery, Secretary IV, Secretary to the Departments of Industrial and Graphic Design
 Dottie M. Haynes, Secretary IV, Secretary to the Architecture Department
 Jackie G. Robertson, Secretary IV, Secretary to the Dean
 Christine O. Smith, Secretary IV, Secretary to the Landscape Architecture Department
 Sharon Sullivan, Secretary IV, Secretary to the Department of Design
 Hazel G. Tutor, Clerk IV, School of Design Registrar
 Kathryn R. Whaley, Departmental Budget Clerk
 Mary Ann Yates, Clerk-Typist III, Receptionist

Environmental Simulation Laboratory

W. Wayne Godwin, Learning Resource Specialist and Director of the Laboratory

Materials Laboratory

Richard E. Goldberg, Learning Resource Specialist and Director of the Laboratory
 I. Jack Lancaster, Laboratories Mechanic II
 Keith B. Yow, Laboratories Mechanic II

Media Resource Center

William K. Bayley, Learning Resource Specialist and Director of the Laboratory

School of Design Library

Caroline Carlton, Design Librarian
 Lynn Crisp, Assistant Librarian
 Dot Hunt, Assistant Librarian
 Sherry Johnson, Assistant Librarian

Virtual Environments Laboratory

Kenneth B. Pittman, Research Associate and Director of the Laboratory

School of Design Foundation, Inc.

Board of Directors

Fred H. Adams
 John L. Atkins, III, FAIA
 Edward R. Bagwell
 Johnsie Beck
 Douglas M. Bennett
 Charles H. Boney, Sr., FAIA
 Norma DeCamp Burns, FAIA
 Pete Cieslak
 Hope Connell
 Randolph R. Croxton, AIA
 Richard A. Curtis
 Leo J. D'Aleo
 Brad Davis
 Vincent Ferriole
 Charles Flink
 Philip G. Freelon, AIA
 Richard J. Green, FAIA
 Herman "Butch" Hardy
 Michael Harper
 Jim Miles Harrell
 Mary L. Holdt
 James R. Holton
 Sally Bruner Johns
 Henry W. Johnston, AIA
 Mark G. Jones
 Gary Stiles Joyner
 Alan Kronhaus, M.D.
 Paul LaVene
 Donald R. Lee, FAIA
 Davis Hudson Liles, AIA
 Rodney J. Little
 Charles Newsome
 Howard F. Ostrout
 J. Norman Pease, Jr., FAIA
 Gierard W. Peer, FAIA
 J.J. Peterson, Jr., AIA
 J. Michael Ray
 Robert Roberson
 Stuart C. Thomas
 Michael Tribble, AIA, RIBA
 Gilbert. B. Wheless, Jr.
 Seth Wooten
 Steve Wright

School of Design Foundation, Inc.

1992-93 Officers

John L. Atkins, III, President
 Douglas M. Bennett, Vice President
 J. Patrick Rand, Acting Secretary
 George Worsley, Treasurer
 Joyce Baffi, Assistant Treasurer

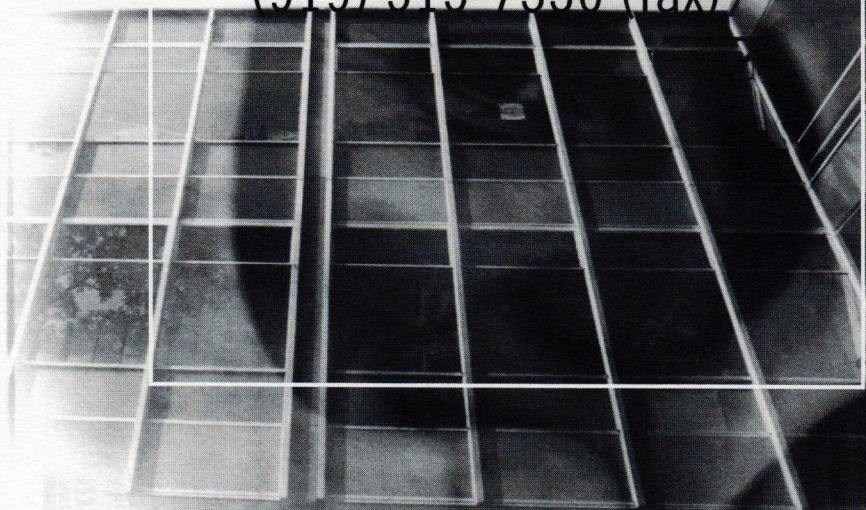
Executive Committee

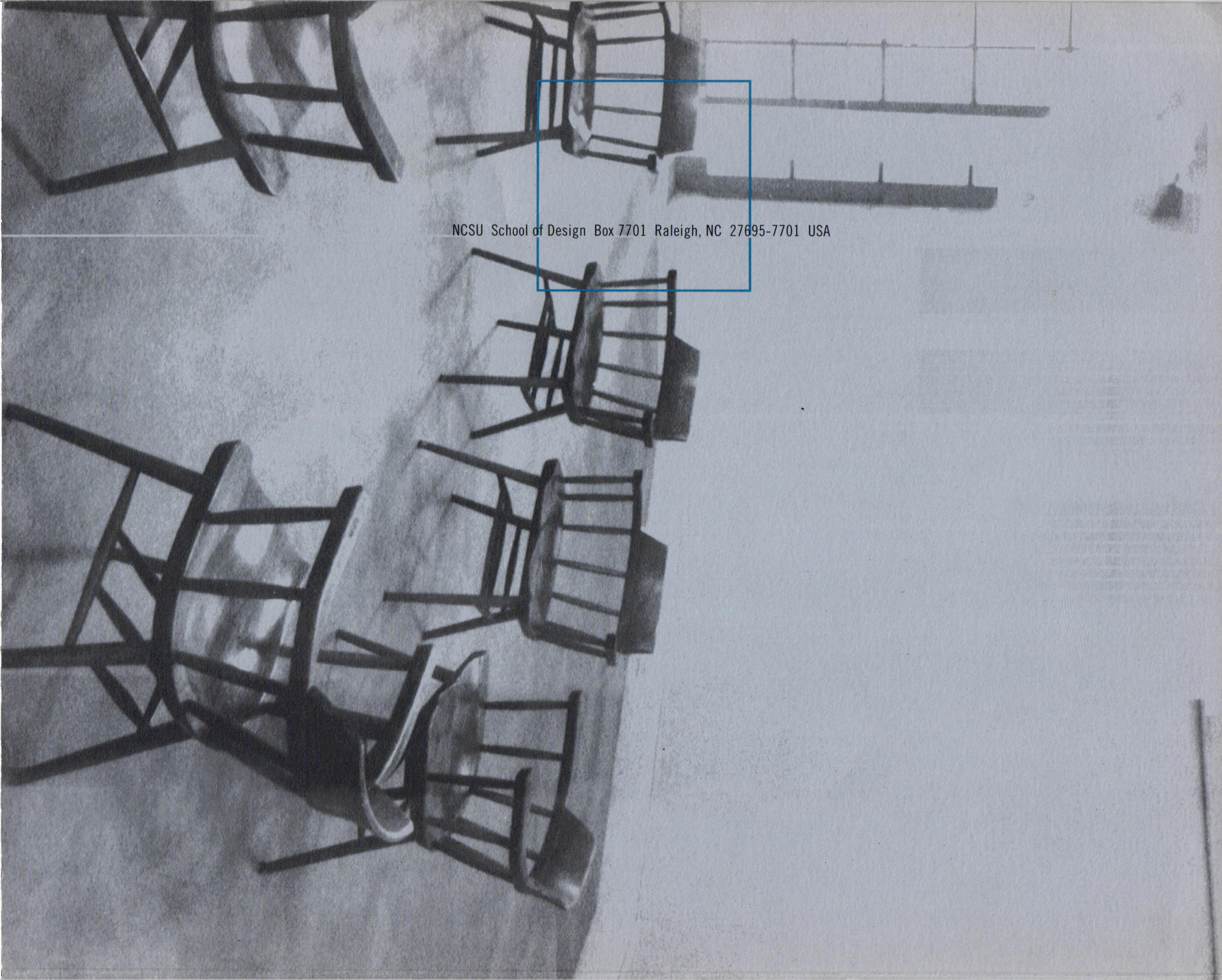
John L. Atkins, III, President
 Douglas M. Bennett, Vice President
 Norma DeCamp Burns, Past President
 Fred H. Adams
 Richard Curtis
 Charles Flink
 Jim Harrell
 Sally Johns
 Mark Jones
 Donald R. Lee
 Michael Tribble
 Dean J. Thomas Regan, Ex Officio

Nominating Committee

John L. Atkins, III
 Douglas M. Bennett
 Norma DeCamp Burns
 Donald R. Lee

For more information on admission procedures
contact the Office of the Dean, **School of Design**, North Carolina
State University, Box 7701, Raleigh, NC 27695-7701.
(919) 515-2202 or
(919) 515-7330 (fax)





NCSU School of Design Box 7701 Raleigh, NC 27695-7701 USA